

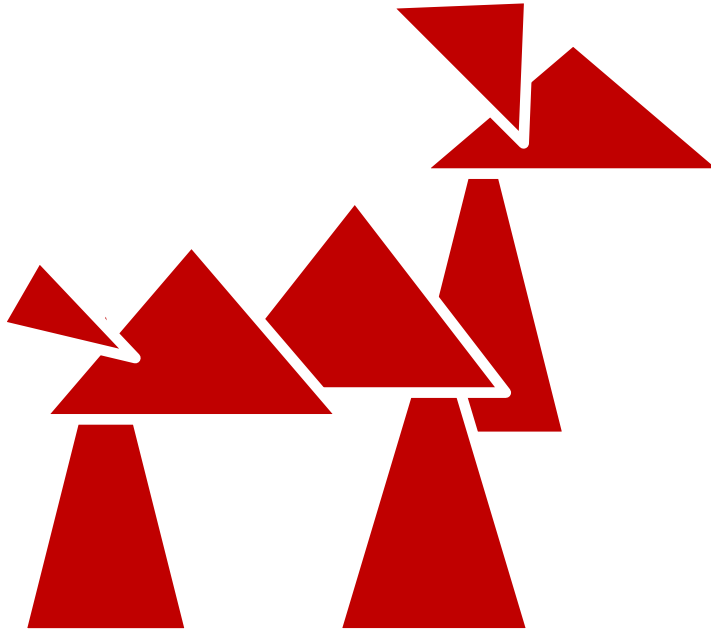
An introduction to

Local Hamiltonians & Quantum Complexity

D. Gosset, S. Hallgren, S. Narayanaswami,
M. Bardoscia, A. Scardicchio,
S. Mozes, P. Wocjan, O. Regev, P. Love, P. Shor, S. Jordan,
S. Lloyd, A. Landahl, S. Irani, D. Gottesman, S. Bravyi,
E. Farhi, J. Goldstone, D. Aharonov, T. Morimae,
R. Movassagh, F. Brandao, J. Eisert, J. Whitfield, ...

Daniel Nagaj





Recent news about
**Quantum
Satisfiability**

D. Gosset, S. Hallgren, S. Narayanaswami,
M. Bardoscia, A. Scardicchio,
S. Mozes, P. Wocjan, O. Regev, P. Love, P. Shor, S. Jordan,
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Quantum SAT



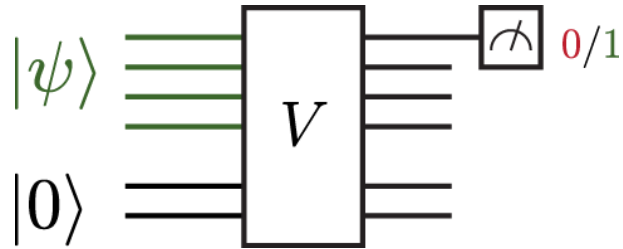
YESTERDAY QMA

TODAY QMA₁

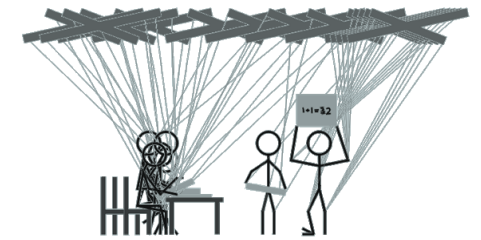
- 0 why Hamiltonians
- 1 a little complexity
- 2 QMA, ground states and local Hamiltonians
- 3 what can we do in 1D

- 4 no frustration & perfect verifiers
- 5 quantum 3-SAT
- 6 random quantum SAT
- 7 quantum PCP

0 Review of QMA and LH



$$H_{clock} + H_{init} + H_{prop} + H_{out}$$



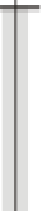
NO no witness accepted by V
more likely than ϵ

*any state has
a high energy*

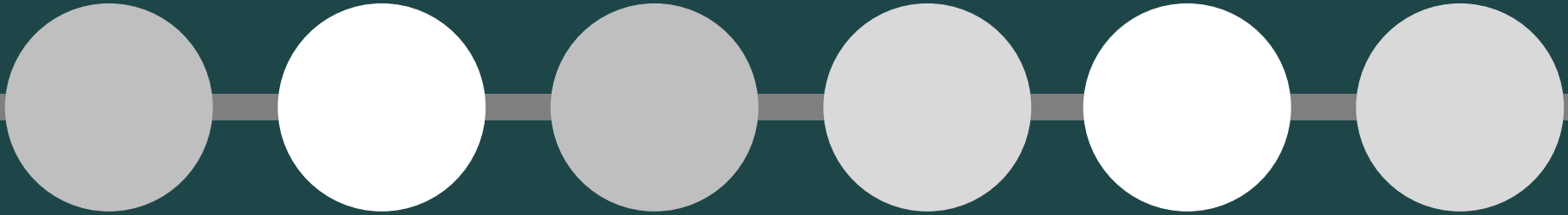


YES there is a proof
accepted by V
with probability $1-\epsilon$

*the history state of
 V acting on the proof
has a low energy*



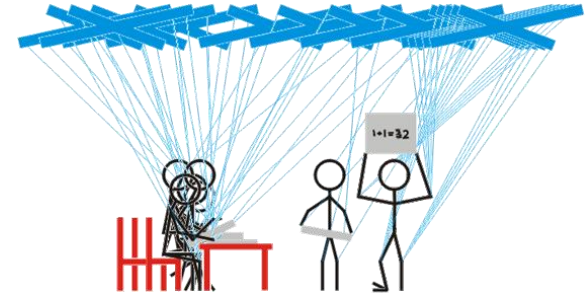
l-H-a-m-i-l-t-o-n-i-a-n-s-i-n-1-D-L-o-c-a-l-H-a-m-i-l-t-o-n-i-a-n-s-i-n-1-D-L-o-c-a-l-H-a-m



3 History states in 1D

- the history state: a ground state

$$|\psi_{hist}\rangle = \frac{1}{\sqrt{T+1}} \sum_{t=0}^T |\psi_t\rangle$$

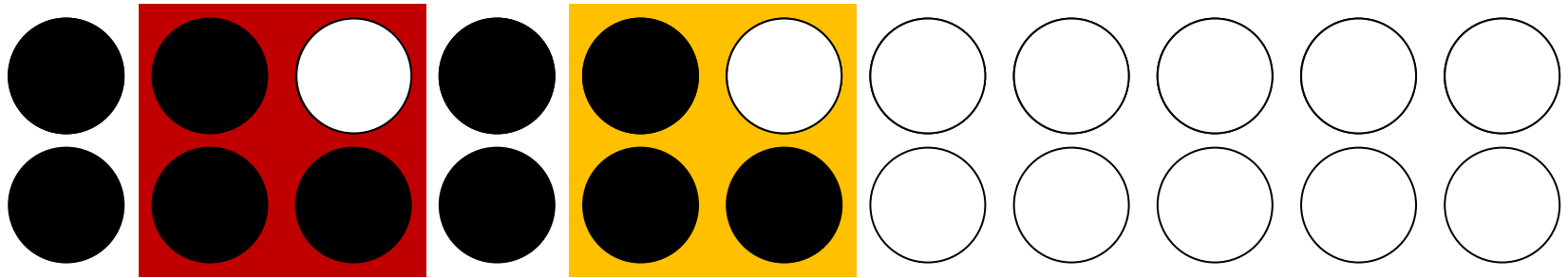


- the goal: a propagation Hamiltonian with 2-locally checkable transitions

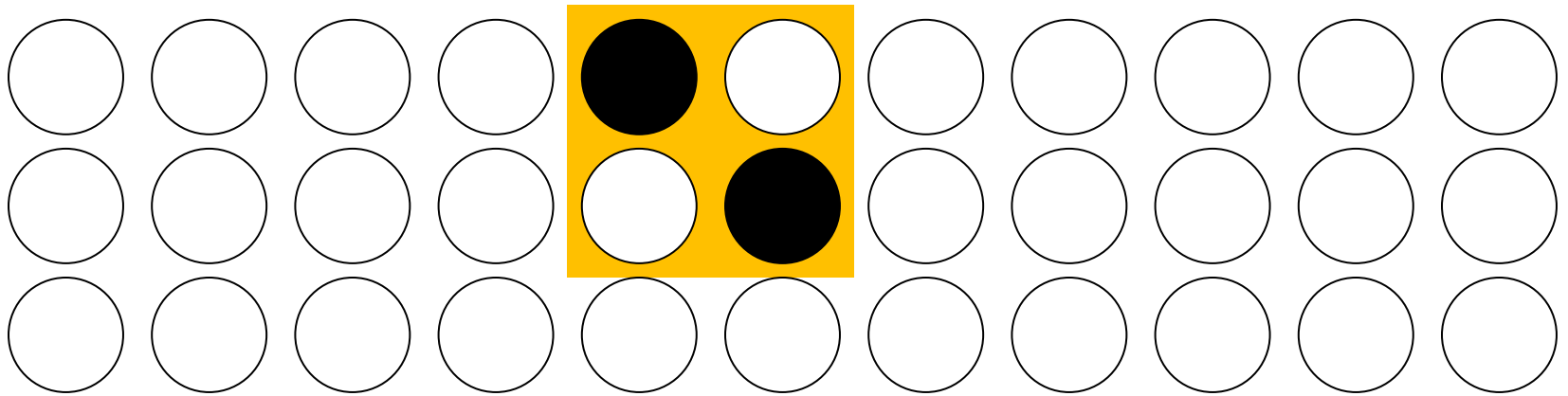
$$\frac{1}{2} (|ab\rangle - |cd\rangle) (\langle ab| - \langle cd|)$$

$$\begin{aligned} & \cdots |ab\rangle \cdots \\ + & \cdots |cd\rangle \cdots \end{aligned}$$

3 Moving data in 1D

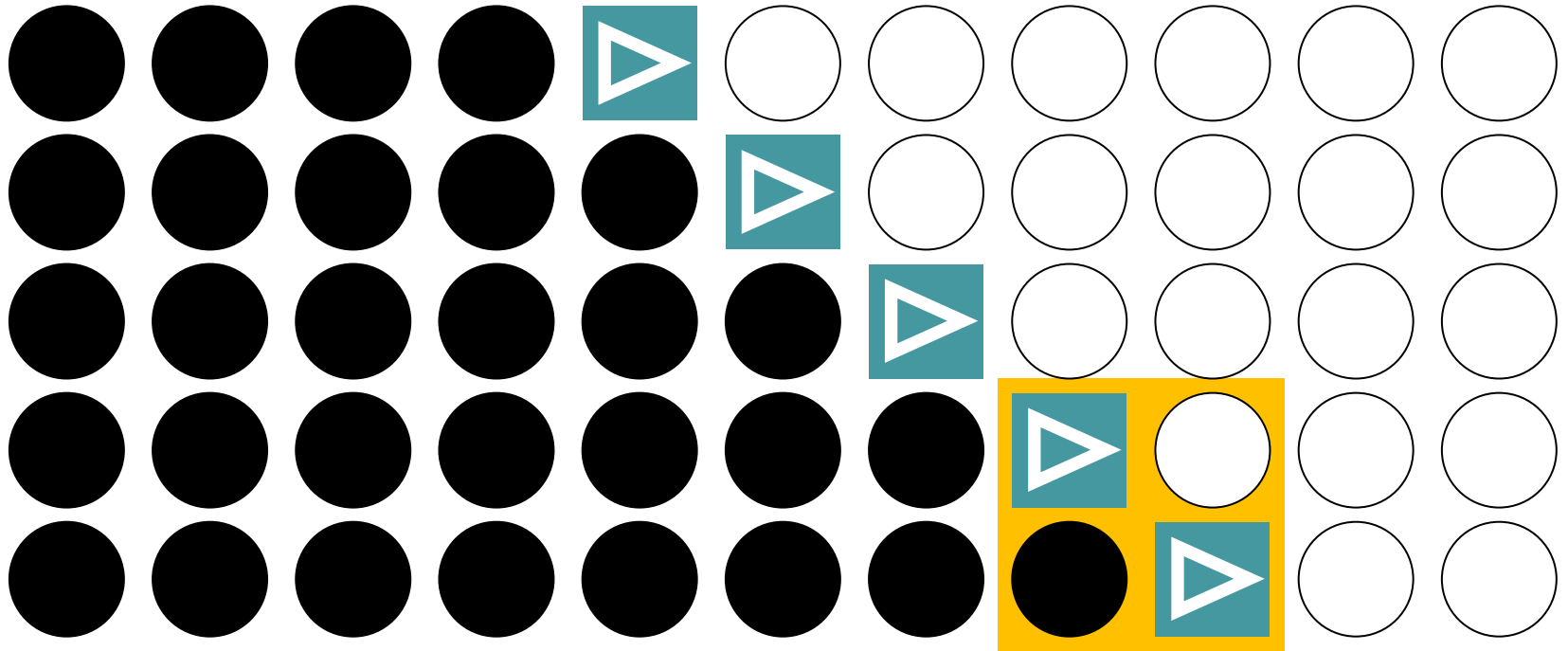


a domain wall can't move uniquely



a pulse is bad, because of dead states

using more states (qudits) helps



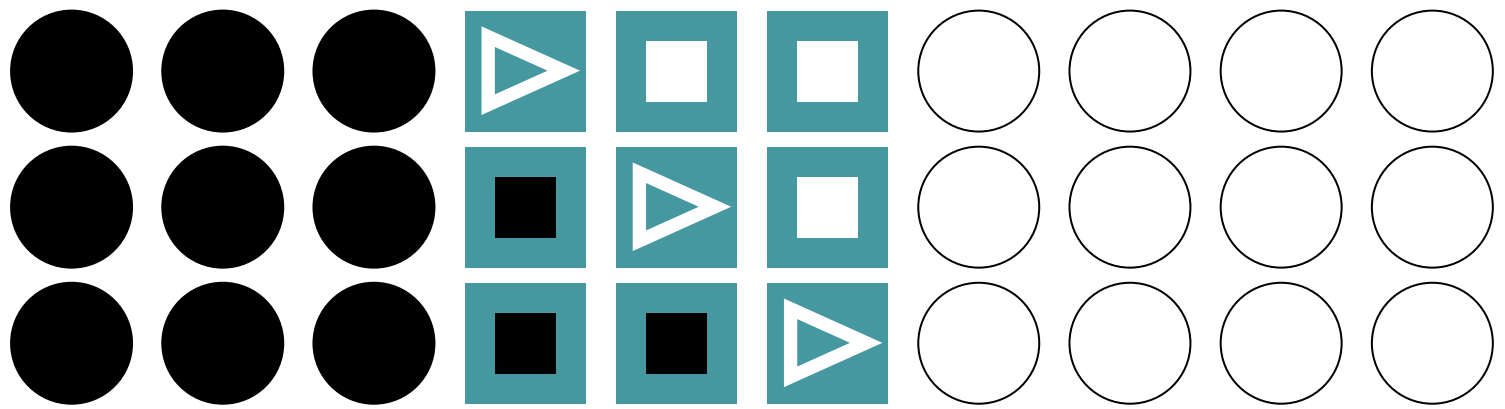
a surfer on a domain wall

$$\left(\left| \bullet \blacktriangle \right\rangle - \left| \blacktriangle \circ \right\rangle \right) \left(\langle \bullet \blacktriangle | - \langle \blacktriangle \circ | \right)$$



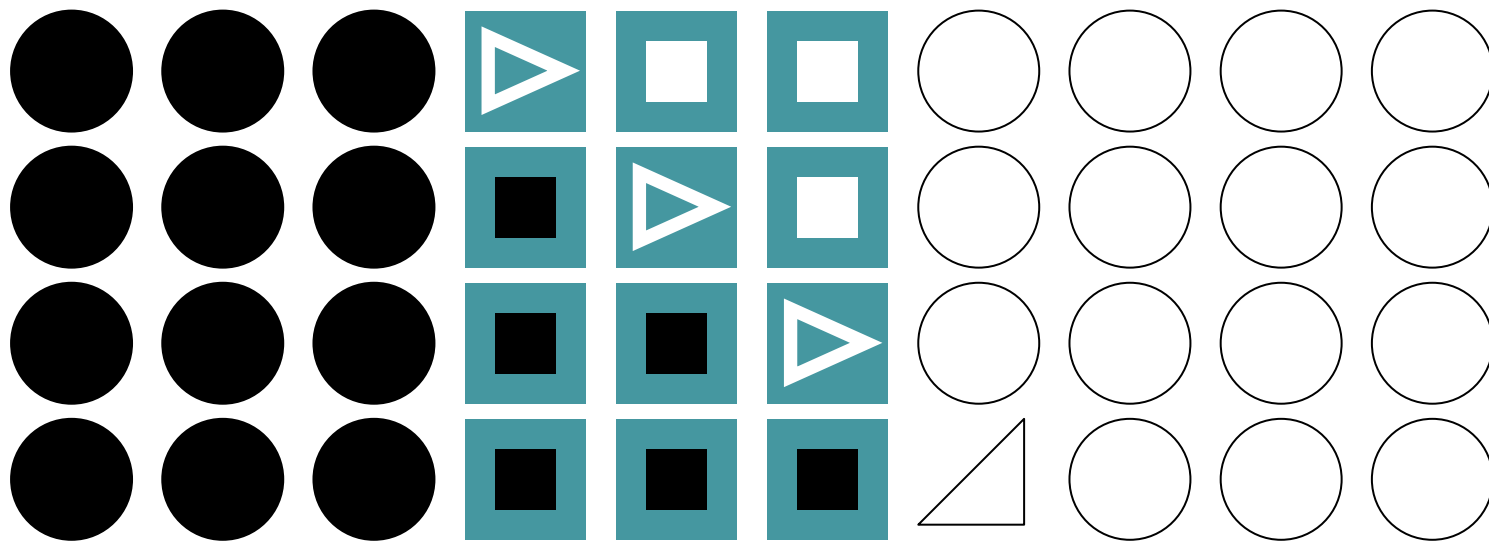
[Aharonov, Gottesman, Irani, Kempe]

the power of quantum
systems on a line



the power of quantum
systems on a line

[Aharonov, Gottesman, Irani, Kempe]

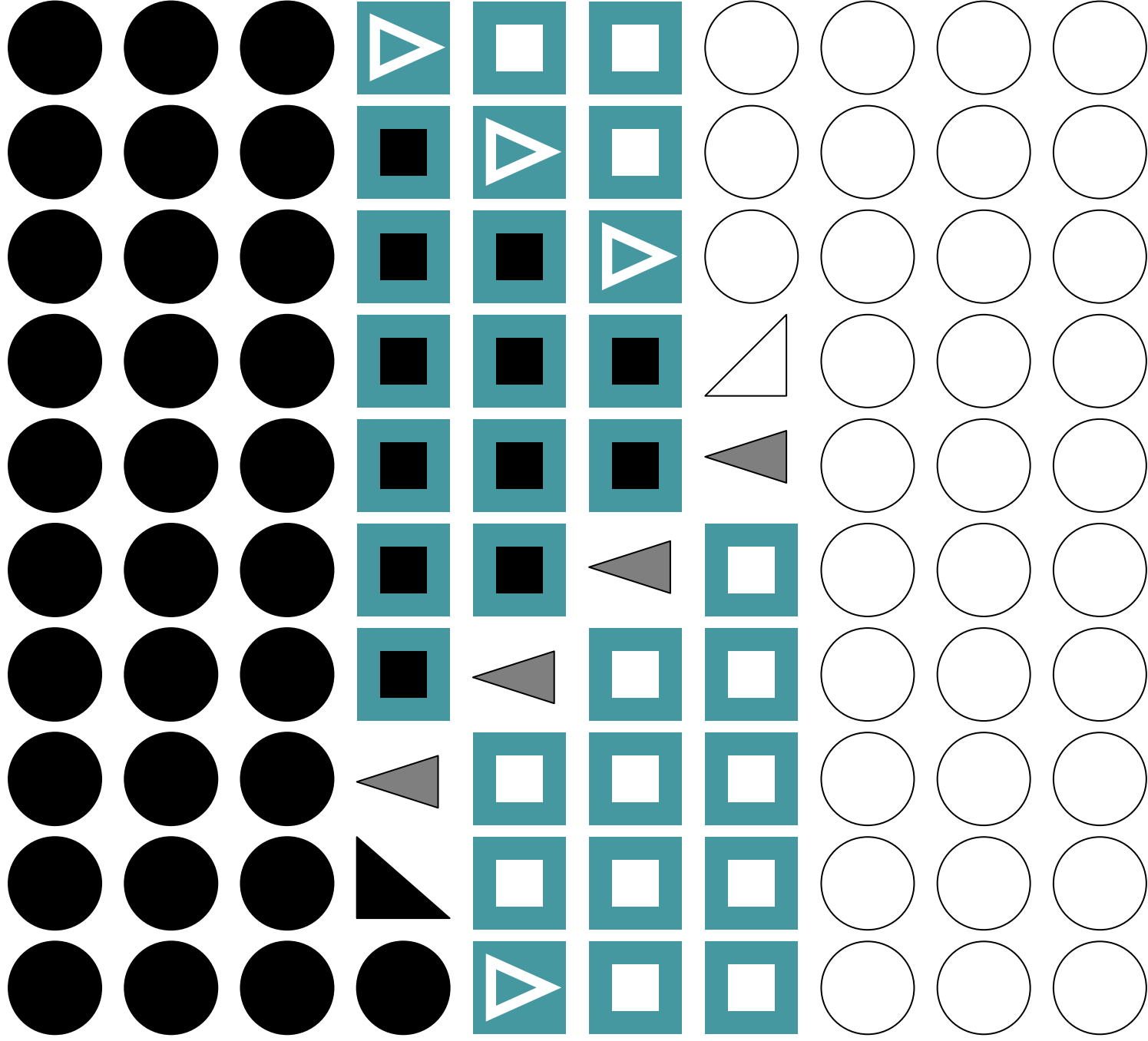


$$\dots |ab\rangle \dots$$
$$+ \dots |cd\rangle \dots$$

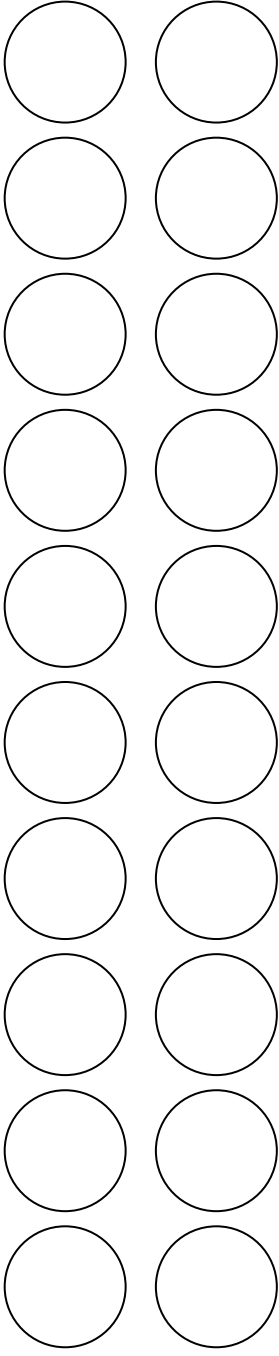
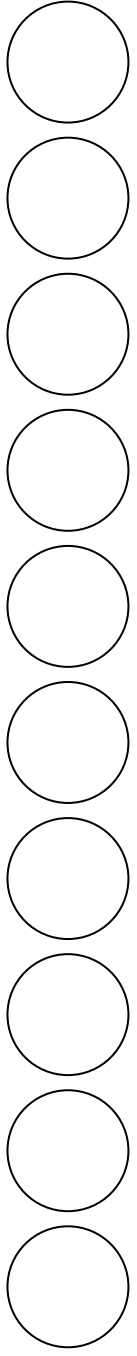
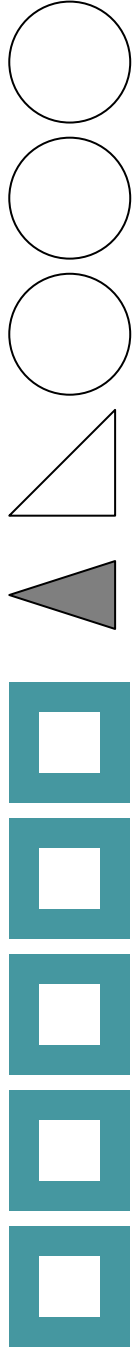
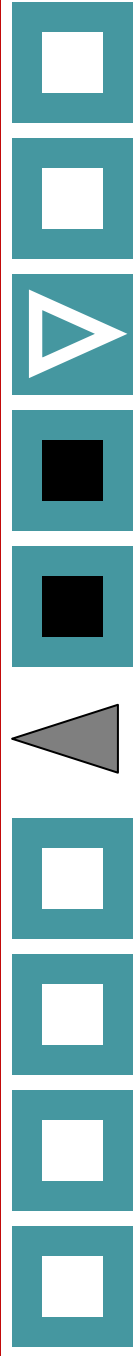
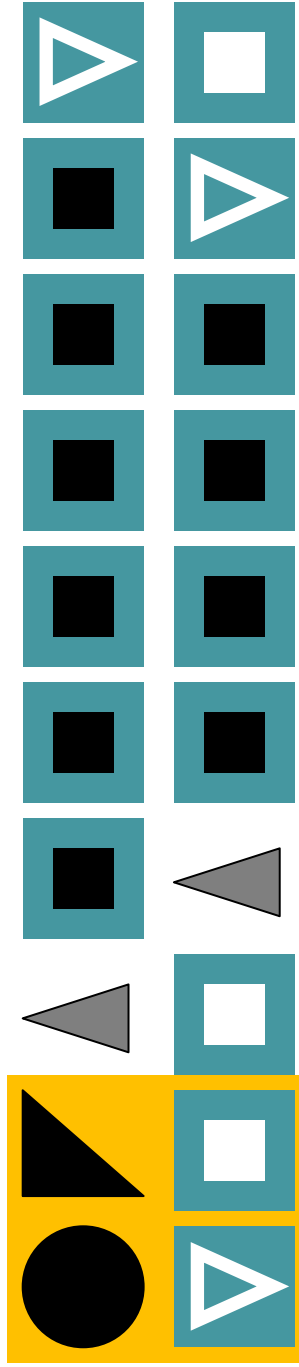
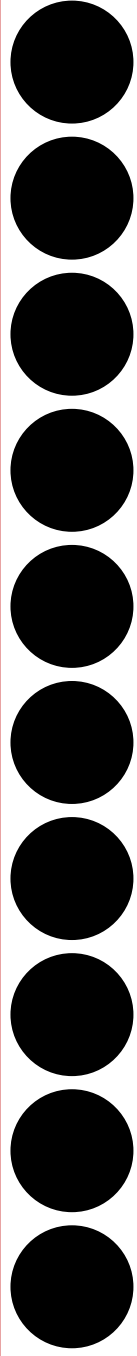
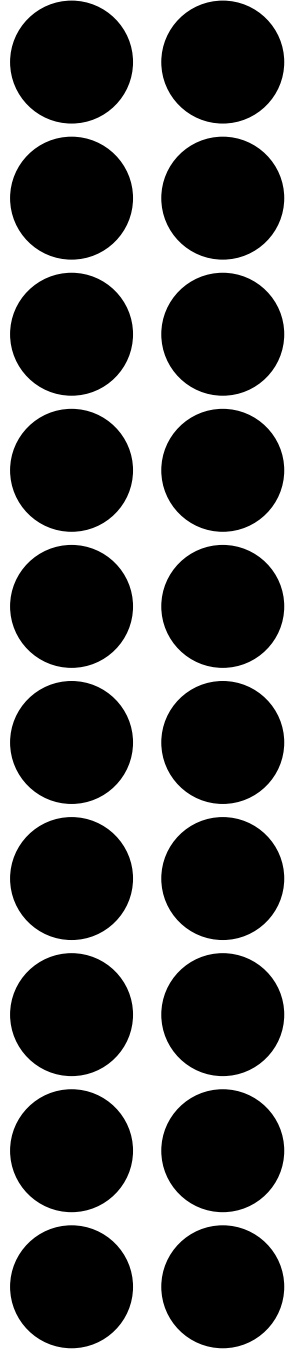
$$\frac{1}{2} (|ab\rangle - |cd\rangle) (\langle ab| - \langle cd|)$$

moving the data

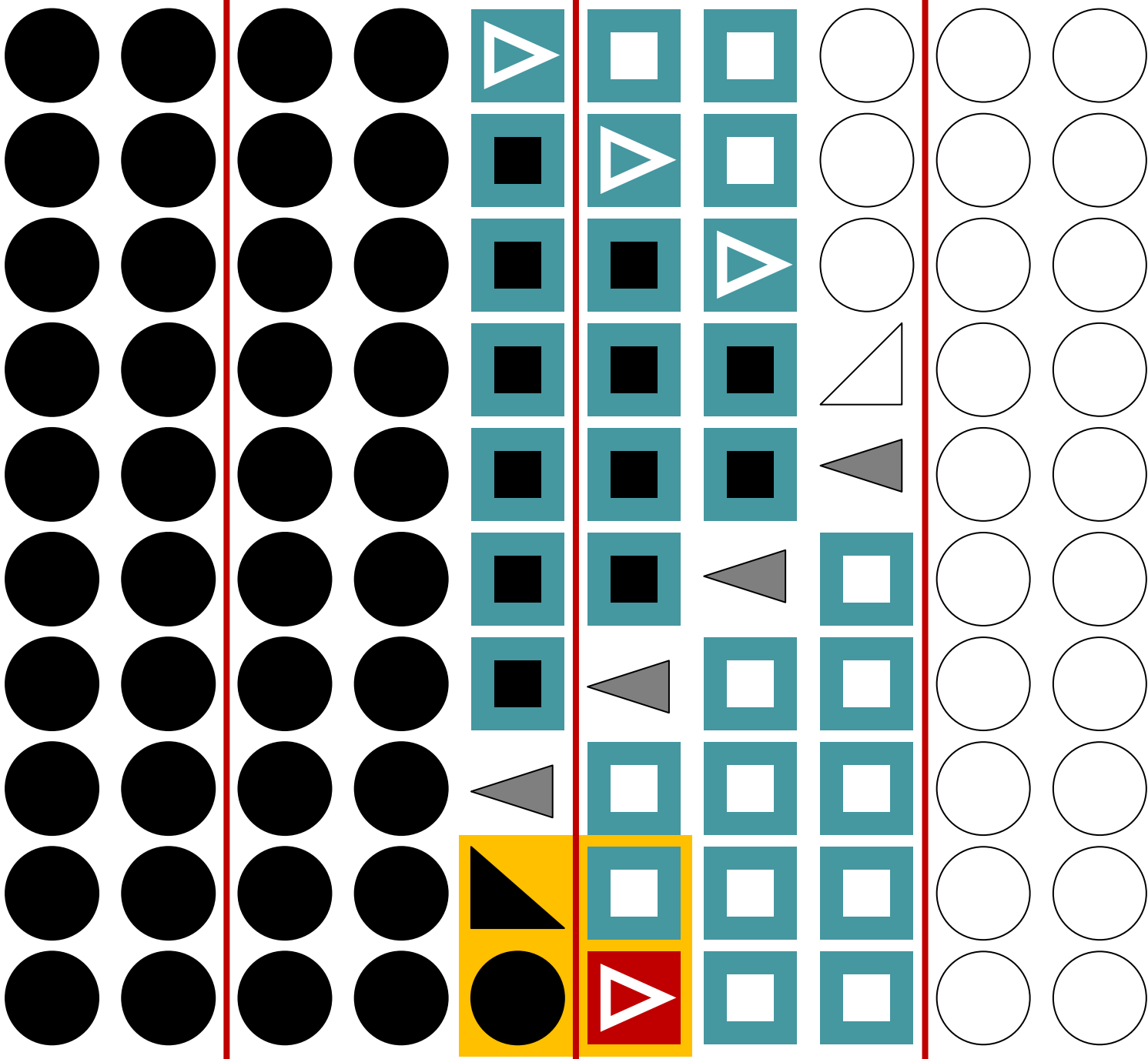
[Aharonov, Gottesman, Irani, Kempe]



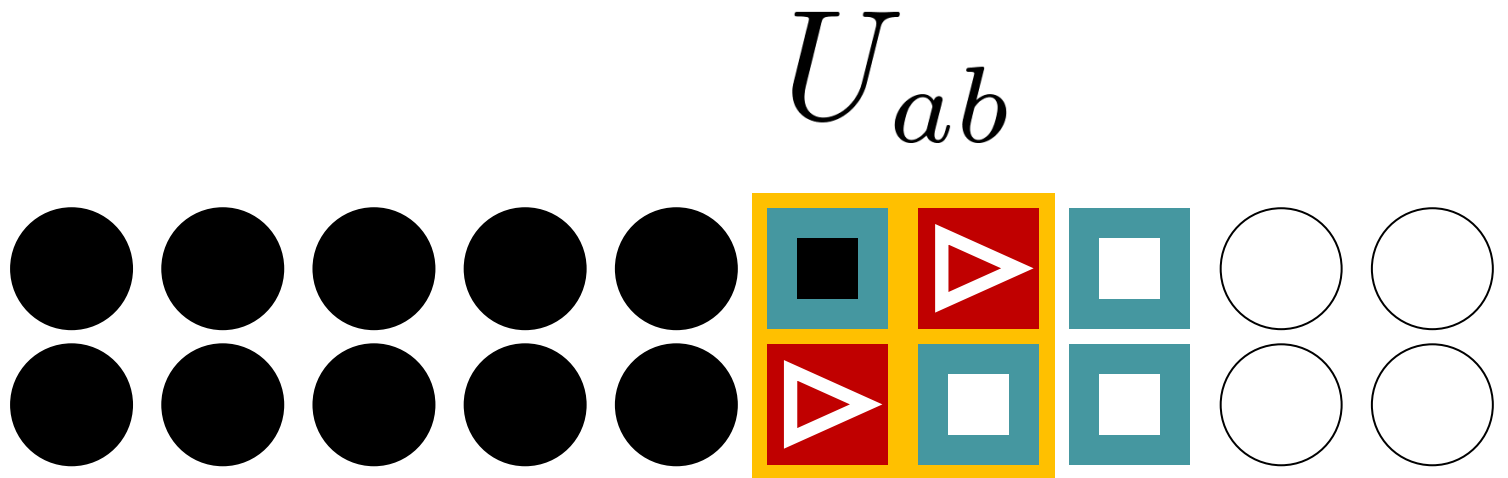
[Aharonov, Gottesman, Irani, Kempe]



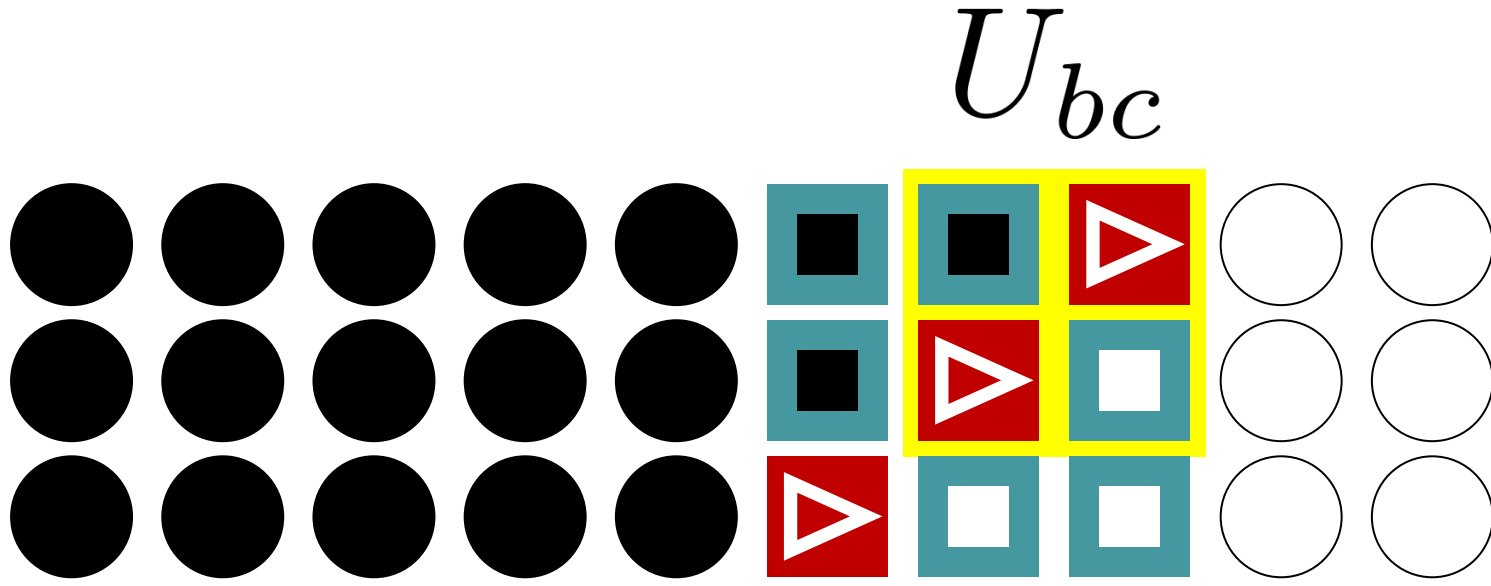
[Aharonov, Gottesman, Irani, Kempe]



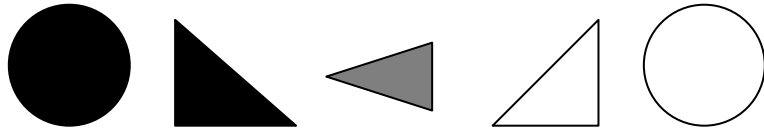
applying gates



[Aharonov, Gottesman, Irani, Kempe]



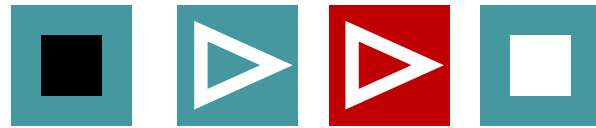
5



+

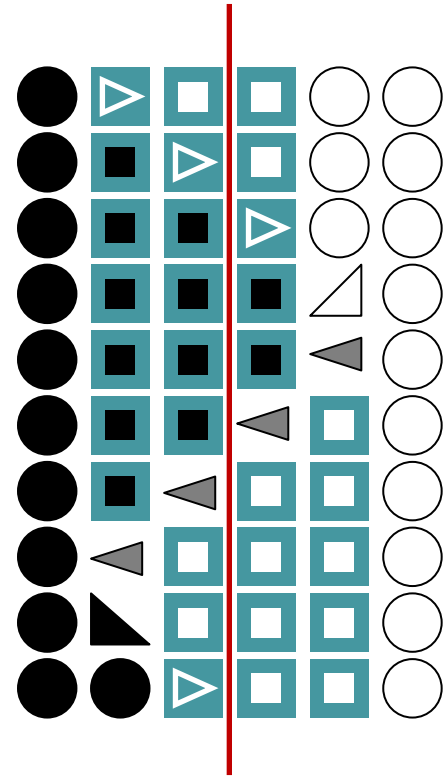
= 13

4 × 2



3 Local Hamiltonian in 1D with qudits

- a unique state progression
every legal state goes
to exactly 2 states
- an entangled ground state
even running a classical
computation [Schuch]
- clairvoyance
allowed but illegal states
evolve to forbidden ones



QMA-complete

d=13

[AGIK '06]

3 LH in 1D with smaller qudits

- non-unique transitions

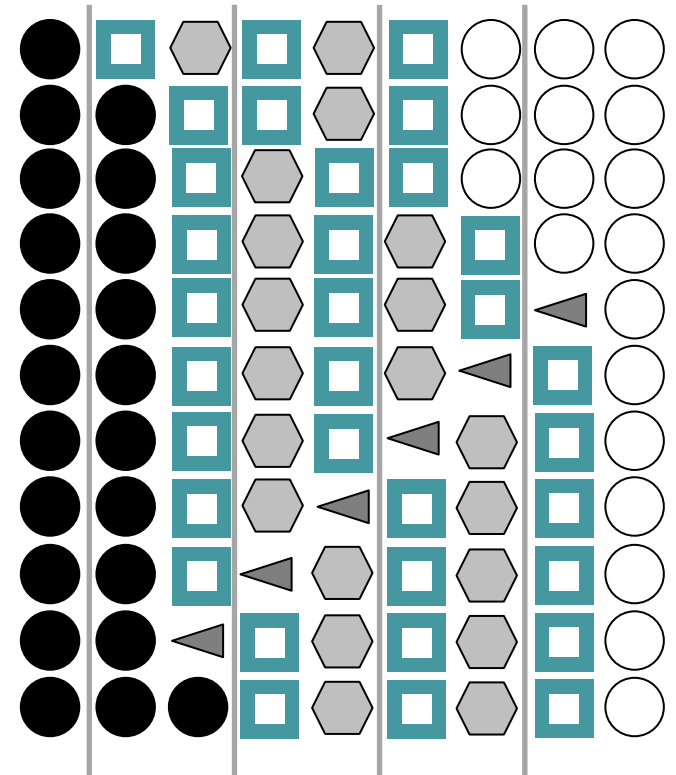
bad ones caught
immediately

$$\langle \psi_{hist} | H_{prop}^{(8)} | \psi_{hist} \rangle = 0$$

- parity helps to lower d

- clairvoyance

allowed but illegal states
evolve to forbidden ones



QMA-complete

d=8

[Hallgren+ '13]

3 LH in 1D with smaller qudits

- non-unique transitions

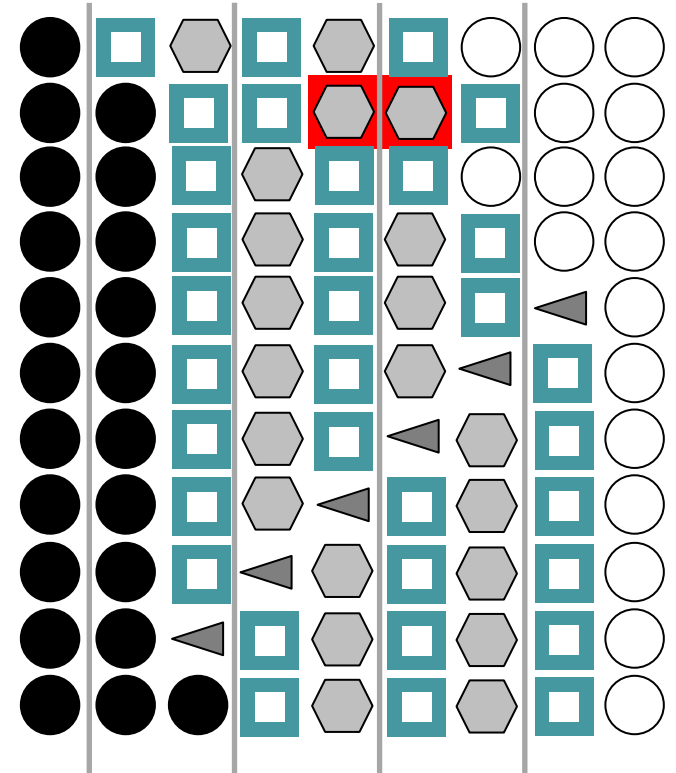
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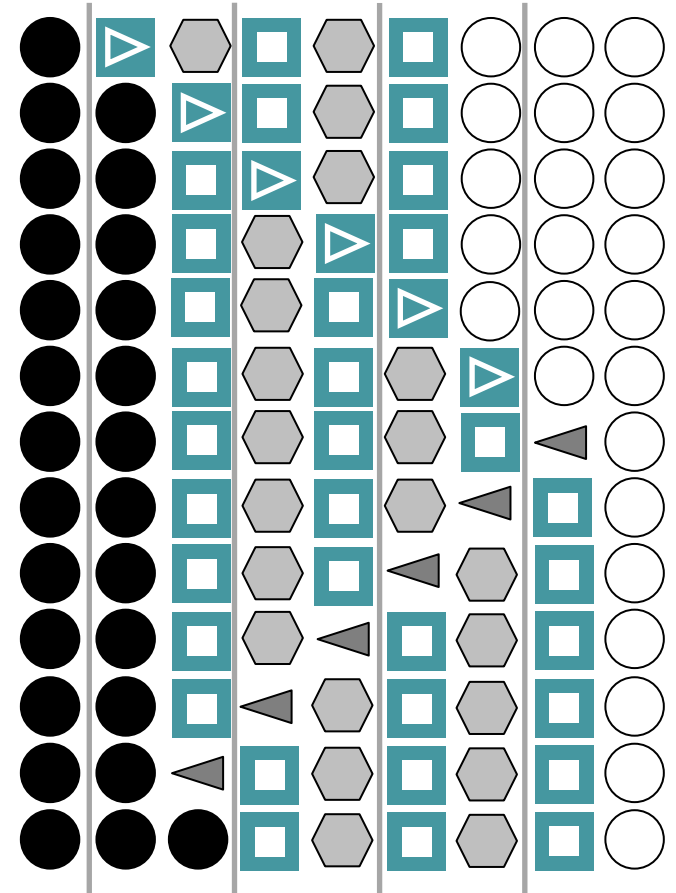
bad ones caught
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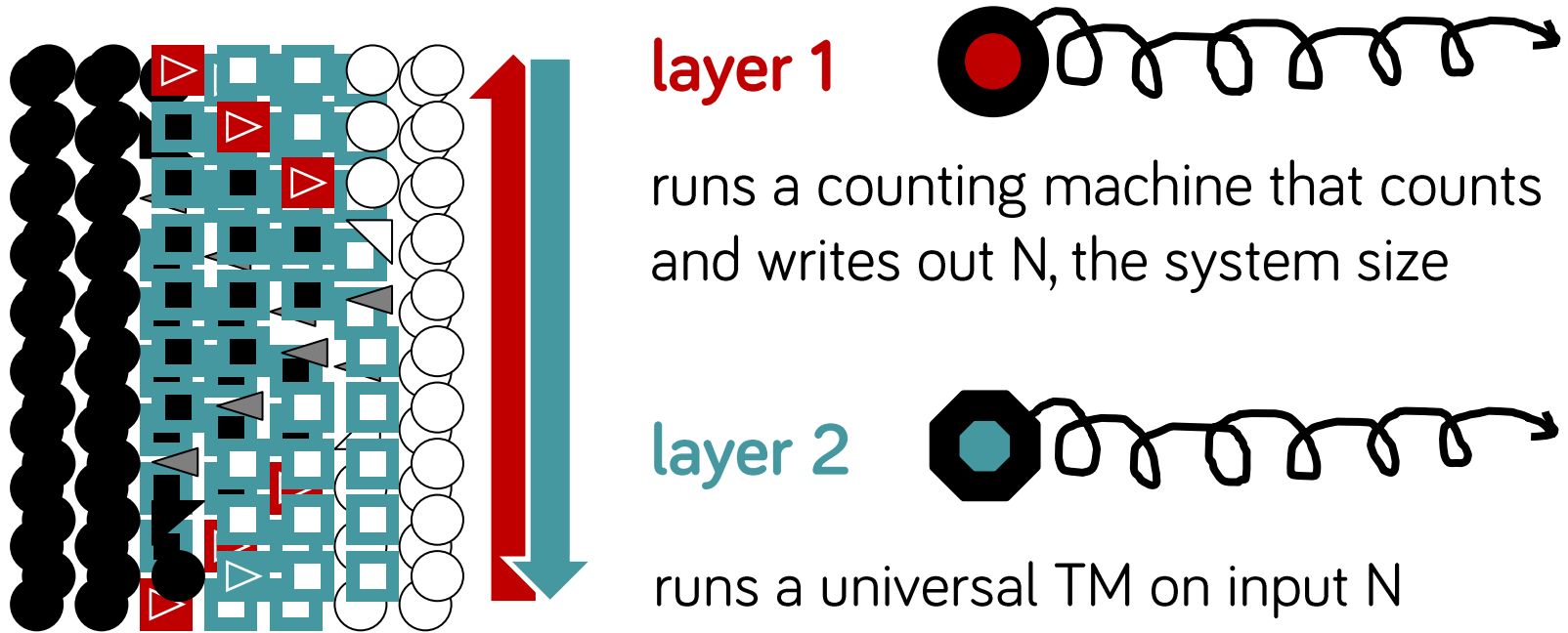


QMA-complete

d=8

[Hallgren+ '13]

3 Translationally invariant 2-local Hamiltonian and tiling



- big qudits, many kinds of “tiles” (rules)
- a system of size N corresponds to a $\log(N)$ QMA verifier circuit

QMA_{EXP}-complete

[Gottesman, Irani '09]

QMA

[Jordan, Kobayashi, Le Gall, Nishimura, N.]



QMA₁

[Jordan, Kobayashi, Le Gall, Nishimura, N.]
[Pereszlényi]

4 Probabilistic checks

Did dinosaurs exist?

Sometimes reject
a genuine proof?

Accept
a fake?



4 Perfect completeness

Did dinosaurs exist?

Never reject
a genuine proof?

YES?

Accept some
proof without
any doubt.





NO?

Still don't
get fooled
easily.



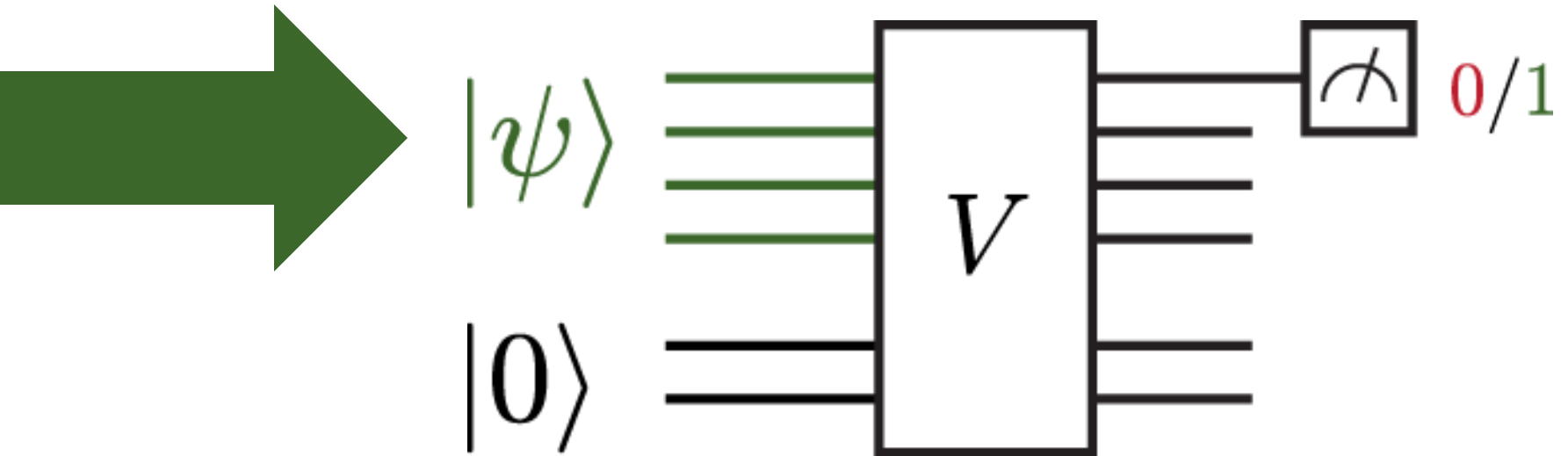
YES?

Accept some
proof without
any doubt.



perfect
completeness

4 The QMA protocol

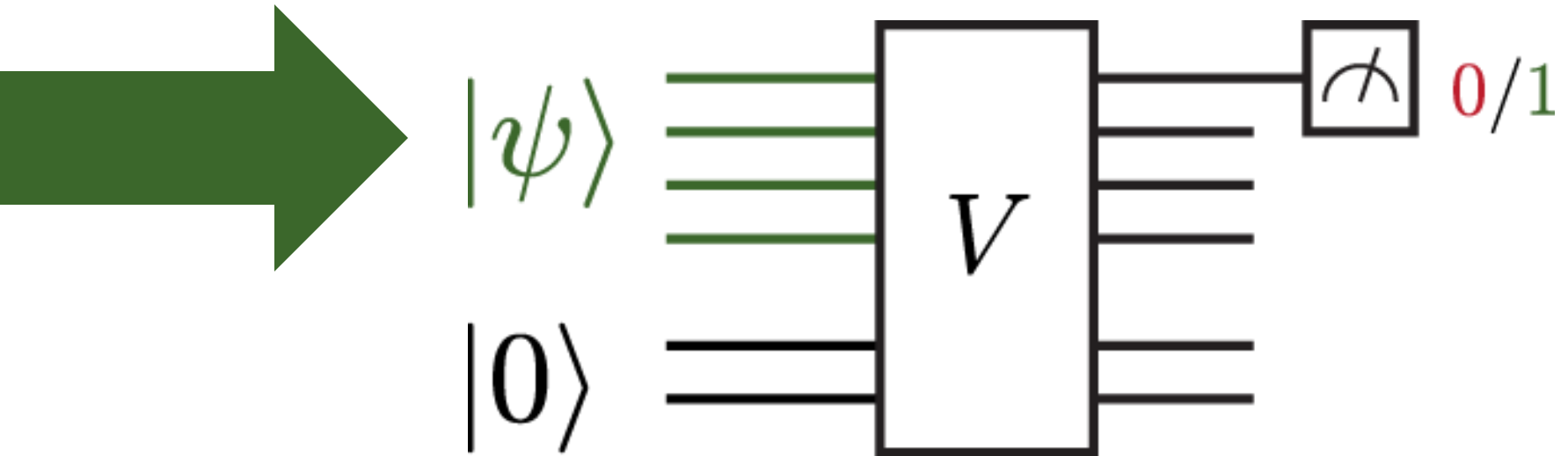


YES? Accept a good proof with $p > a$.

NO? Probability of accepting $p < b$.

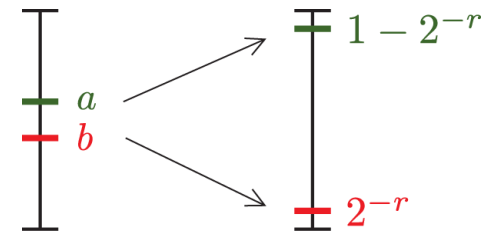


4 The QMA protocol: amplification

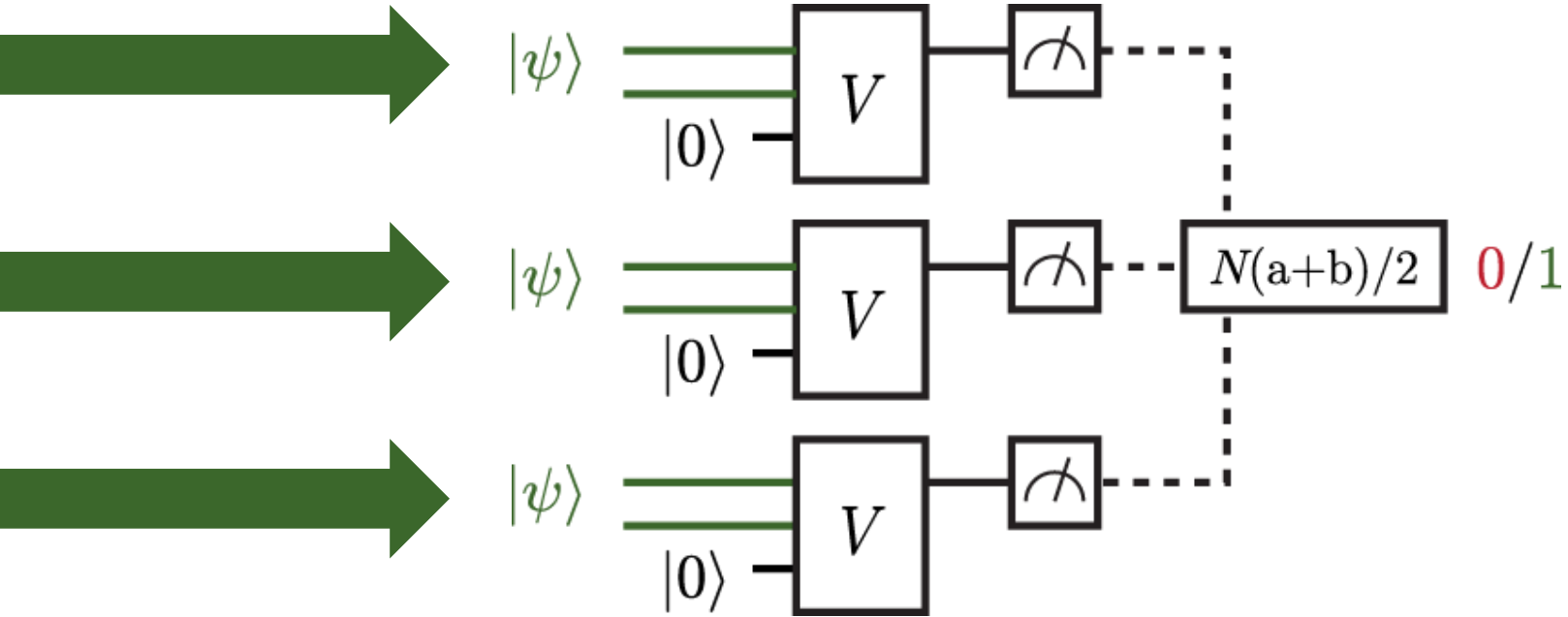


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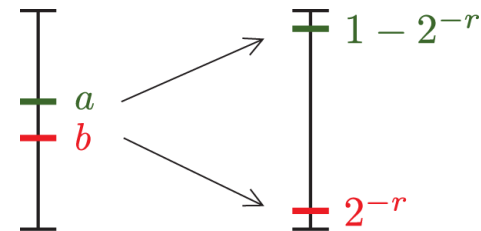


4 The QMA protocol: amplification [Kitaev]



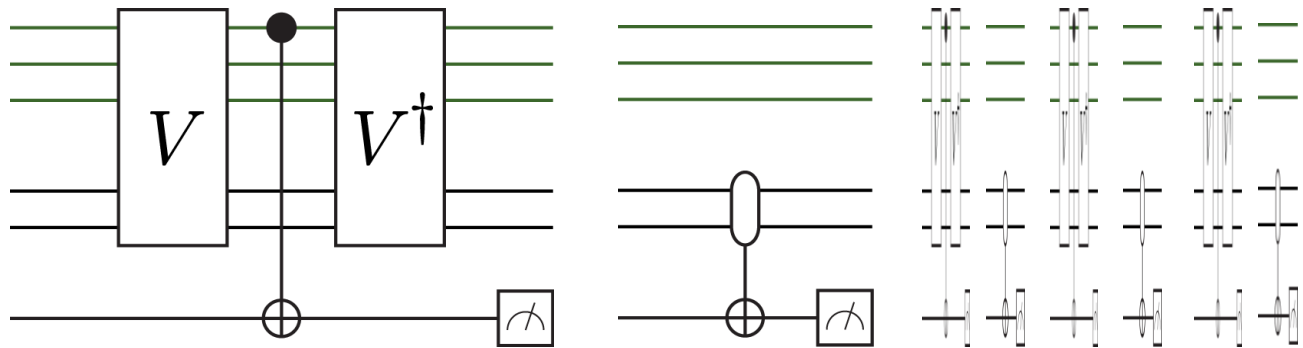
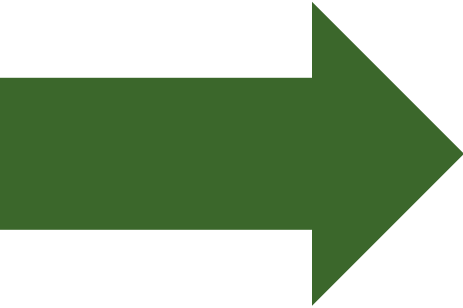
YES? Accept a good proof with $p > a$.

NO? Probability of accepting $p < b$.



4 The QMA protocol: amplification [Mariott-Watrous]

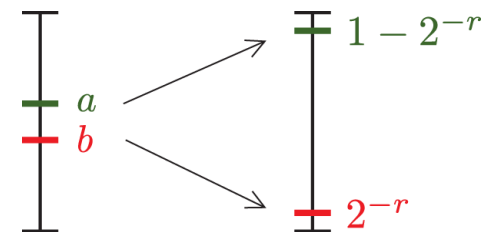
alternating projections P, Q



1, 0, 0, 0, 1, 1, 0, 1 ...

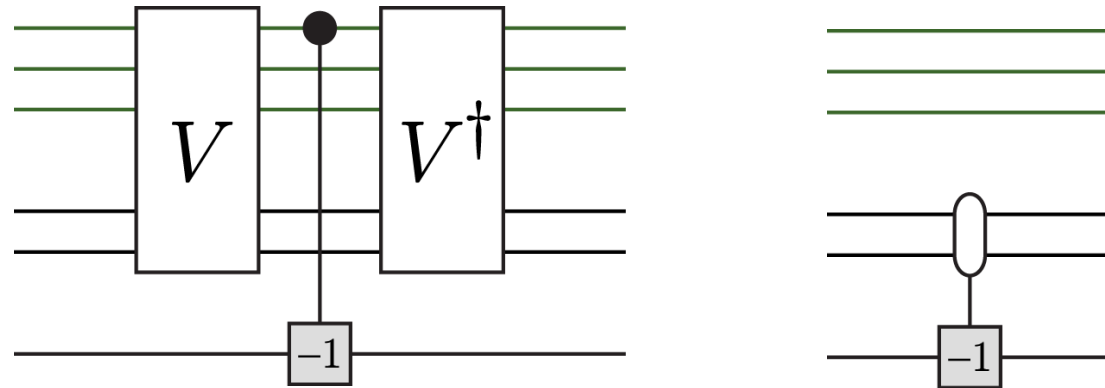
Life in a 2D subspace. [Jordan]

How many 00's and 11's?

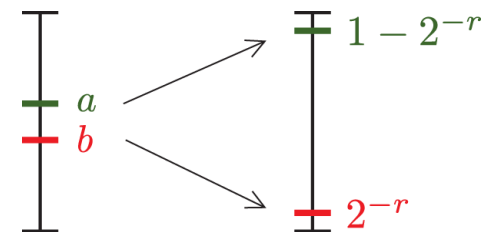


4 The QMA protocol: fast amplification [N.-Wocjan-Zhang]

alternating reflections R, S

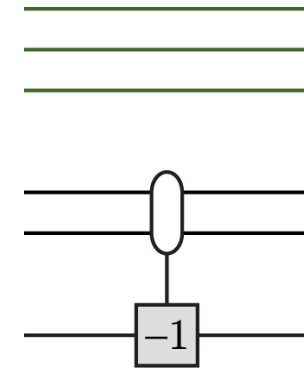
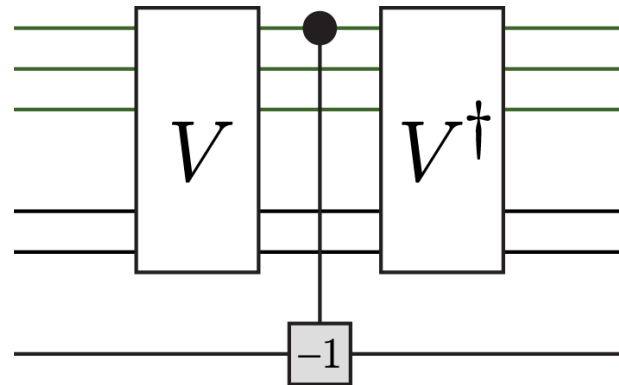
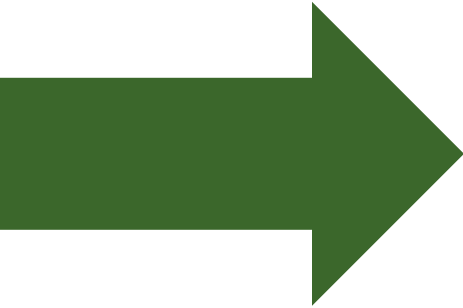


Together: a rotation.
Phase estimation of RS.

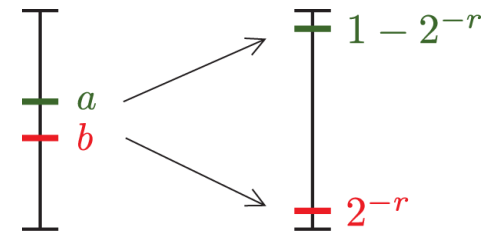


4 The QMA protocol: fast amplification [N.-Wocjan-Zhang]

alternating reflections R, S



Together: a rotation.
Perfect phase estimation of RS?

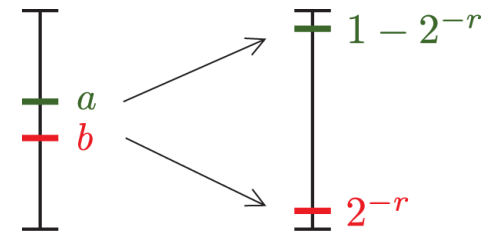


4 Amplification for MA & QMA.

amplification

YES? Accept with p almost 1.

NO? Get fooled with small p .

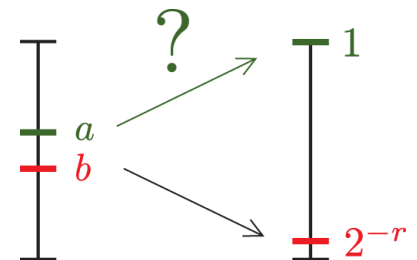


4 Perfect amplification for MA & QMA?

perfect amplification

YES? Accept a good proof.

NO? Get fooled with small p .



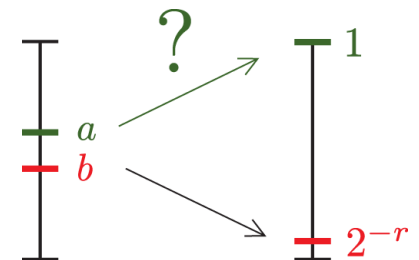
4 Perfect amplification for MA.

perfect classical
amplification


$$MA = MA_1 \quad [\text{Zachos \& F\"urer}]$$

YES? Accept a good proof.

NO? Get fooled with small p .



4 Perfect amplification for QMA?

perfect quantum
amplification

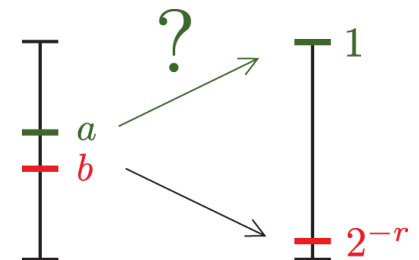
QMA ? QMA₁

YES?

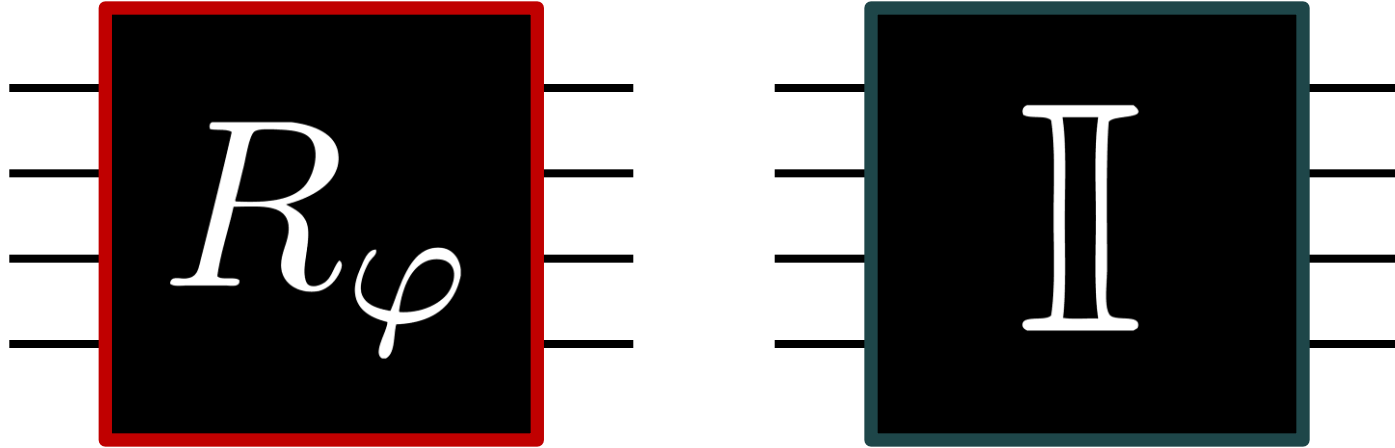
Accept a good proof.

NO?

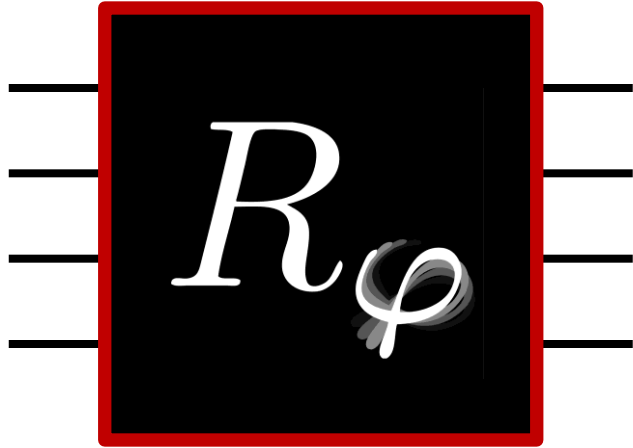
Get fooled with small p .



An oracle separation of QMA & QMA₁

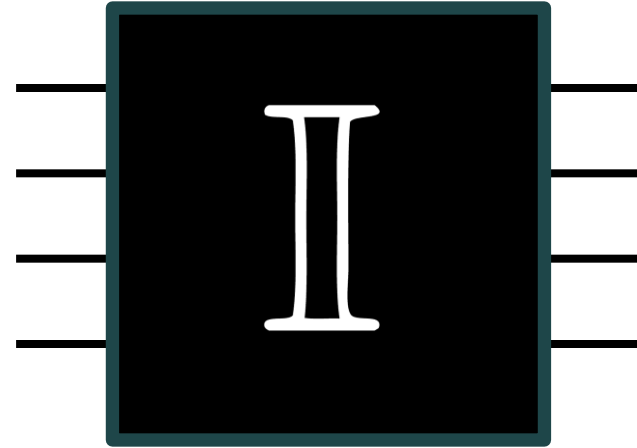


An oracle separation of QMA & QMA₁



a continuous
range of
angles

Accept something
without a doubt?



Accept everything...
[Aaronson '08]





Quantum

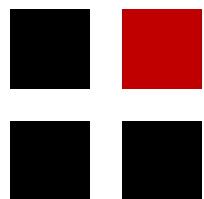
Computing



Exact

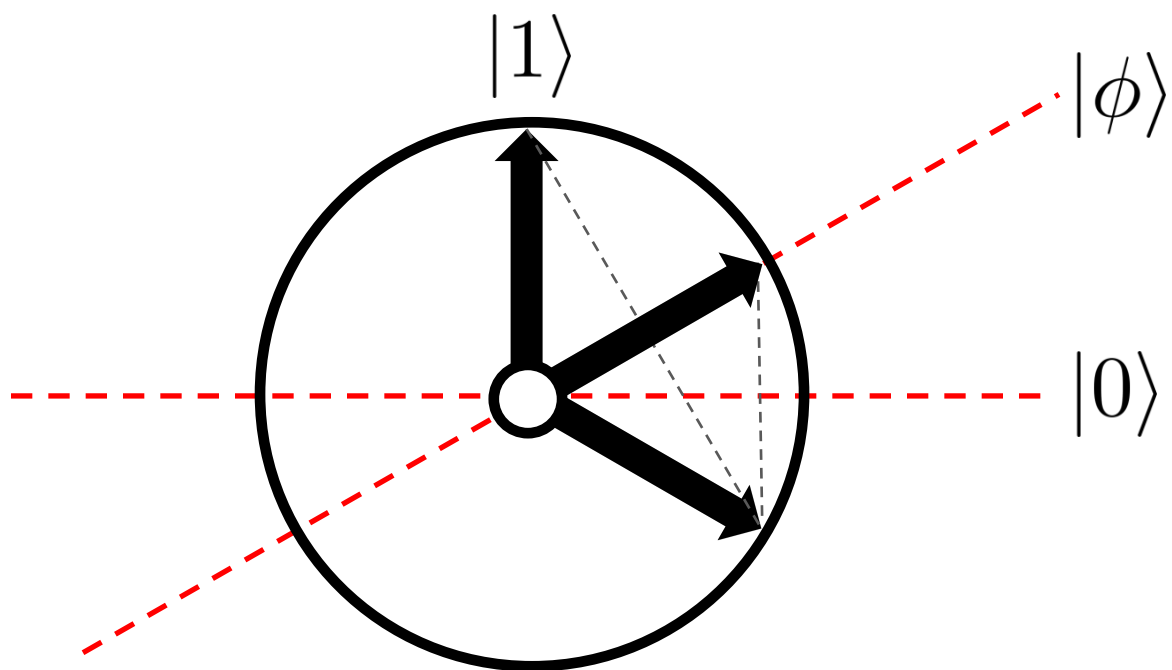
Quantum

Computing



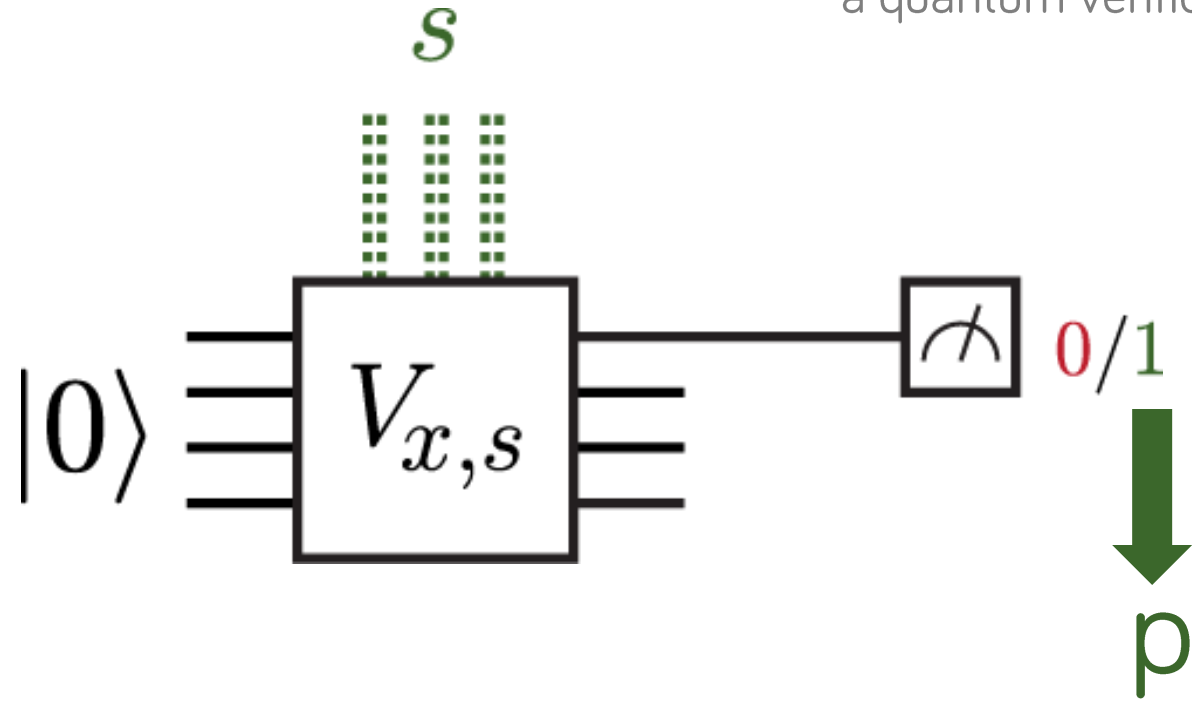
Exact Grover's search [Grover]

$$|\phi\rangle = \frac{\sqrt{3}}{2} |0\rangle + \frac{1}{2} |1\rangle$$



4 QCMA (MQA)

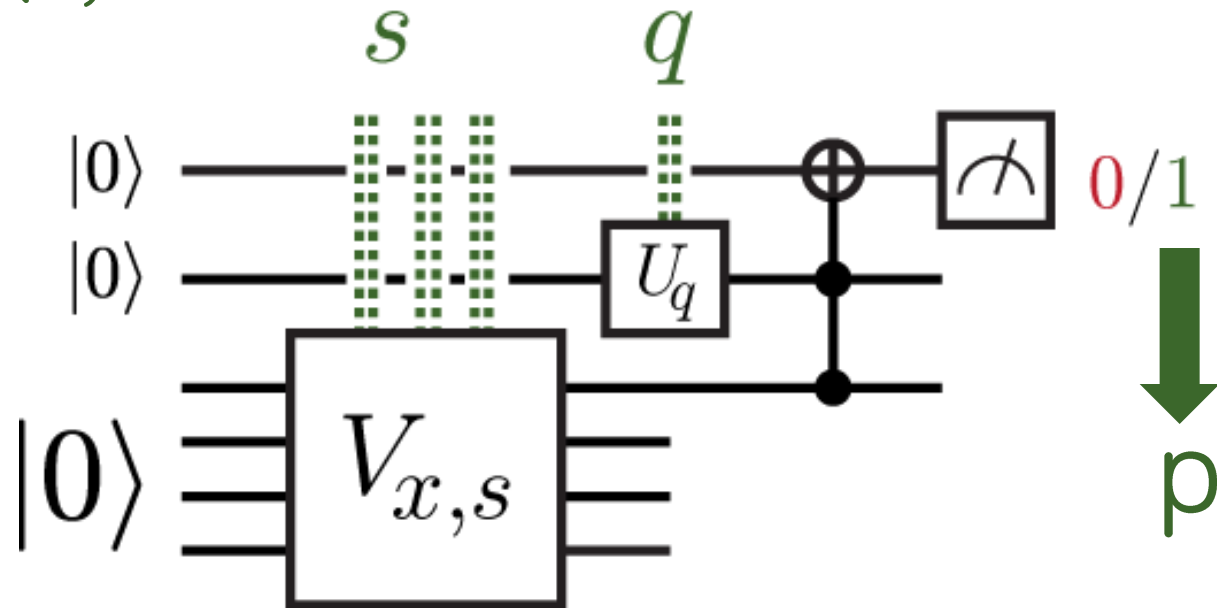
A classical witness,
a quantum verification.



Knowing how to prepare the witness...
we can reflect about it.

$$\sqrt{1-p}|\cdots 0\rangle + \sqrt{p}|\cdots 1\rangle$$

4 QCMA (MQA)

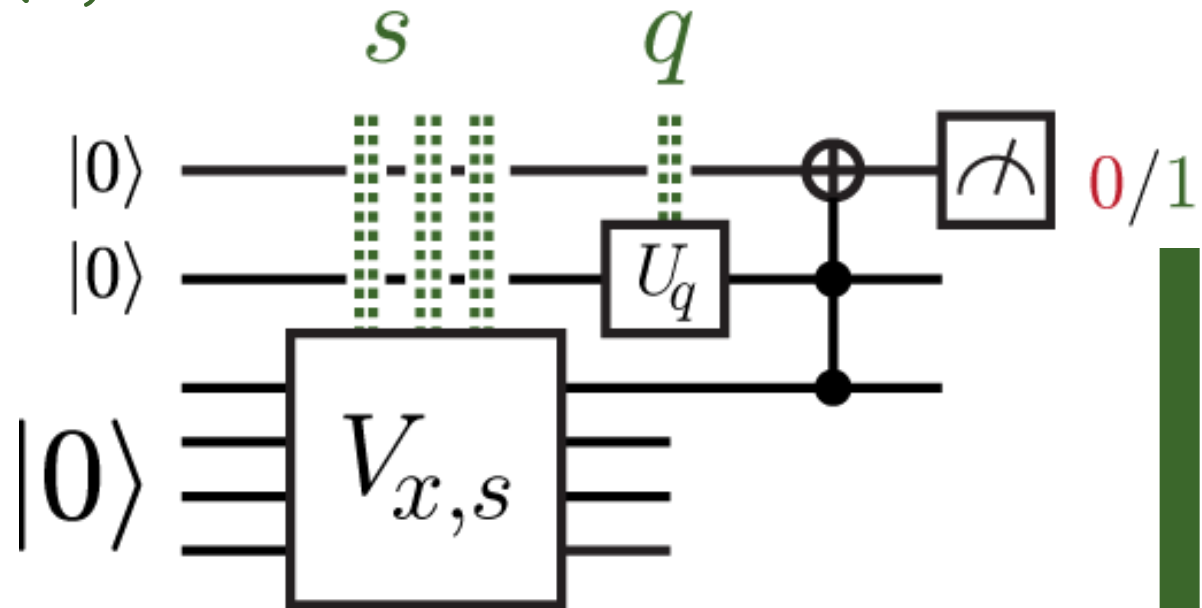


Knowing the acceptance probability...
add a rotated ancilla.

$$\sqrt{1-q}|0\rangle + \sqrt{q}|1\rangle$$

$$\sqrt{1-p}|\cdots 0\rangle + \sqrt{p}|\cdots 1\rangle$$

4 QCMA (MQA)

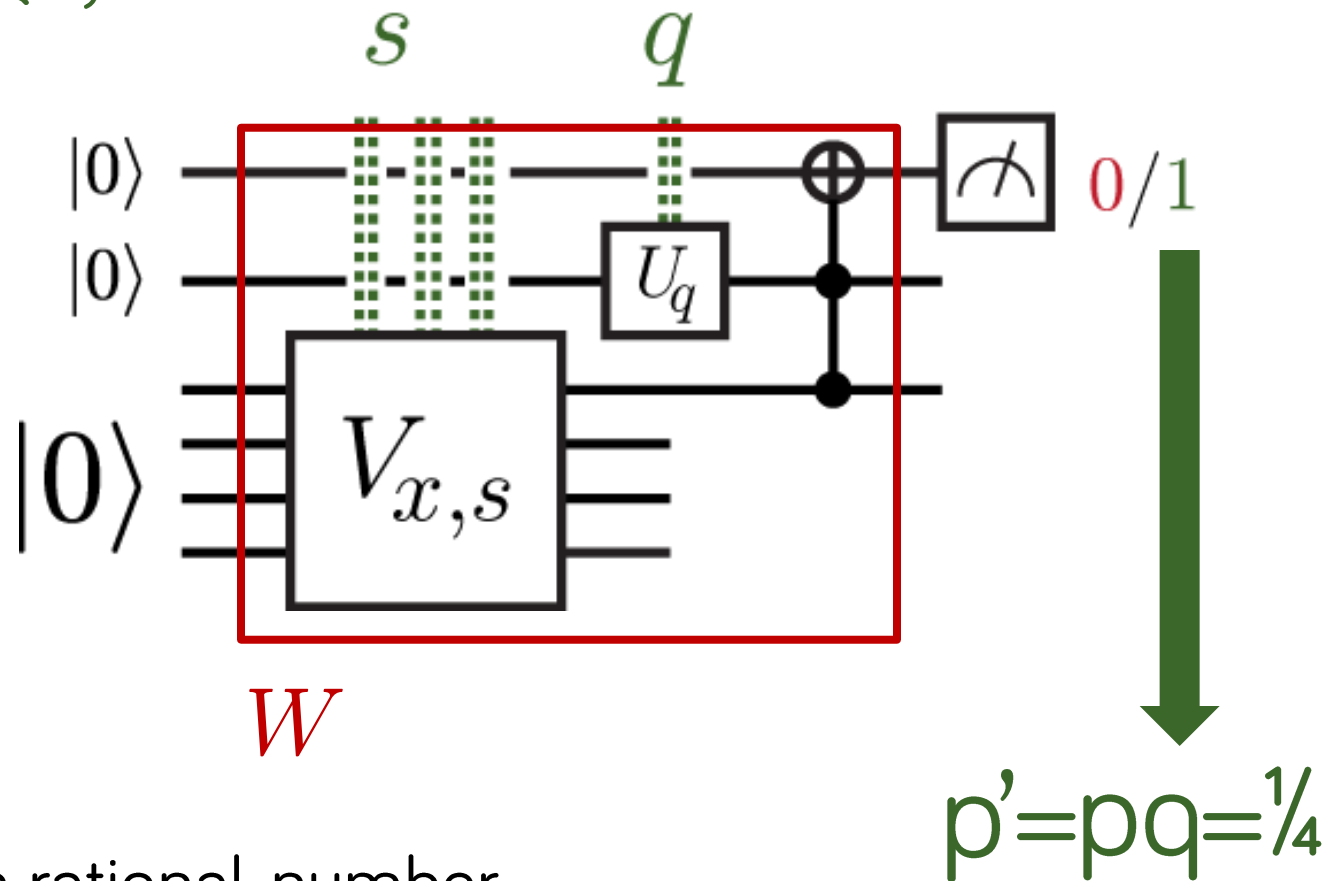


Knowing the acceptance probability...
add a rotated ancilla, get $\frac{1}{4}$.

$$p' = pq = \frac{1}{4}$$

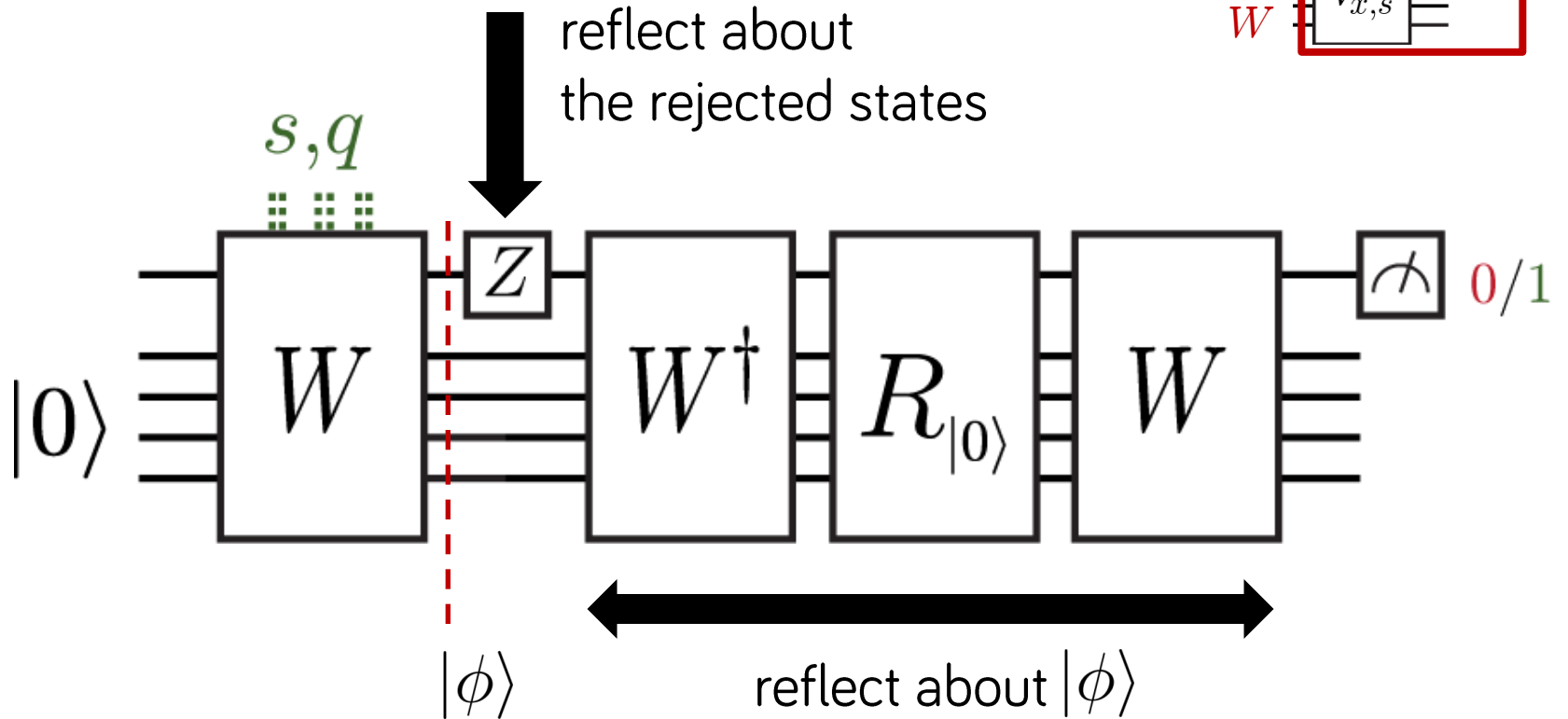
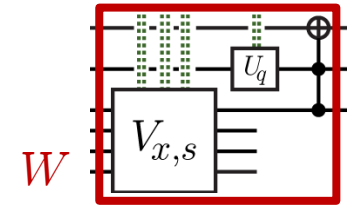
$$\begin{aligned} & \sqrt{1-q}|0\rangle + \sqrt{q}|1\rangle \\ & \sqrt{1-p}|\cdots 0\rangle + \sqrt{p}|\cdots 1\rangle \end{aligned}$$

4 QCMA (MQA)

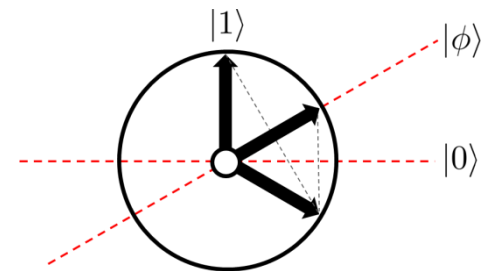


Gates with rational-number elements are universal.
Both p and q are rational.
It's doable.

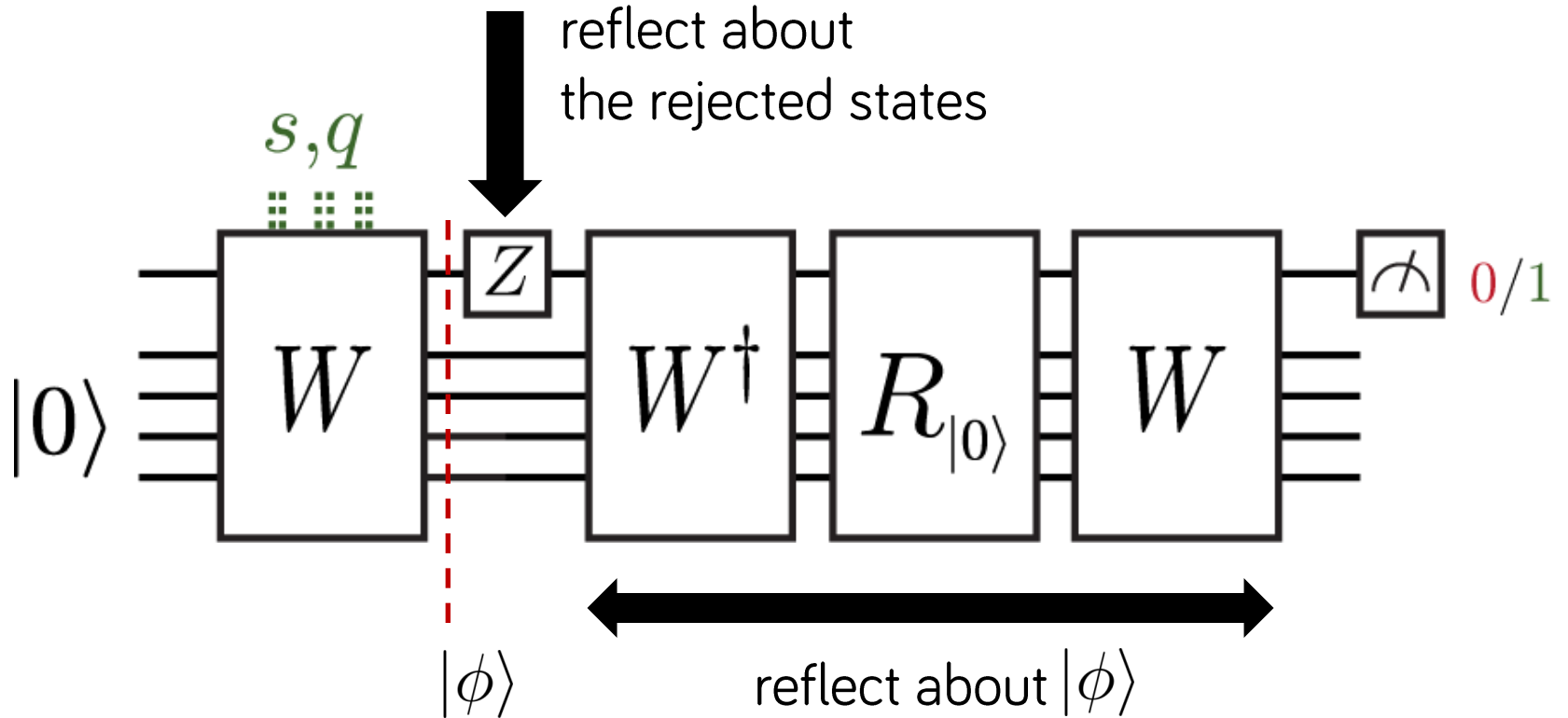
4 QCMA (MQA) with perfect completeness



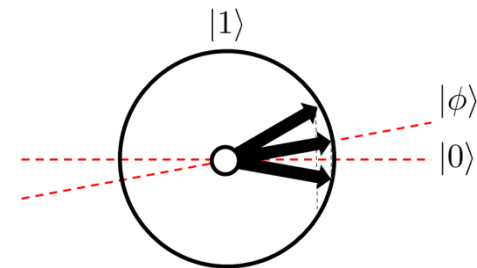
Perfectly accepts solid proofs.



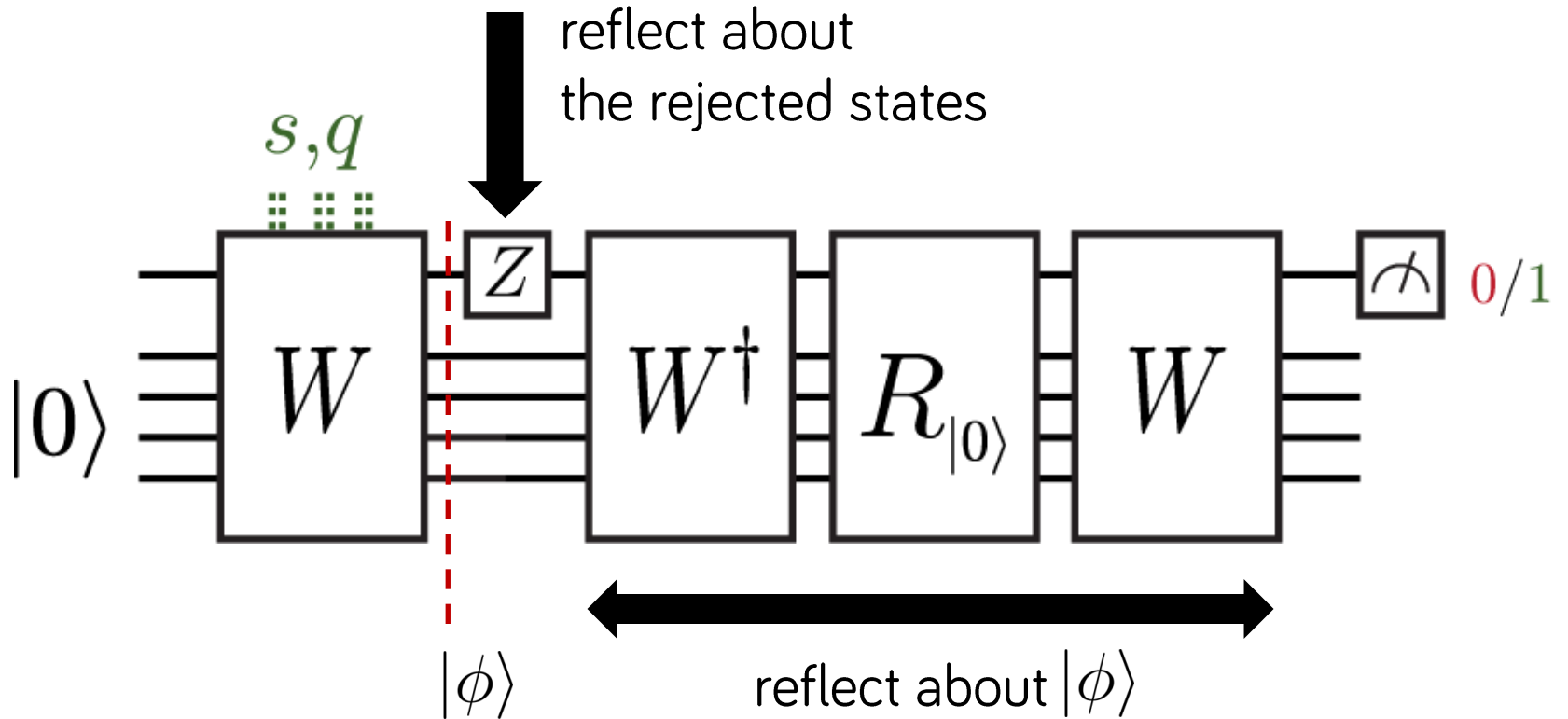
4 QCMA (MQA) with perfect completeness



Perfectly accepts solid proofs.
The soundness doesn't break.



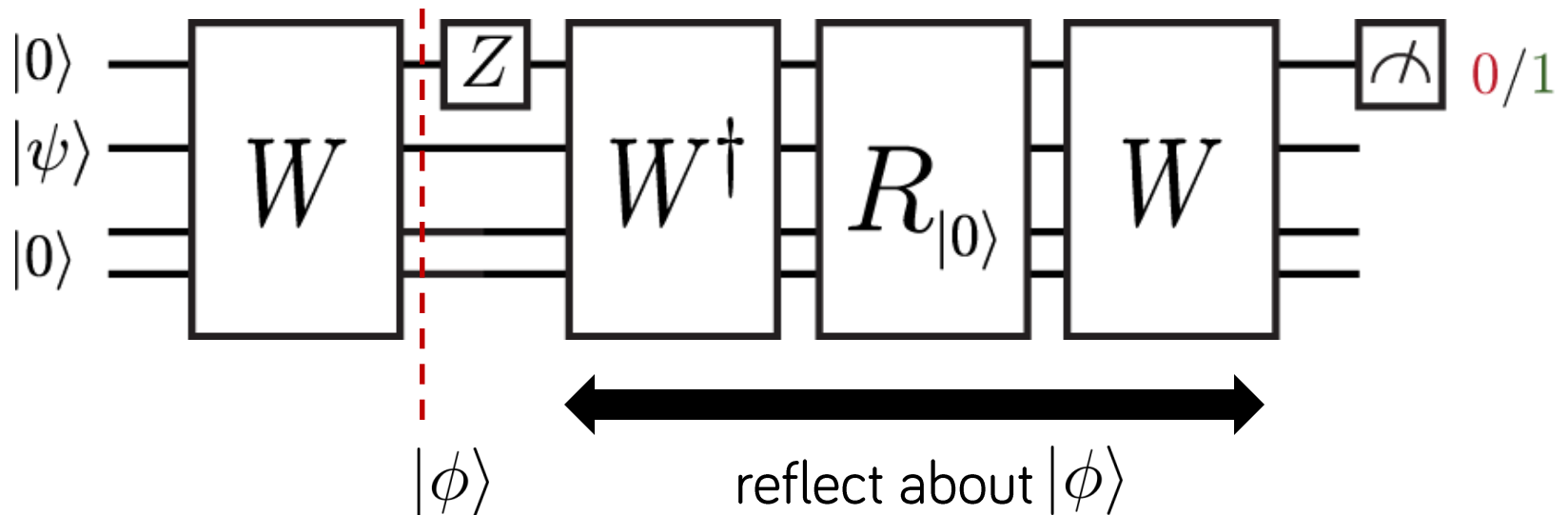
4 QCMA (MQA) with perfect completeness



$$\text{QCMA}_1 = \text{QCMA}$$

4 Towards perfect completeness in QMA...

Let's try the same with a quantum witness.



How to

correct p to something nice?
reflect about the unknown witness?

4 Towards perfect completeness in QMA...

Send us the witness.

Send us its acceptance probability p ?
a correction q ?



How to

correct p to something nice?
reflect about the unknown witness?

4 Towards perfect completeness in QMA...

Send us the witness.

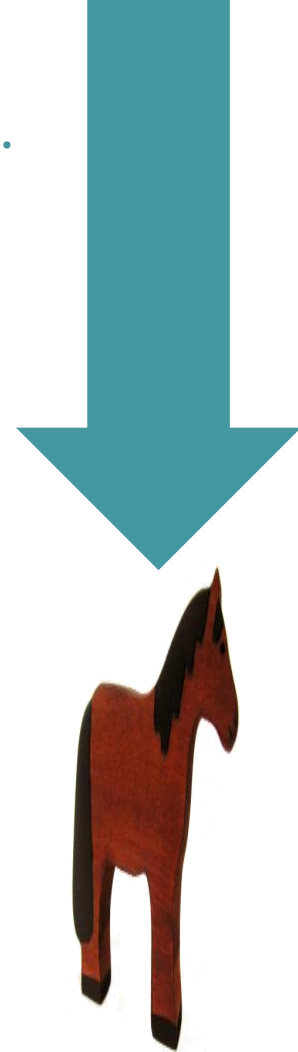
Send us its acceptance probability p ?

a correction q ?

a trustworthy encoding of q ?

$$\sqrt{1-q}|0\rangle + \sqrt{q}|1\rangle$$

We need a few EPR pairs to be safe.



How to

correct p to something nice?
reflect about the unknown witness?

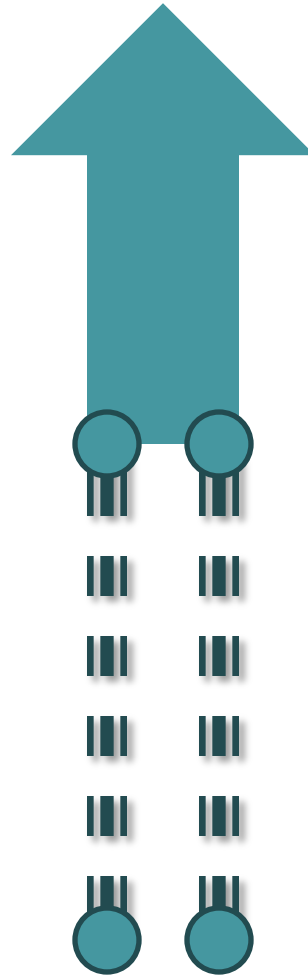
4 A slightly interactive proof

Hey, Merlin, could you carve something from this material?



IP(2)

$\text{QMA}_1^{\text{const. EPR}}$



a subclass of
 $\text{QIP}_1(2)$

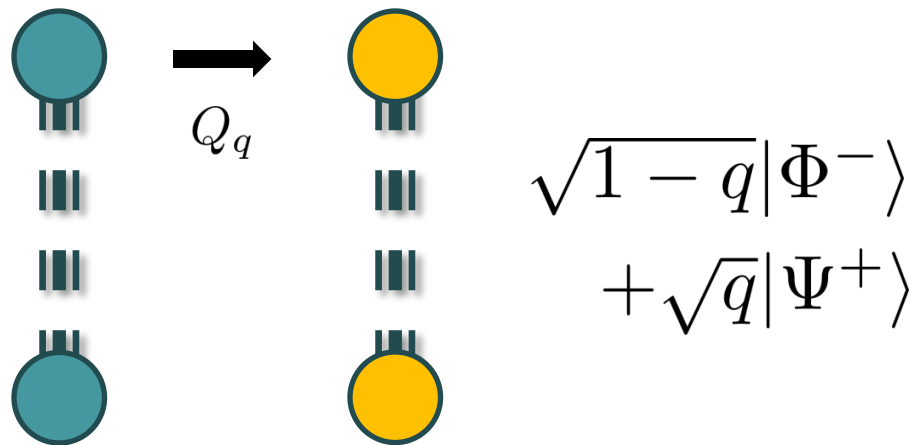
4 Correcting p to something “nice”.


A “correcting” state $\sqrt{1-q}|0\rangle + \sqrt{q}|1\rangle$ with $pq = \frac{1}{2}$

Prepared by
Merlin using

$$Q_q = \begin{bmatrix} \sqrt{1-q} & \sqrt{q} \\ \sqrt{q} & -\sqrt{1-q} \end{bmatrix}$$

on a half of
an EPR pair



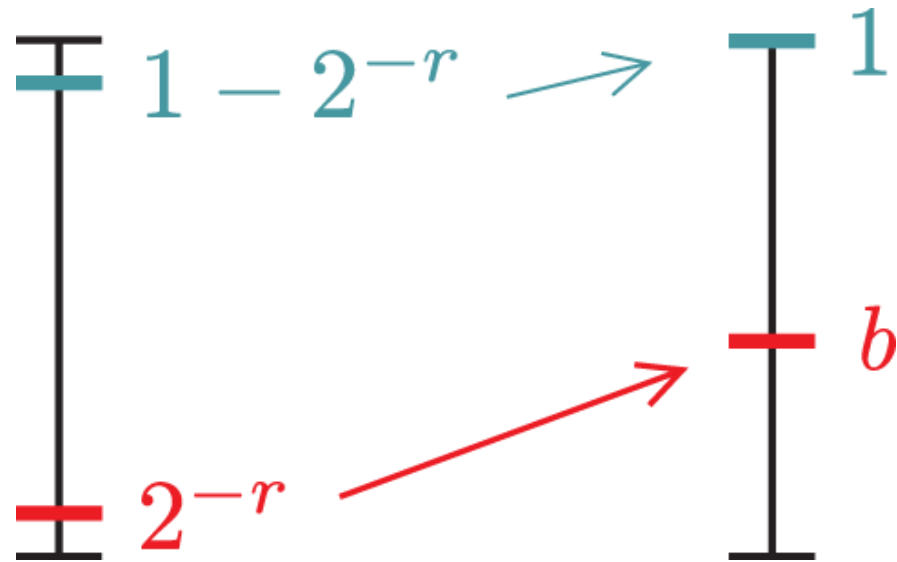
 $\rightarrow Q_q|0\rangle$

 $\rightarrow |\Phi^+\rangle$

 $\rightarrow |\Phi^+\rangle$

A Choi-Jamiołkowski state... it allows probabilistic (heralded) simulation of Q_q .

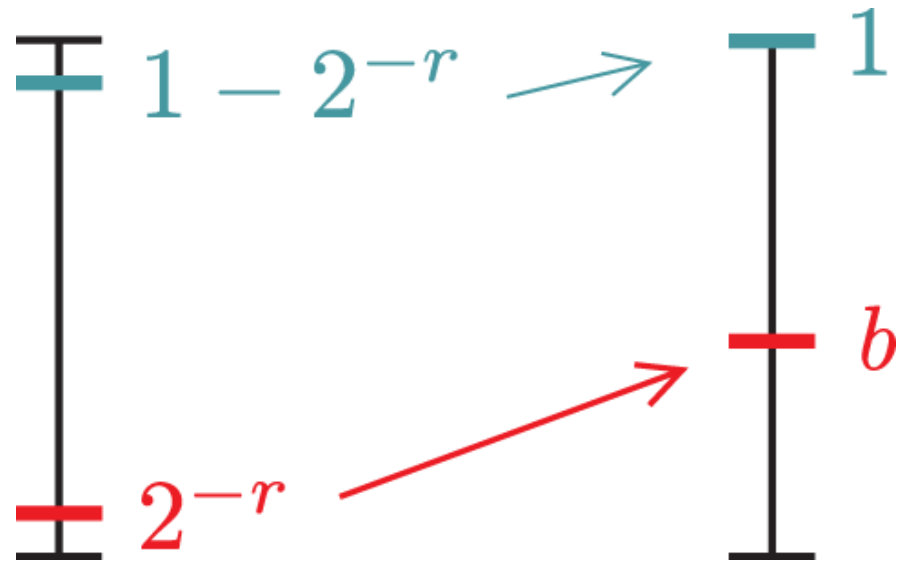
4 The second result



Probabilistically apply an unknown correction with M's help.

$$\text{QMA} \subseteq \text{QMA}_1^{\text{const. EPR}}$$

4 The second result



Probabilistically apply an unknown correction with M's help.

$$\text{QMA} \subseteq \text{QMA}_1$$

I wish...

my proof
by misunderstanding
does
not work

QIP 2013
rump session

$$QMA \stackrel{?}{\subseteq} QMA_1$$

LH

frustrated



quantum
SAT

frustration
free



5 Quantum k -SAT

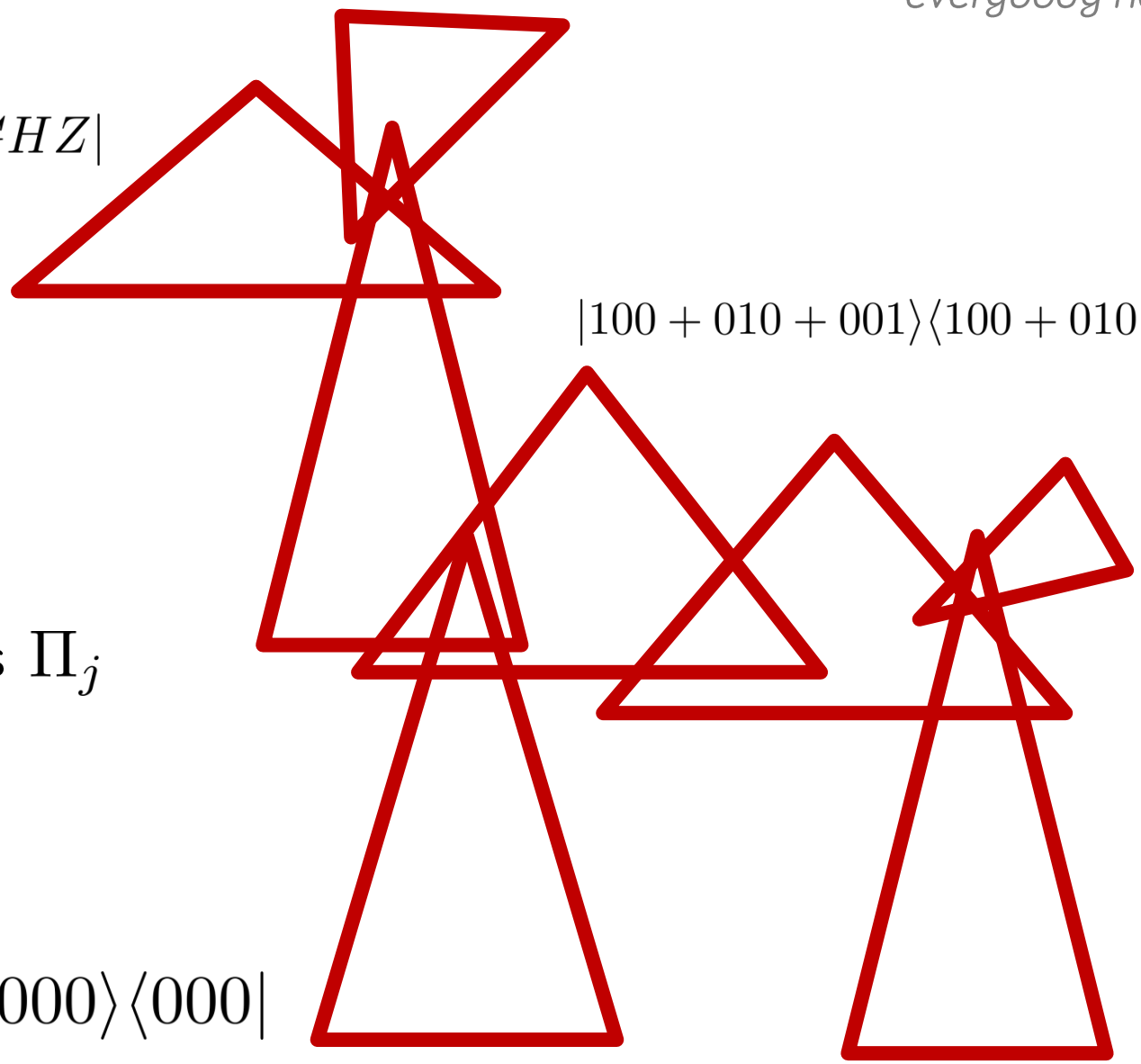
Can we make everybody happy?

$$|GHZ\rangle\langle GHZ|$$

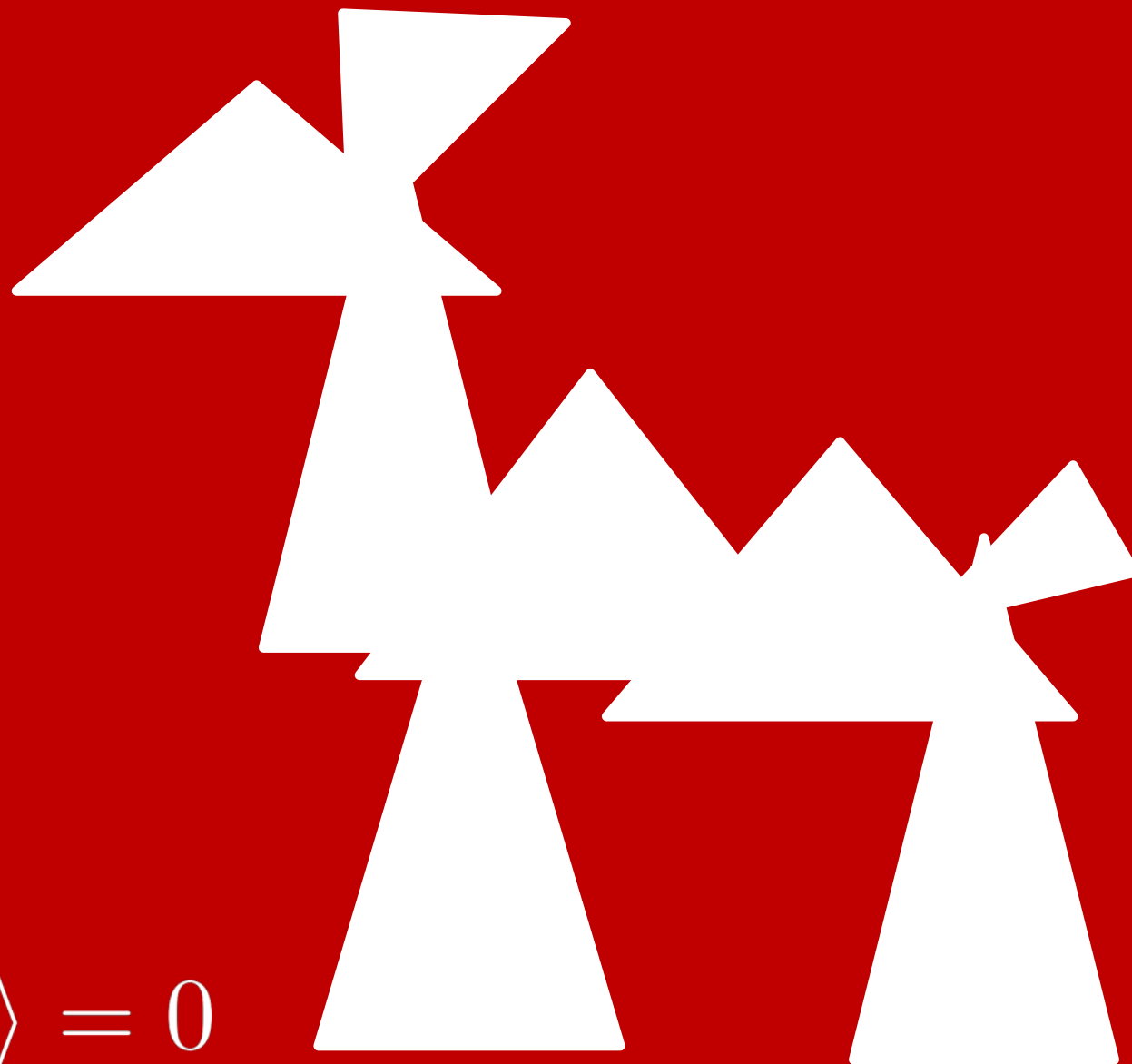
$$|100 + 010 + 001\rangle\langle 100 + 010 + 001|$$

■ k -local projectors Π_j

$$|000\rangle\langle 000|$$



Quantum k -SAT

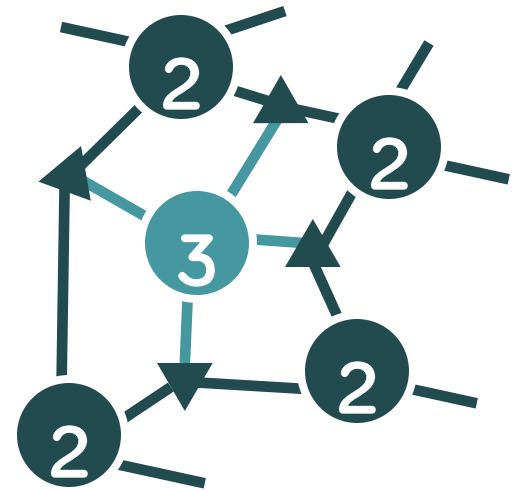


$$\Pi^j |\psi\rangle = 0$$

5 QMA₁-complete problems



[N. '08]



[Moses, N. '07]

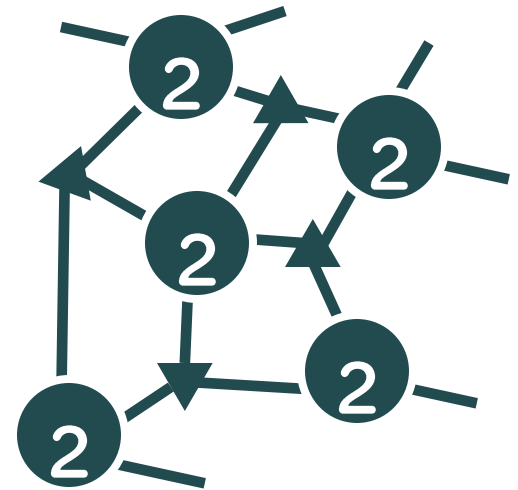
Π^j

unfrustrated
qSAT

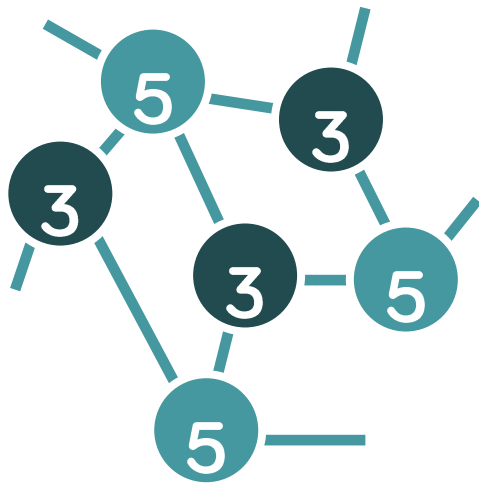
5 QMA₁-complete problems



[N. '08]

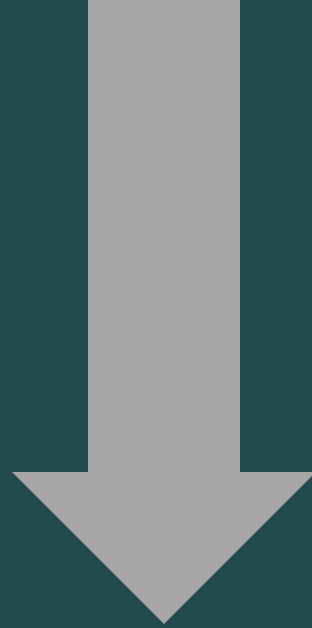
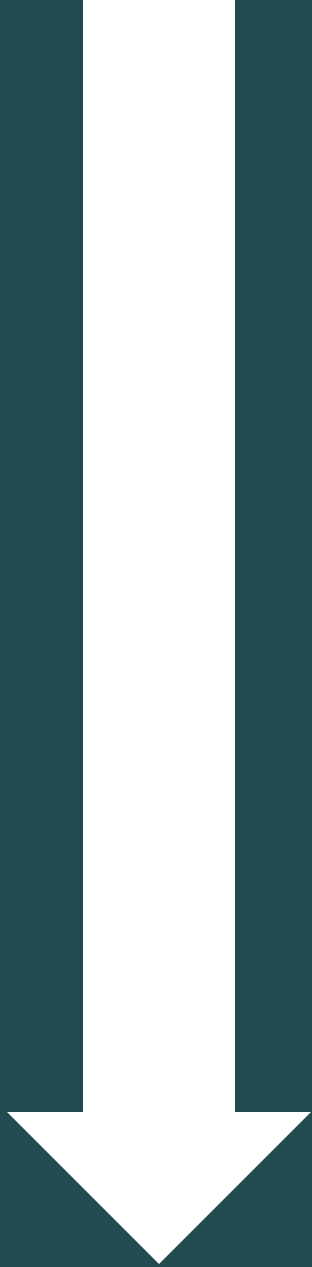


[Gosset, N. '13]



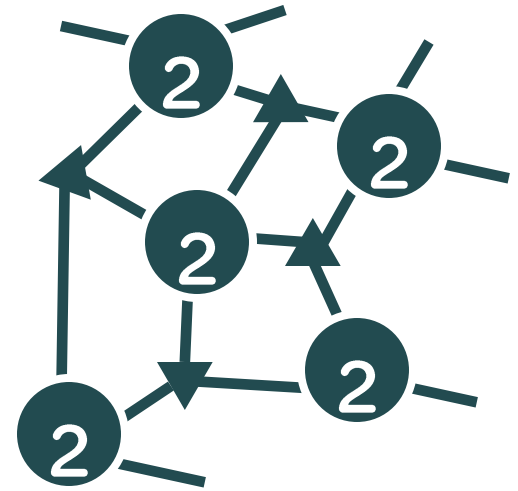
[Eldar, Regev '08]

unfrustrated
qSAT



quantum SAT
& ground states
& computation

5 Circuits & ground states



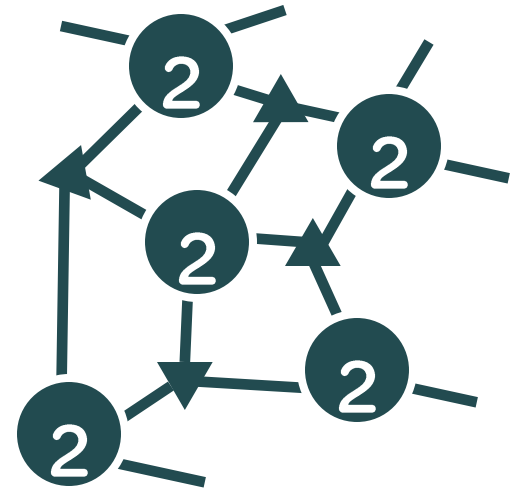
an unfrustrated instance
of quantum 3-SAT

$$\frac{1}{4} (a + ib + \sqrt{2}c + i\sqrt{2}d)$$

CNOT, H & T

a verifier circuit with a perfectly accepted witness

5 Circuits & ground states



a frustrated instance
of quantum 3-SAT

CNOT, H & T

a verifier circuit which doesn't like to accept anything

5 Uniquely run the clock & apply a 2-qubit gate, 3-locally?

$$|\varphi_{t-2}\rangle \otimes |t-2\rangle$$

$$|\varphi_{t-1}\rangle \otimes |t-1\rangle$$

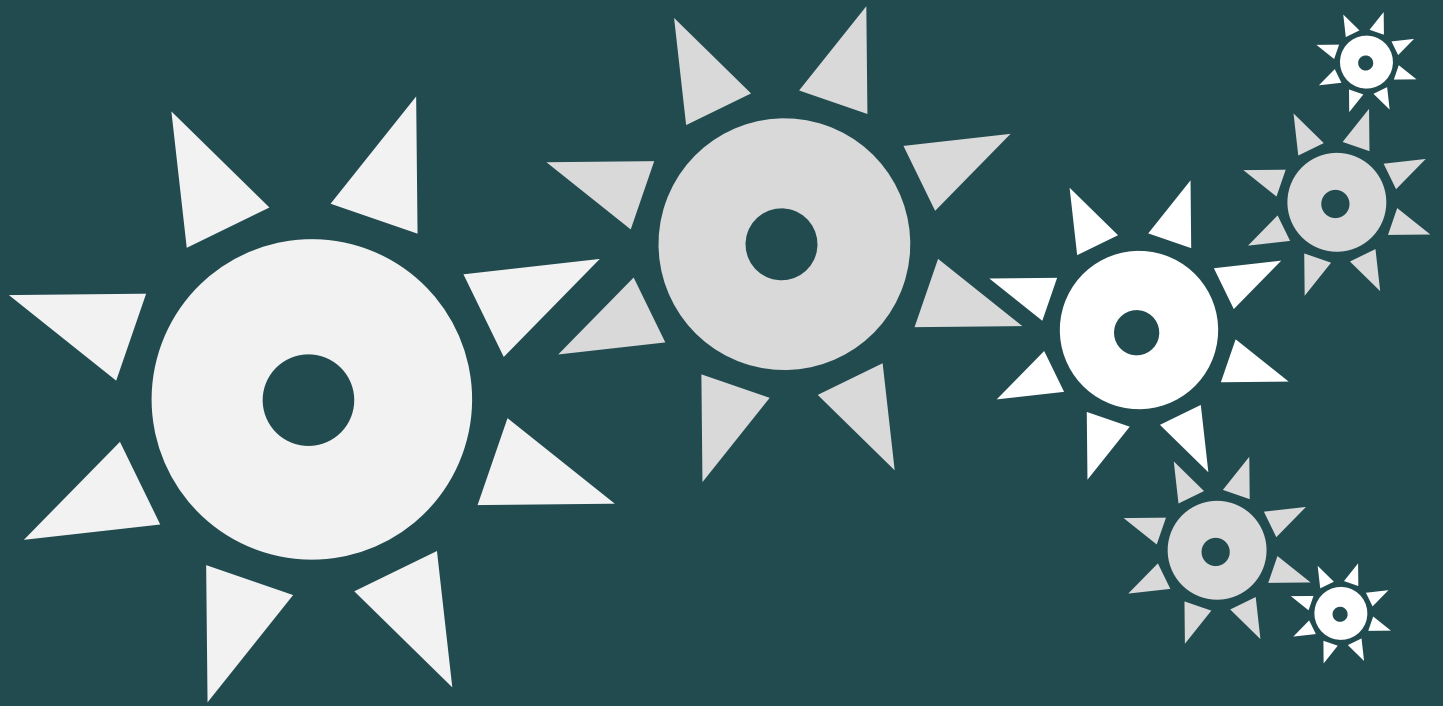
$$|\varphi_t\rangle \otimes |t\rangle$$

$$|\varphi_{t+1}\rangle \otimes |t+1\rangle$$

$$|\varphi_{t+2}\rangle \otimes |t+2\rangle$$

$$|\varphi_{t+3}\rangle \otimes |t+3\rangle$$





a clock workshop #2

5 Constructing clocks

- the domain wall 

$$\begin{aligned} |t\rangle &= |4\rangle \\ &= |11110\rangle \end{aligned}$$

- clock-checking terms

$$|01\rangle\langle 01|$$

5 Constructing clocks



- the domain wall  transitions: 3-local

$$\begin{aligned} |t\rangle &= |3\rangle \\ &= |11100\rangle \end{aligned}$$

- clock-checking terms $|01\rangle\langle 01|$

- checking/applying the transitions $|100 - 110\rangle\langle 100 - 110|$

5 Constructing clocks

- the domain wall  transitions: 3-local
- the pulse  transitions: 2-local
needs initialization)-:

5 Constructing clocks

■ the domain wall  transitions: 3-local

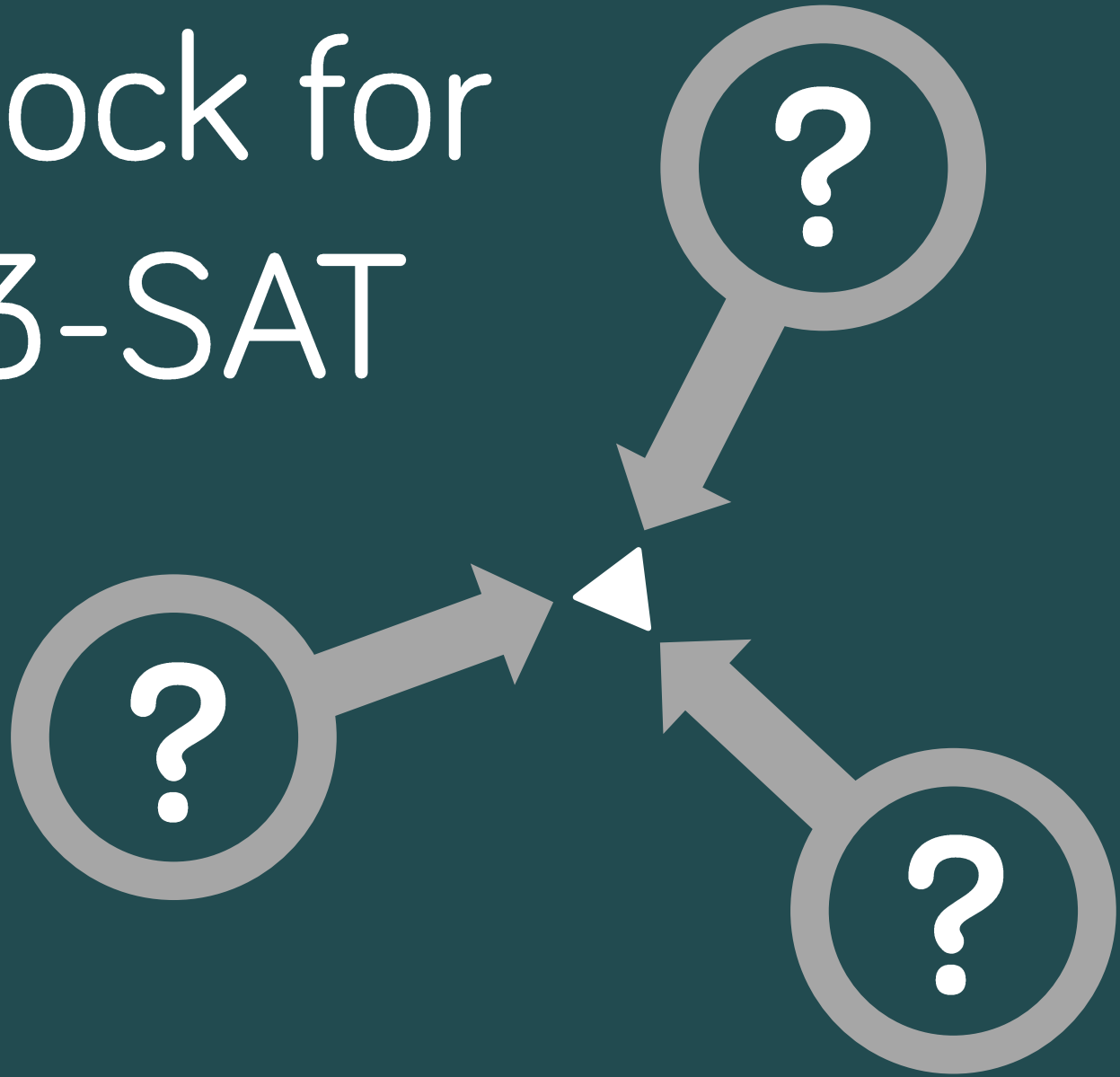
■ the pulse  transitions: 2-local
needs initialization)-:

■ make a good clock that ticks

2-locally?



a clock for
Q-3-SAT



5

Constructing a composite clock with 2-local progress

111100000000

111110000000

111111000000

111111100000

111111110000

111111111000

111111111100

111111111110

5

Constructing a composite clock with 2-local progress

111	100	000	000
111	110	000	000
111	111	000	000
111	111	100	000
111	111	110	000
111	111	111	000
111	111	111	100
111	111	111	110

5

Constructing a composite clock with 2-local progress

111 100 000 000

111 110 000 000

111 111 100 000

111 111 110 000

111 111 111 100

111 111 111 110

5

Constructing a composite clock with 2-local progress

$$\begin{array}{r}
 + \\
 \begin{array}{cccc}
 100 & 100 & 000 & 000 \\
 011 & 100 & 000 & 000
 \end{array}
 \end{array}$$

$$\begin{array}{r}
 + \\
 \begin{array}{cccc}
 100 & 110 & 000 & 000 \\
 011 & 110 & 000 & 000
 \end{array}
 \end{array}$$

$$\begin{array}{r}
 + \\
 \begin{array}{cccc}
 100 & 100 & 100 & 000 \\
 011 & 011 & 100 & 000
 \end{array}
 \end{array}$$

$$\begin{array}{r}
 + \\
 \begin{array}{cccc}
 100 & 100 & 110 & 000 \\
 011 & 011 & 110 & 000
 \end{array}
 \end{array}$$

$$\begin{array}{r}
 + \\
 \begin{array}{cccc}
 100 & 100 & 100 & 100 \\
 011 & 011 & 011 & 100
 \end{array}
 \end{array}$$

$$\begin{array}{r}
 + \\
 \begin{array}{cccc}
 100 & 100 & 100 & 110 \\
 011 & 011 & 011 & 110
 \end{array}
 \end{array}$$

5 Look at triplets

$$\begin{array}{r} +100 \\ 011 \end{array} \quad \begin{array}{r} 110 \\ 000 \end{array} \quad \begin{array}{r} 000 \\ 000 \end{array}$$

$$\begin{array}{r} +100 \\ 011 \end{array} \quad \begin{array}{r} 101 \\ 000 \end{array} \quad \begin{array}{r} 000 \\ 000 \end{array}$$

$$\begin{array}{r} +100 \\ 011 \end{array} \quad \begin{array}{r} +100 \\ 011 \end{array} \quad \begin{array}{r} 110 \\ 000 \end{array}$$

$$\begin{array}{r} +100 \\ 011 \end{array} \quad \begin{array}{r} +100 \\ 011 \end{array} \quad \begin{array}{r} 101 \\ 000 \end{array}$$

$$\begin{array}{r} +100 \\ 011 \end{array} \quad \begin{array}{r} +100 \\ 011 \end{array} \quad \begin{array}{r} +100 \\ 011 \end{array} \quad \begin{array}{r} 110 \\ 110 \end{array}$$

$$\begin{array}{r} +100 \\ 011 \end{array} \quad \begin{array}{r} +100 \\ 011 \end{array} \quad \begin{array}{r} +100 \\ 011 \end{array} \quad \begin{array}{r} 101 \\ 101 \end{array}$$

5 Look at triplets

$$\begin{array}{r}
 + \begin{array}{l} 100 \\ 011 \end{array} \quad \begin{array}{l} 110 \\ 101 \end{array} \quad \begin{array}{l} 000 \\ 000 \end{array} \quad \begin{array}{l} 000 \\ 000 \end{array} \\
 + \begin{array}{l} 100 \\ 011 \end{array} \quad \begin{array}{l} 100 \\ 011 \end{array} \quad \begin{array}{l} 110 \\ 101 \end{array} \quad \begin{array}{l} 000 \\ 000 \end{array} \\
 + \begin{array}{l} 100 \\ 011 \end{array} \quad + \begin{array}{l} 100 \\ 011 \end{array} \quad \begin{array}{l} 110 \\ 101 \end{array} \quad \begin{array}{l} 000 \\ 000 \end{array} \\
 + \begin{array}{l} 100 \\ 011 \end{array} \quad + \begin{array}{l} 100 \\ 011 \end{array} \quad \begin{array}{l} 100 \\ 011 \end{array} \quad \begin{array}{l} 110 \\ 101 \end{array} \\
 + \begin{array}{l} 100 \\ 011 \end{array} \quad + \begin{array}{l} 100 \\ 011 \end{array} \quad + \begin{array}{l} 100 \\ 011 \end{array} \quad \begin{array}{l} 110 \\ 101 \end{array}
 \end{array}$$

a projector on

$$\left| \begin{array}{l} 100 \\ -011 \end{array} \right\rangle$$

5 Look at triplets, combine some lines

$$\begin{array}{r} + 100 \\ 011 \end{array} \quad 110 \quad 000 \quad 000$$

$$\begin{array}{r} + 100 \\ 011 \end{array} \quad 101 \quad 000 \quad 000 \\ + \begin{array}{r} + 100 \\ 011 \end{array} \quad + \begin{array}{r} 100 \\ 011 \end{array} \quad 110 \quad 000$$

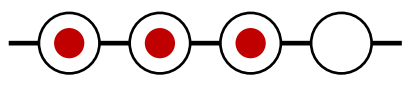
$$\begin{array}{r} + 100 \\ 011 \end{array} \quad + \begin{array}{r} 100 \\ 011 \end{array} \quad 101 \quad 000 \\ + \begin{array}{r} + 100 \\ 011 \end{array} \quad + \begin{array}{r} 100 \\ 011 \end{array} \quad + \begin{array}{r} 100 \\ 011 \end{array} \quad 110$$

$$\begin{array}{r} + 100 \\ 011 \end{array} \quad + \begin{array}{r} 100 \\ 011 \end{array} \quad + \begin{array}{r} 100 \\ 011 \end{array} \quad 101$$

5 A composite clock made of triplets

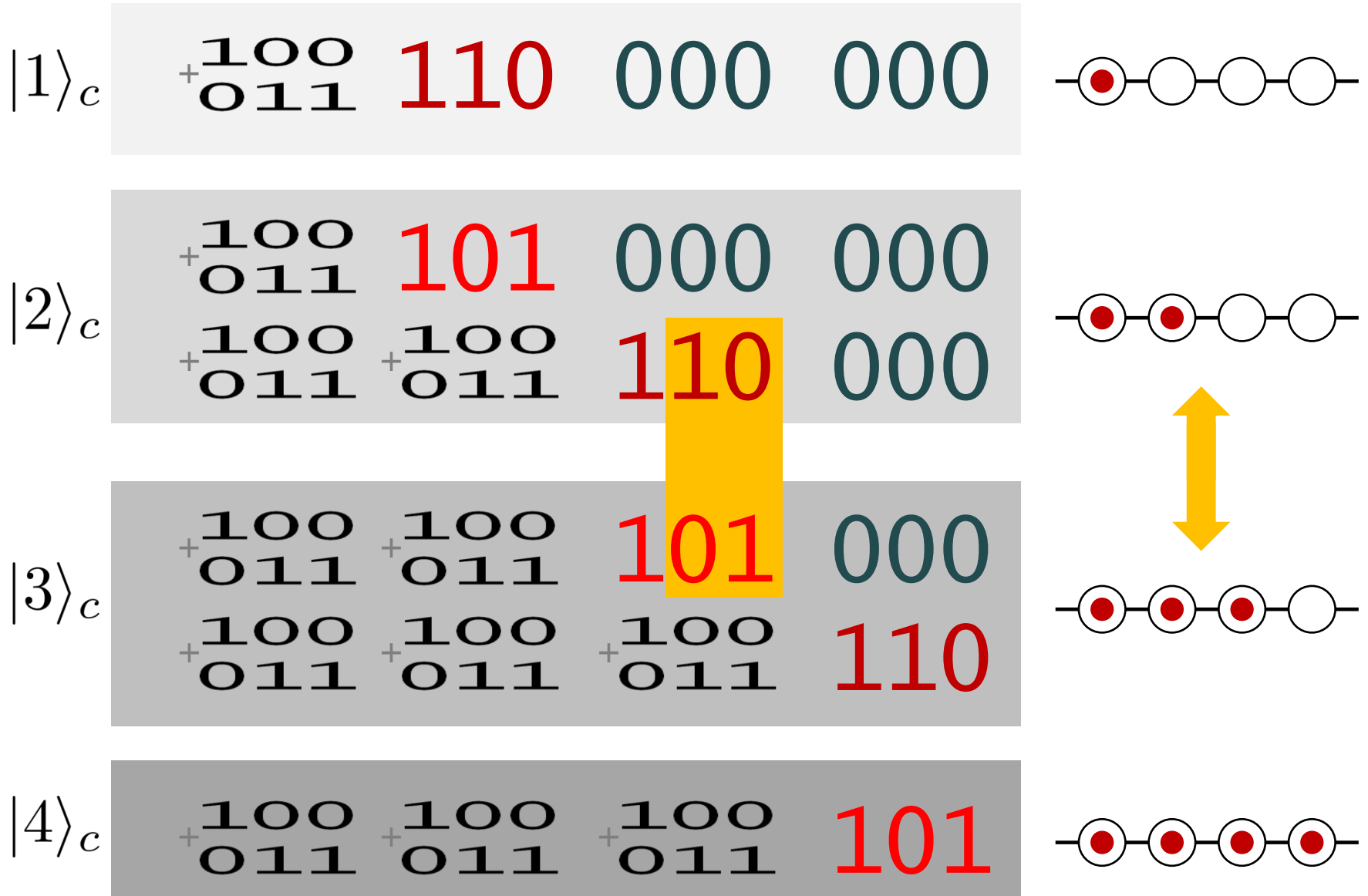
$|1\rangle_c$ $\begin{matrix} + & \mathbf{100} & \mathbf{110} & \mathbf{000} & \mathbf{000} \\ & \mathbf{011} & & & \end{matrix}$ 

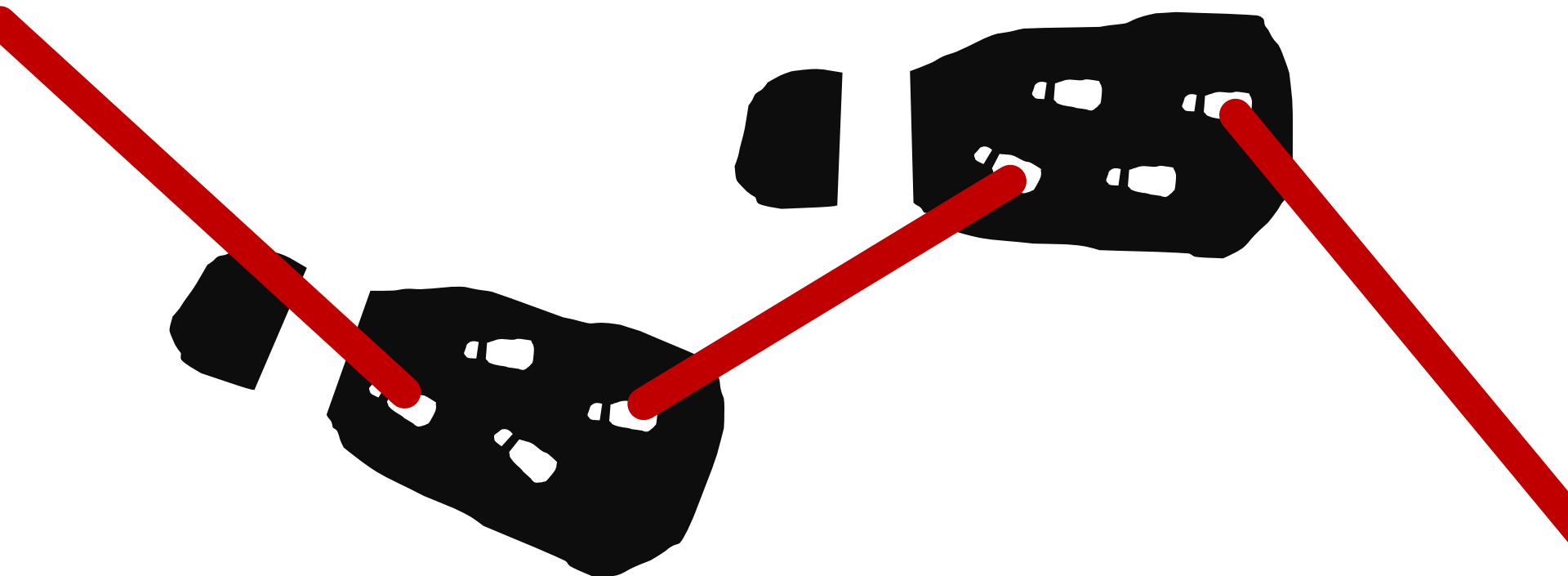
$|2\rangle_c$ $\begin{matrix} + & \mathbf{100} & \mathbf{101} & \mathbf{000} & \mathbf{000} \\ & \mathbf{011} & & & \\ + & \mathbf{100} & + & \mathbf{100} & \\ & \mathbf{011} & + & \mathbf{011} & \mathbf{110} & \mathbf{000} \end{matrix}$ 

$|3\rangle_c$ $\begin{matrix} + & \mathbf{100} & + & \mathbf{100} & \mathbf{101} & \mathbf{000} \\ & \mathbf{011} & + & \mathbf{011} & & \\ + & \mathbf{100} & + & \mathbf{100} & + & \mathbf{100} & \mathbf{110} \\ & \mathbf{011} & + & \mathbf{011} & + & \mathbf{011} & \end{matrix}$ 

$|4\rangle_c$ $\begin{matrix} + & \mathbf{100} & + & \mathbf{100} & + & \mathbf{100} & \mathbf{101} \\ & \mathbf{011} & + & \mathbf{011} & + & \mathbf{011} & \end{matrix}$ 

5 A composite clock with 2-local progress





5 Is my time running out?

$\begin{array}{r} 100 \\ 011 \end{array}$	110	000	000	000	000	000	10000
$\begin{array}{r} 100 \\ 011 \end{array}$	101	000	000	000	000	000	11000
$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	110	000	000	000	000	
$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	101	000	000	000	000	11000
$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	110	000	000	000	
$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	101	000	000	000	11100
$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	110	000	000	
$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	101	000	000	11100
$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	110	000	
$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	$\begin{array}{r} 100 \\ 011 \end{array}$	101	000	11110

5 Is my time running out?

$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	110	000	000	000	000	000	10000
$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	101	000	000	000	000	000	11000
$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	110	000	000	000	000	11000

$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	101	000	000	000	000	11000
$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	110	000	000	000	11100
$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	101	000	000	000	11100
$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	110	000	000	11110

$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	101	000	000	11110
$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	110	000	11110
$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	101	000	11110

5 Is my time running out?

$ 1\rangle_c$	$\begin{matrix} 100 \\ 011 \end{matrix}$	110	000	000	000	000	000	10000
	$\begin{matrix} 100 \\ 011 \end{matrix}$	101	000	000	000	000	000	11000
	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	110	000	000	000	000	11000
$ 2\rangle_c$	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	101	000	000	000	000	11000
	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	110	000	000	000	11100
	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	101	000	000	000	11100
	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	110	000	000	11110
$ 3\rangle_c$	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	101	000	000	11100
	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	110	000	11100
	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	$\begin{matrix} 100 \\ 011 \end{matrix}$	101	000	11110

- a single active spot, a domain wall structure

5 Is my time running out? This clock can tell **1-locally**.

$ 1\rangle_c$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	110	000	000	000	000	000	10000
	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	101	000	000	000	000	000	11000
	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	110	000	000	000	000	11000
$ 2\rangle_c$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	101	000	000	000	000	11000
	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	110	000	000	000	11000
	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	101	000	000	000	11100
	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	110	000	000	11100
$ 3\rangle_c$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	101	000	000	11100
	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	110	000	11100
	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	$\begin{smallmatrix} 100 \\ 011 \end{smallmatrix}$	101	000	11110

■ 2-local connections, tell time 1-locally

$t \geq 2$

5 Constructing clocks

- finding out I'm late

1-locally

- advance the clock

2-locally

- apply a 2-qubit gate

3-locally



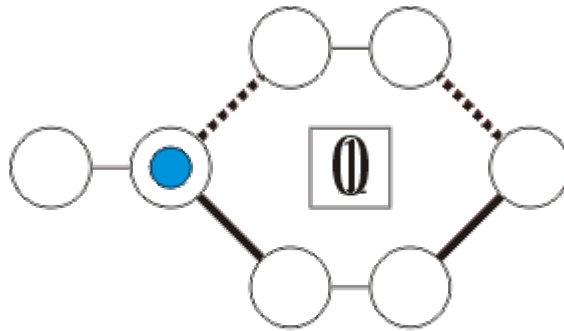
5 Applying 2-qubit gates 3-locally

- the railroad switch



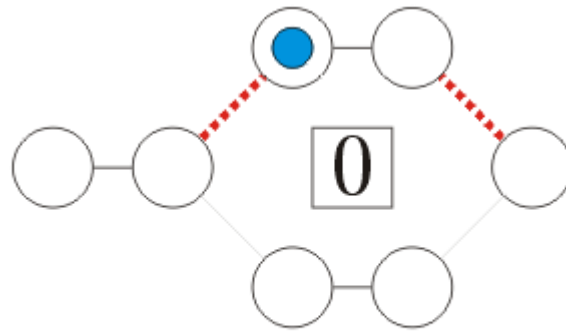
5 Applying 2-qubit gates 3-locally

- the railroad switch



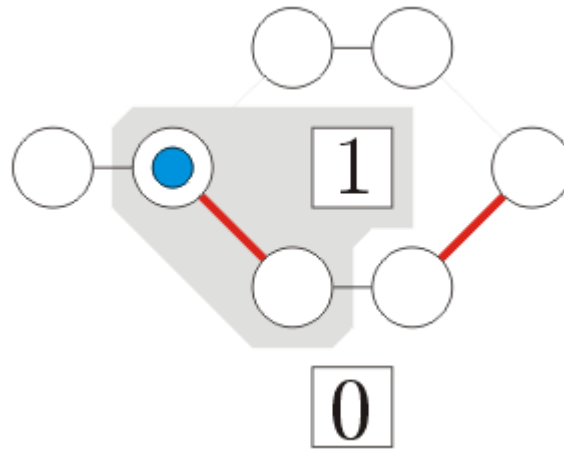
5 Applying 2-qubit gates 3-locally

- the railroad switch



5 Applying 2-qubit gates 3-locally

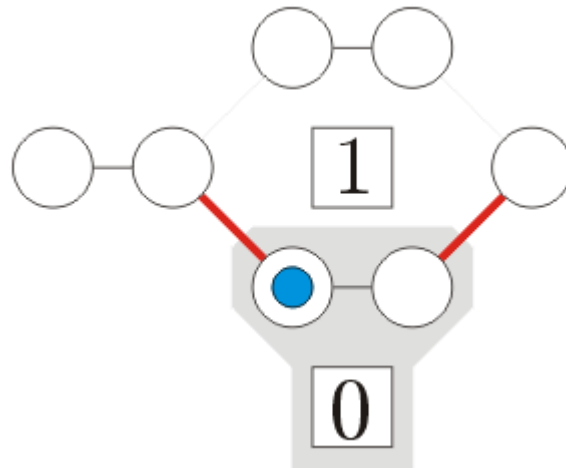
- the railroad switch



CNOT: 3-local
needs initialization

5 Applying 2-qubit gates 3-locally

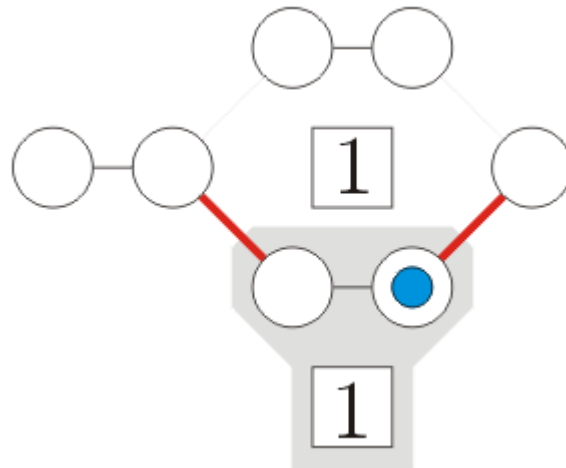
- the railroad switch



CNOT: 3-local
needs initialization

5 Applying 2-qubit gates 3-locally

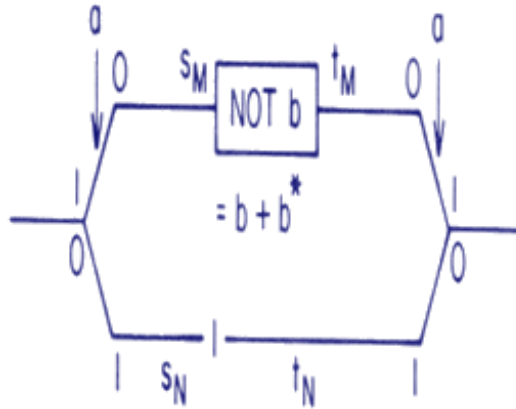
- the railroad switch



CNOT: 3-local
needs initialization

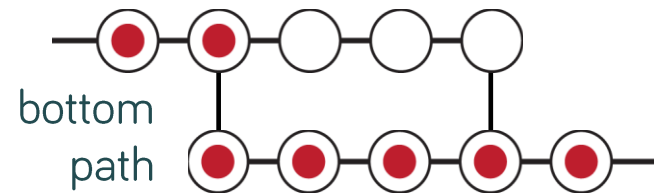
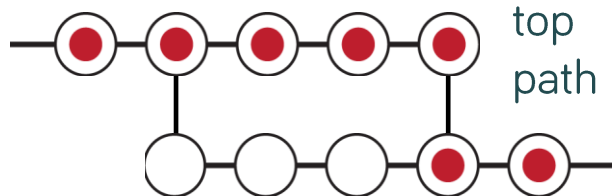
5 Applying 2-qubit gates 3-locally

- the railroad switch

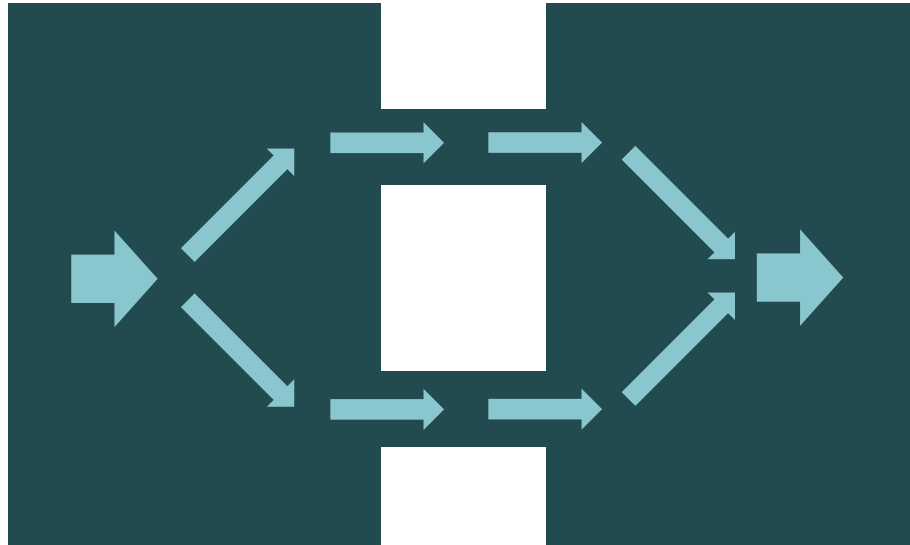


CNOT: 3-local
needs initialization

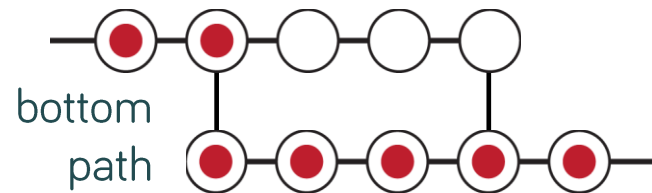
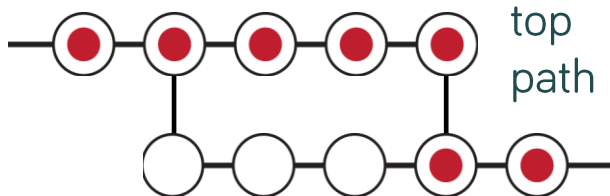
- a domain wall switch?

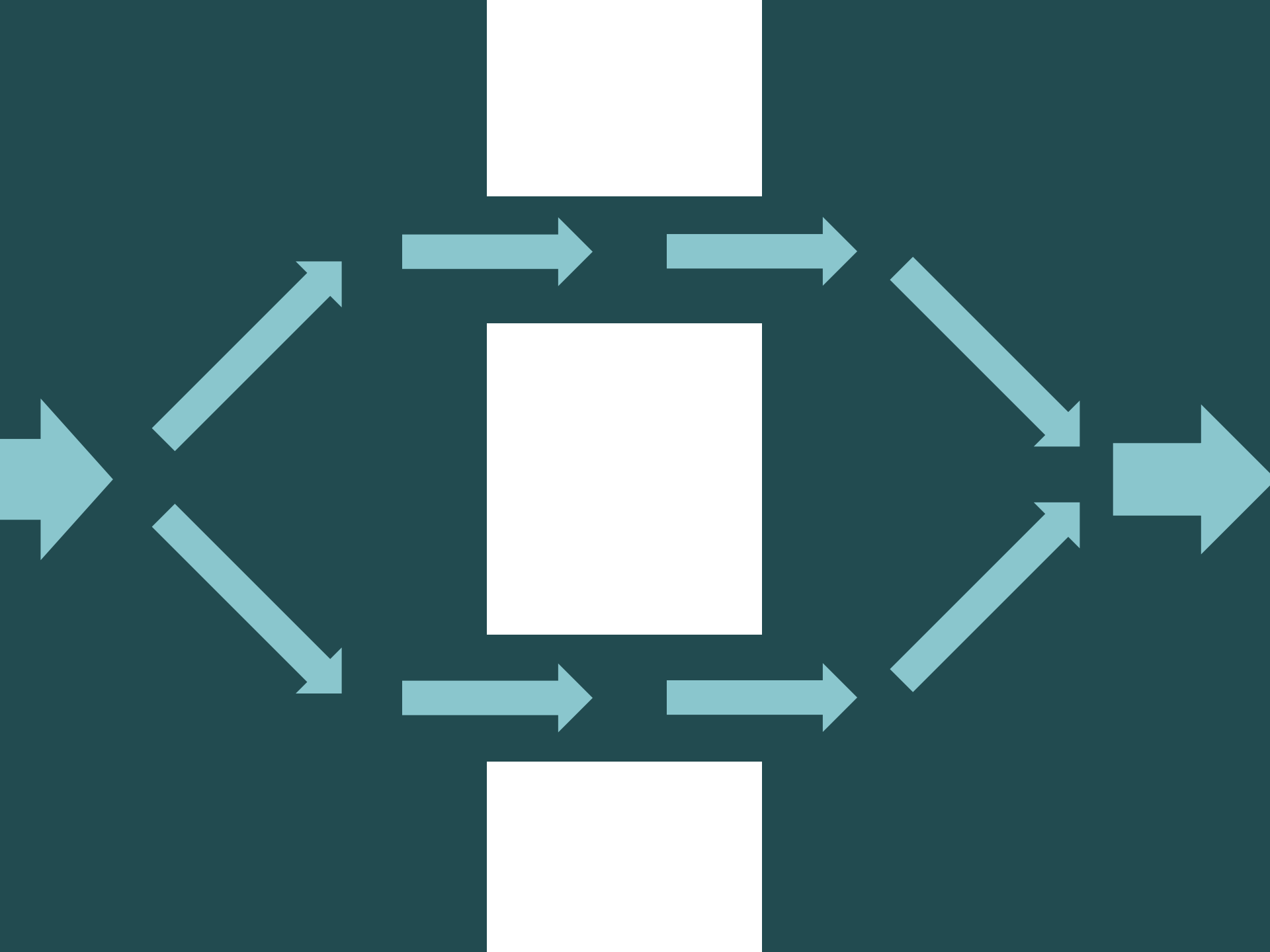


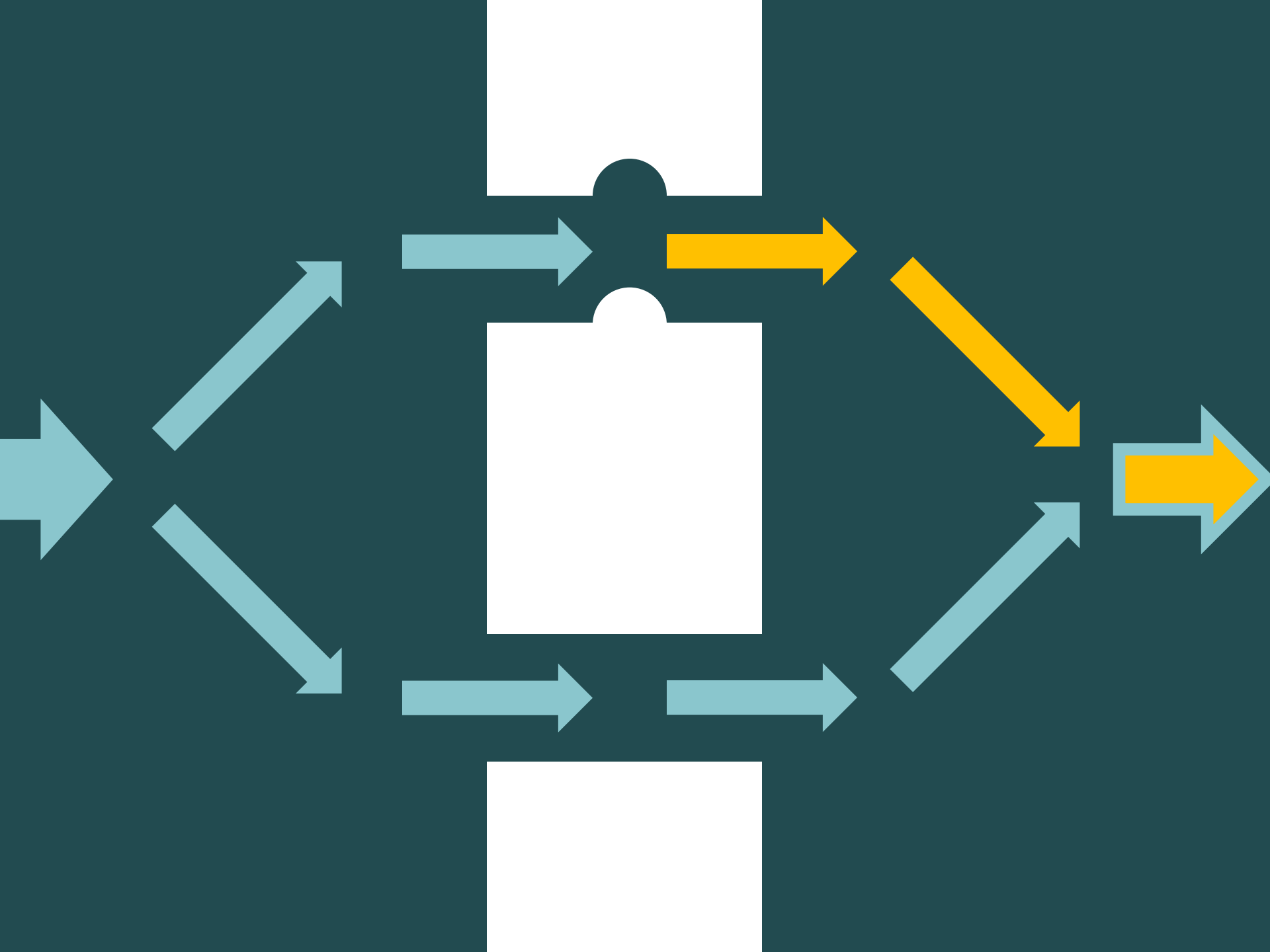
5 A train switch with a domain wall?

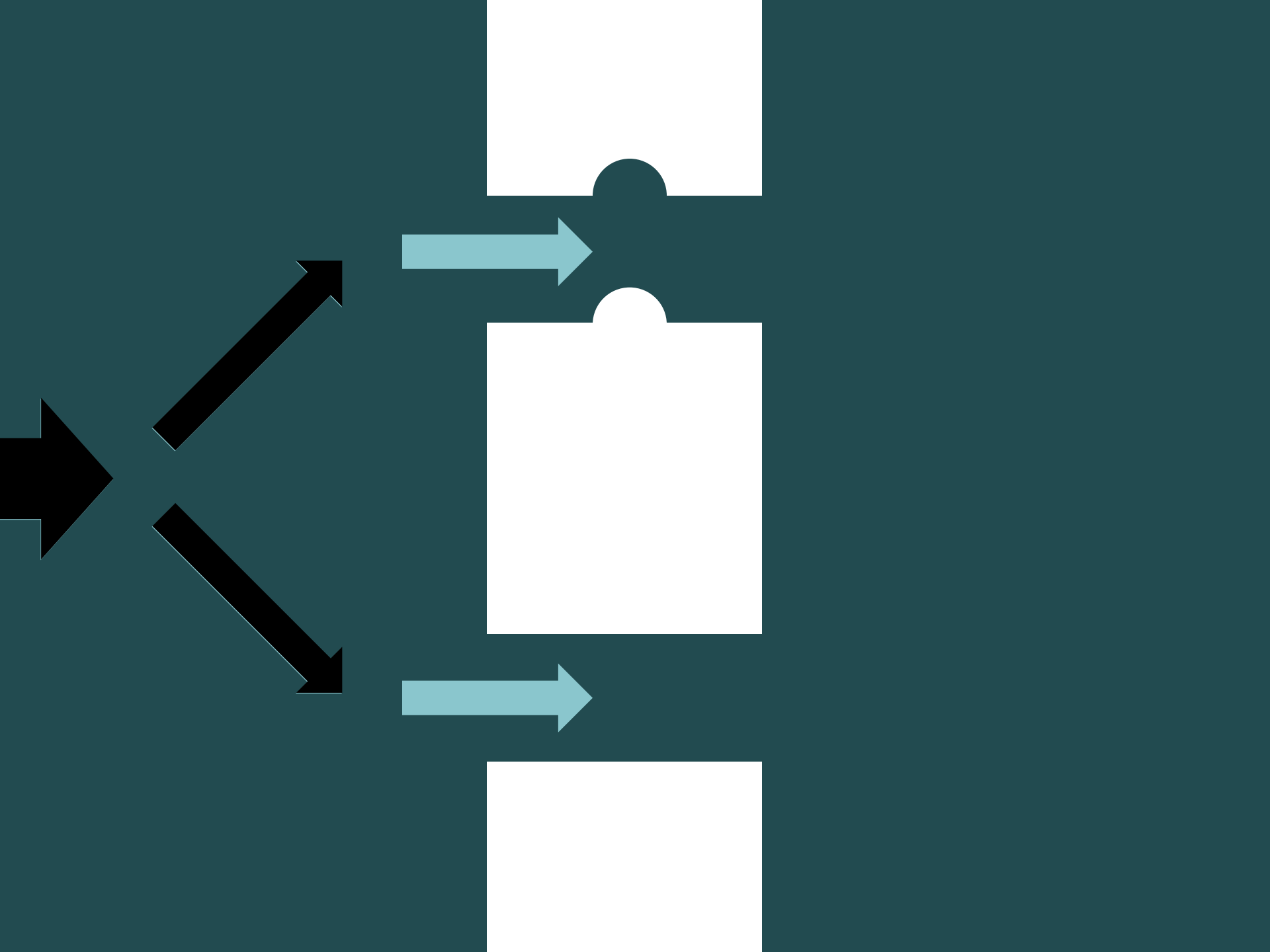


■ a domain wall switch?



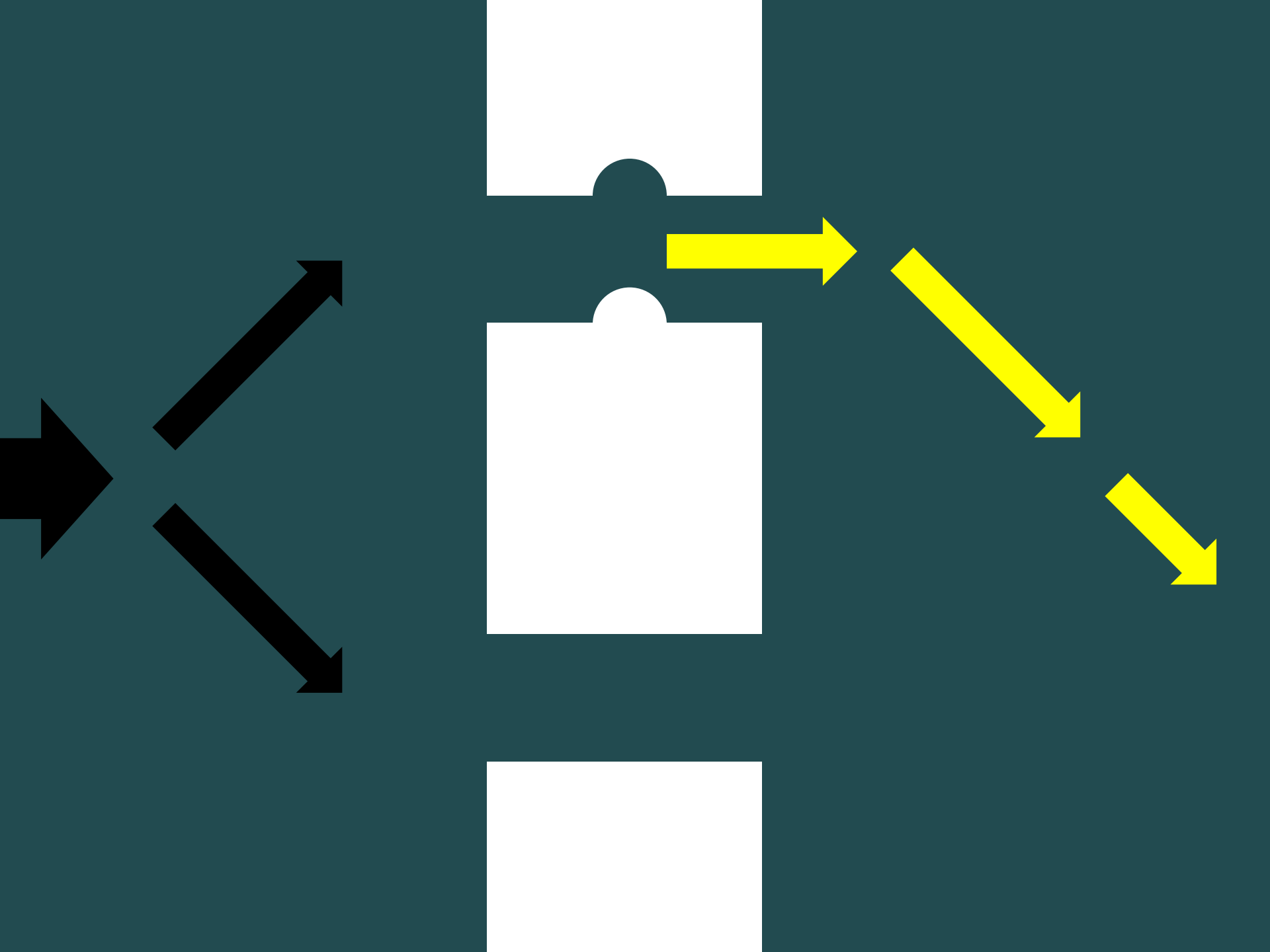




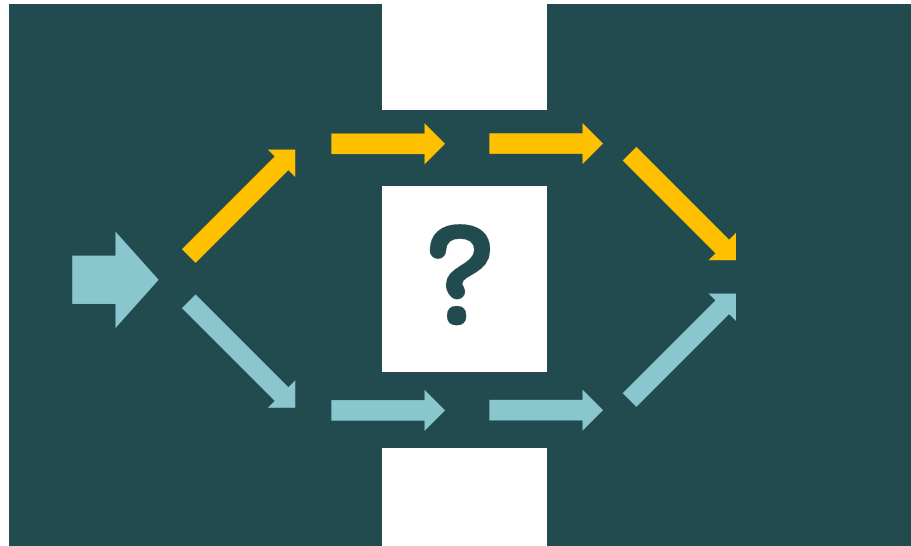




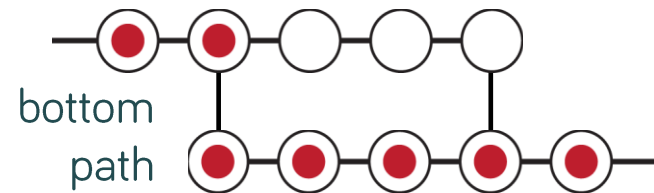
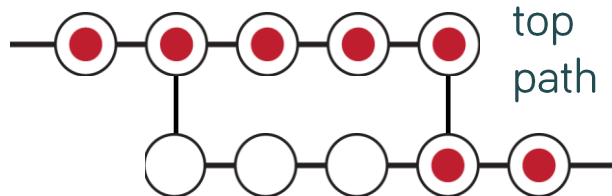




5 Combining a railroad switch with a domain wall

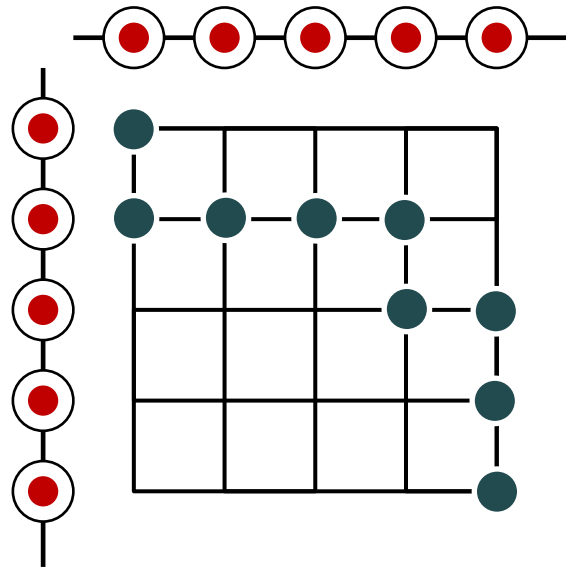


■ a domain wall switch?



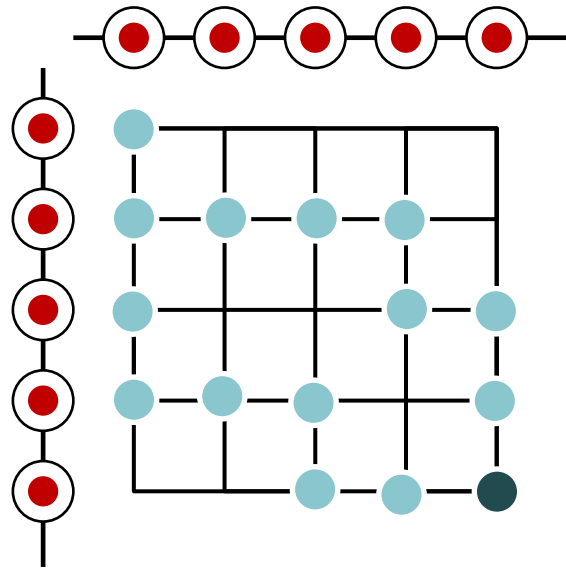
5 2D clocks (with two registers)

- two clocks



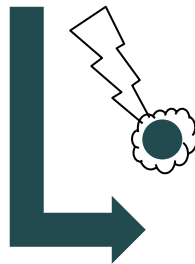
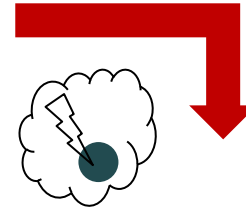
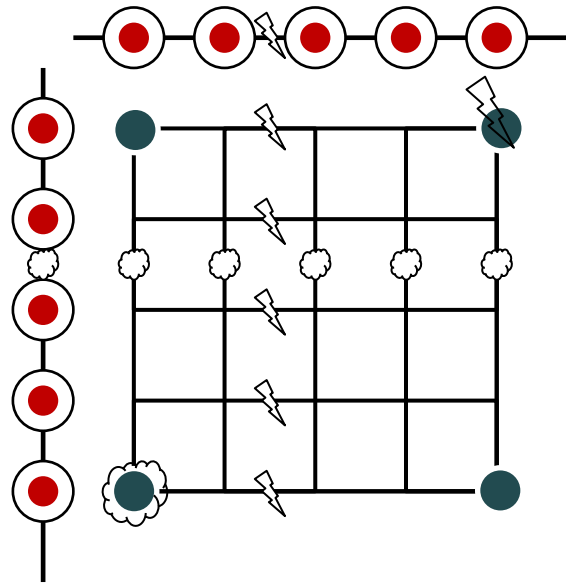
5 2D clocks (with two registers)

- two clocks



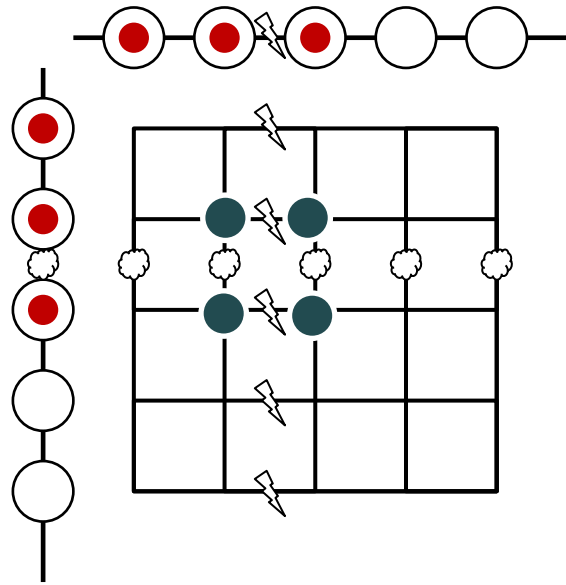
5 2D clocks (with two registers)

- add non-commuting (data) operations



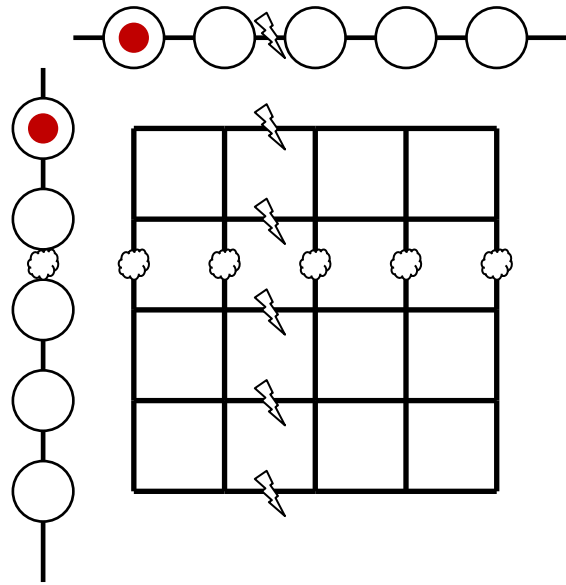
5 2D clocks (with two registers)

- add non-commuting (data) operations



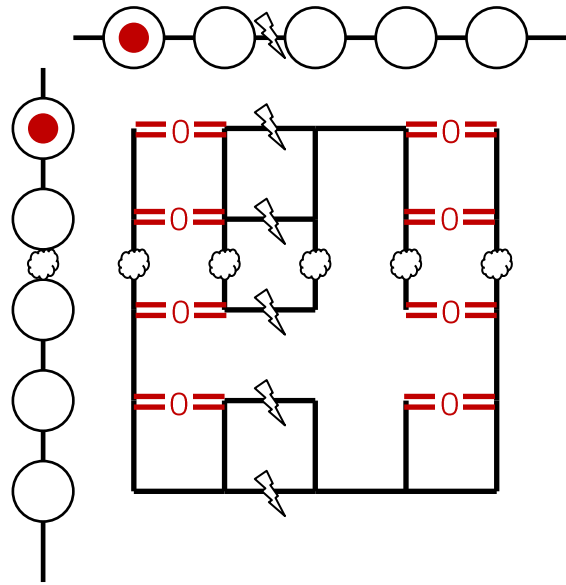
5 2D clocks (with two registers): fixing the mess

- remove some transitions



5 2D clocks (with two registers): fixing the mess

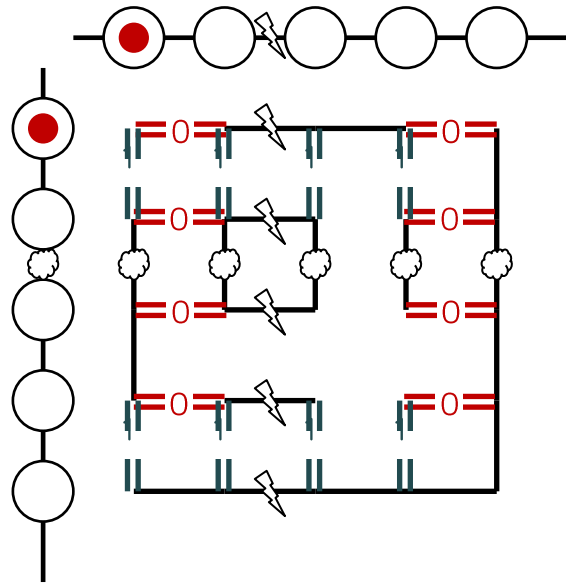
- condition transitions on a data (control) qubit



control: **0**

5 2D clocks (with two registers): fixing the mess

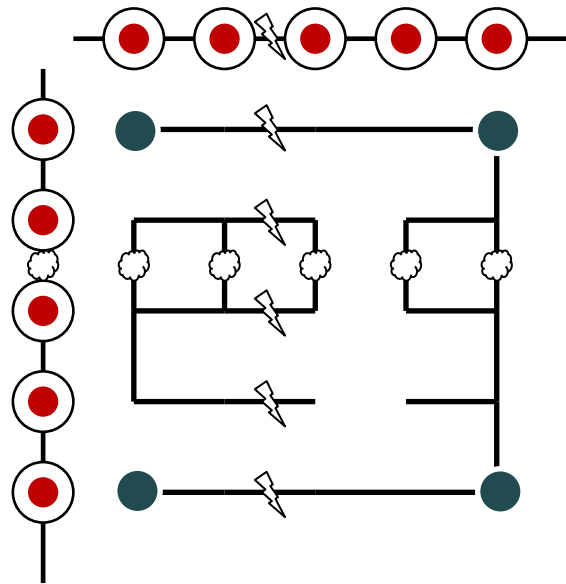
- condition transitions on a data (control) qubit



control: **0**, **1**

5 2D clocks (with two registers)

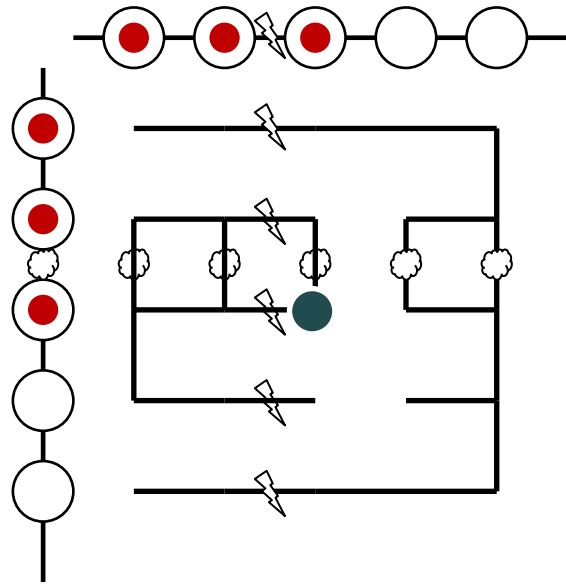
- condition transitions on a data (control) qubit



control: 0

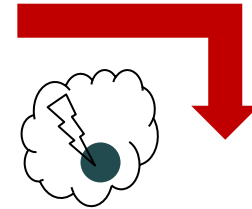
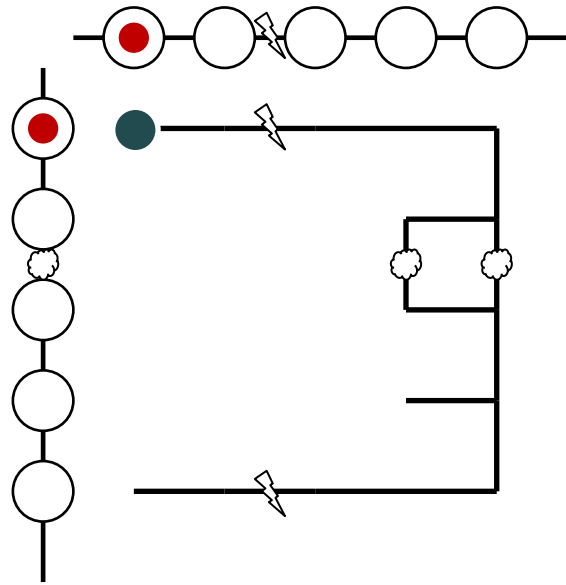
5 2D clocks (with two registers)

- there is no “bound” ground state (⚡, ☁ don't commute)



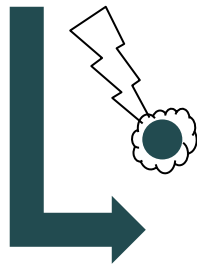
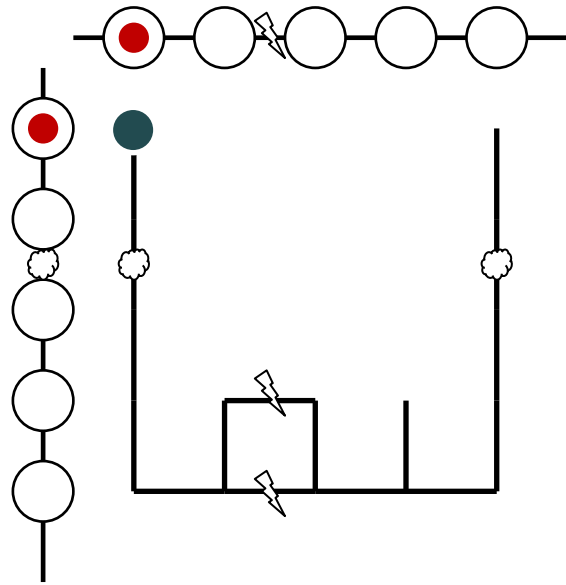
control: **0**

5 2D clocks (with two registers)



control: **0**

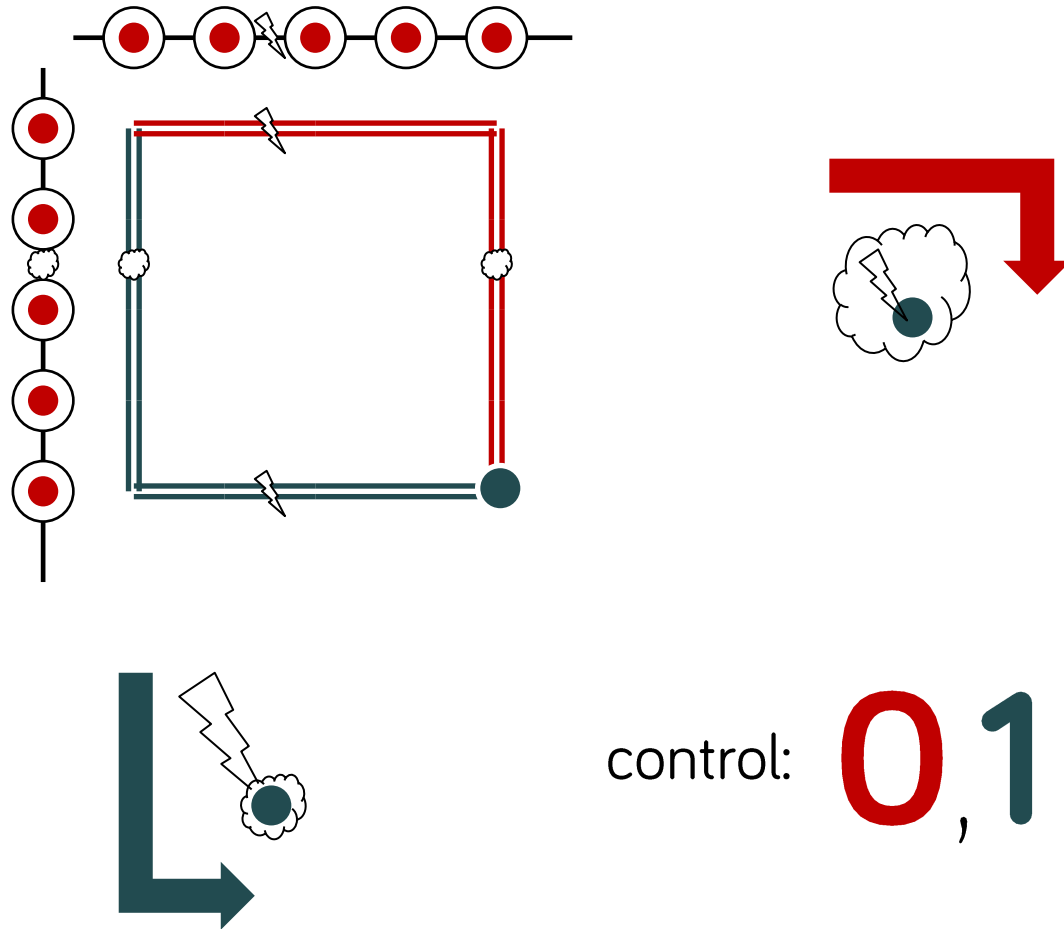
5 2D clocks (with two registers)

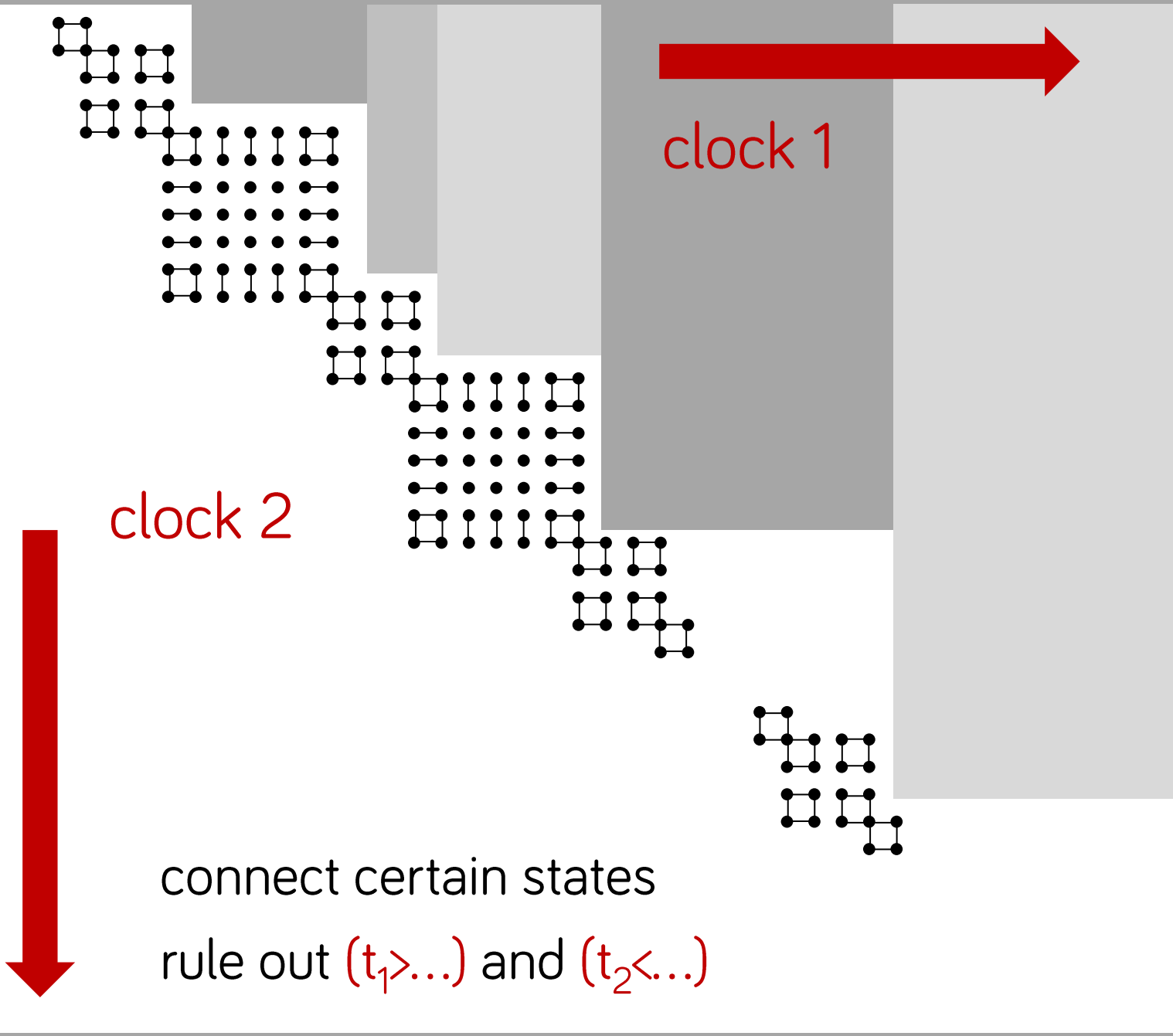


control: 1

5 2D clocks (with two registers)

- like a railroad switch... with a single active site ensured



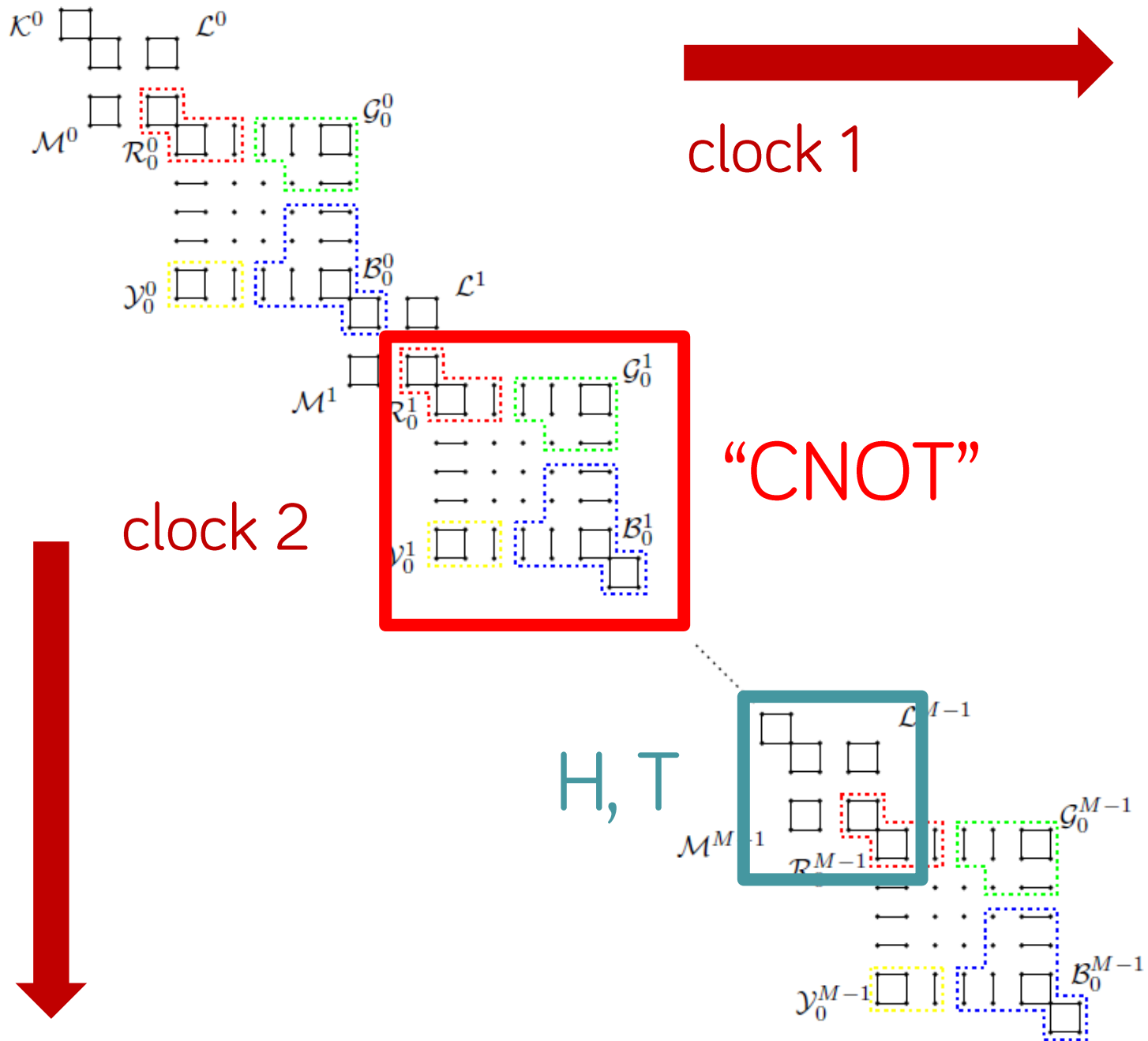


clock 1

clock 2

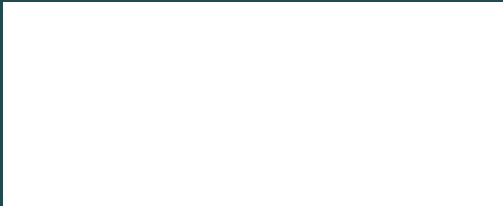
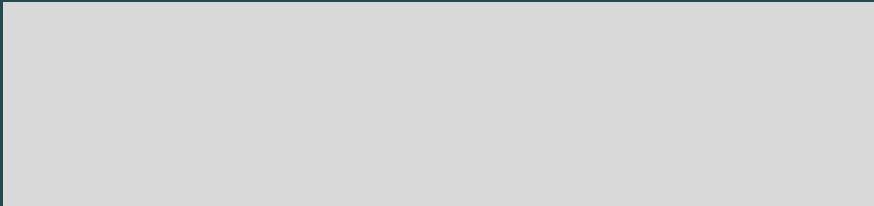
connect certain states

rule out $(t_1 > \dots)$ and $(t_2 < \dots)$

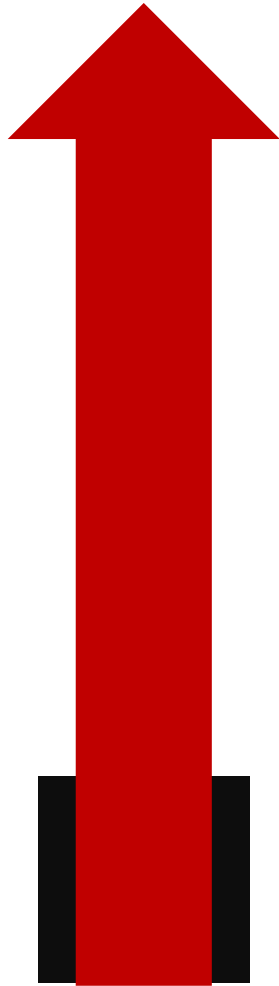




soundness

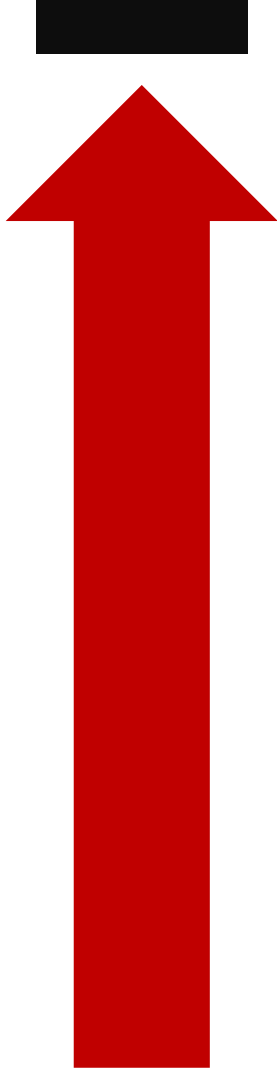


projection lemma



projection lemma

no solution?
all states have
a high energy



quantum 3-SAT
is QMA_1 -complete

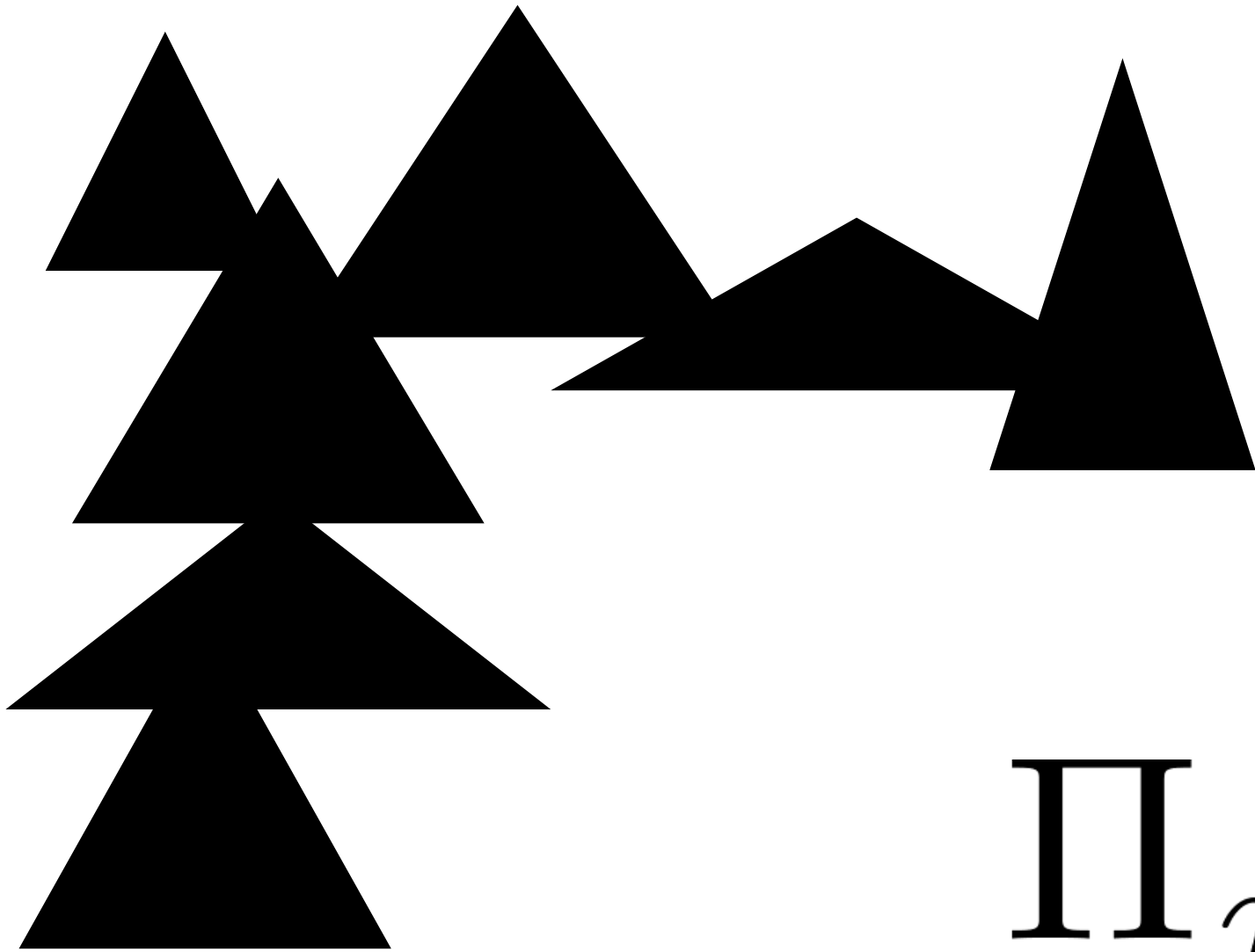
[Gosset, N. '13]



random
q-SAT

6

Random QSAT



Π_j

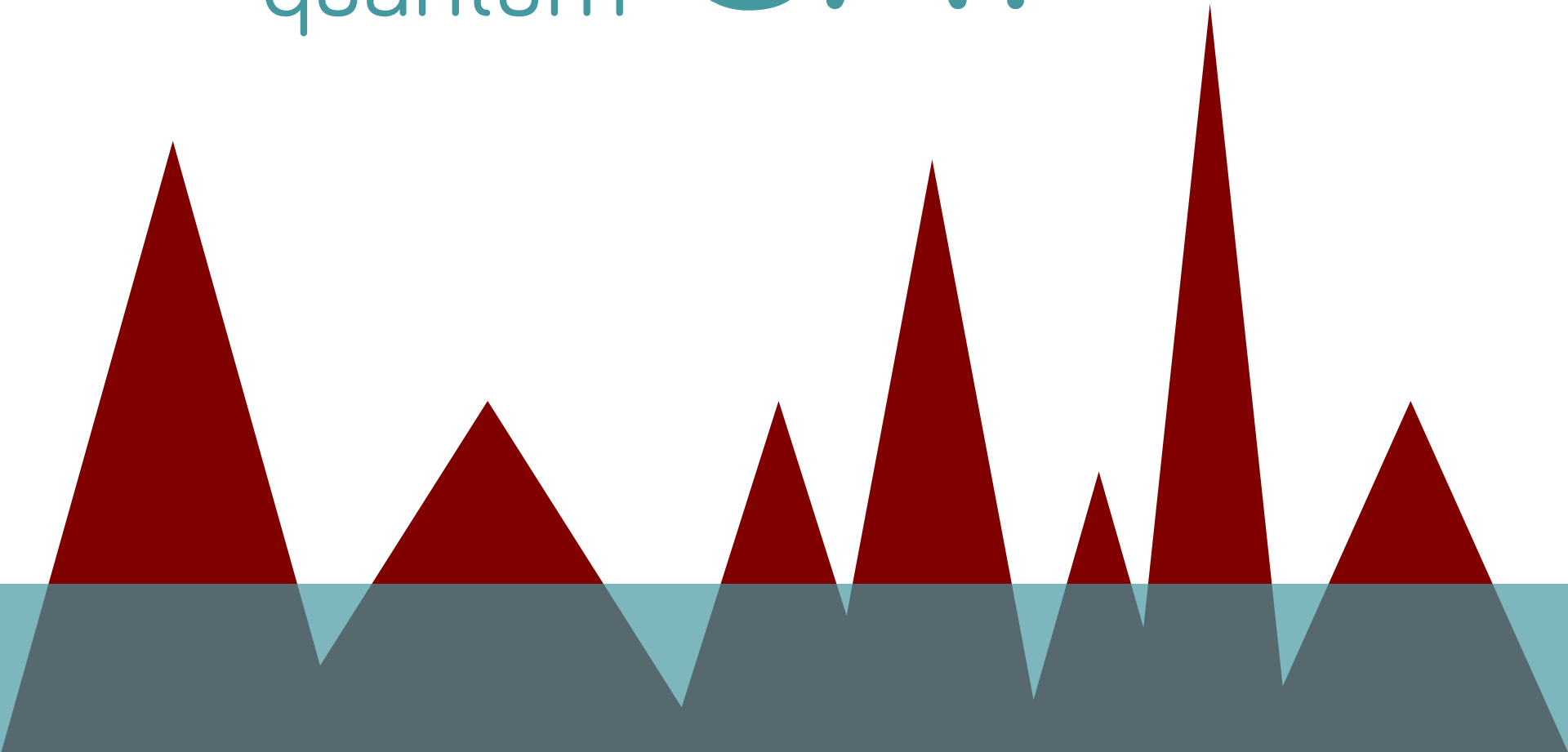






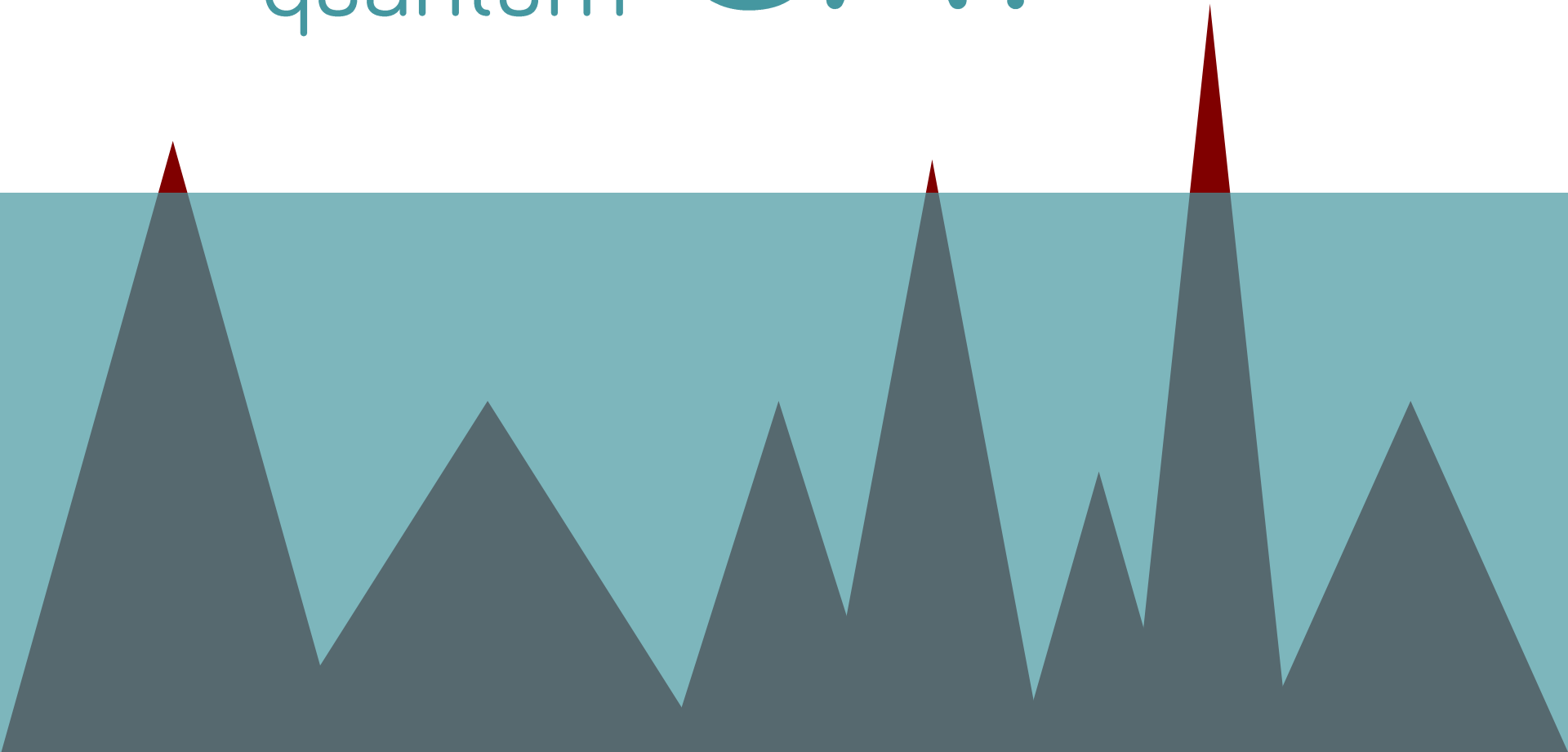
a fixed hypergraph of clauses

classical SAT
quantum SAT



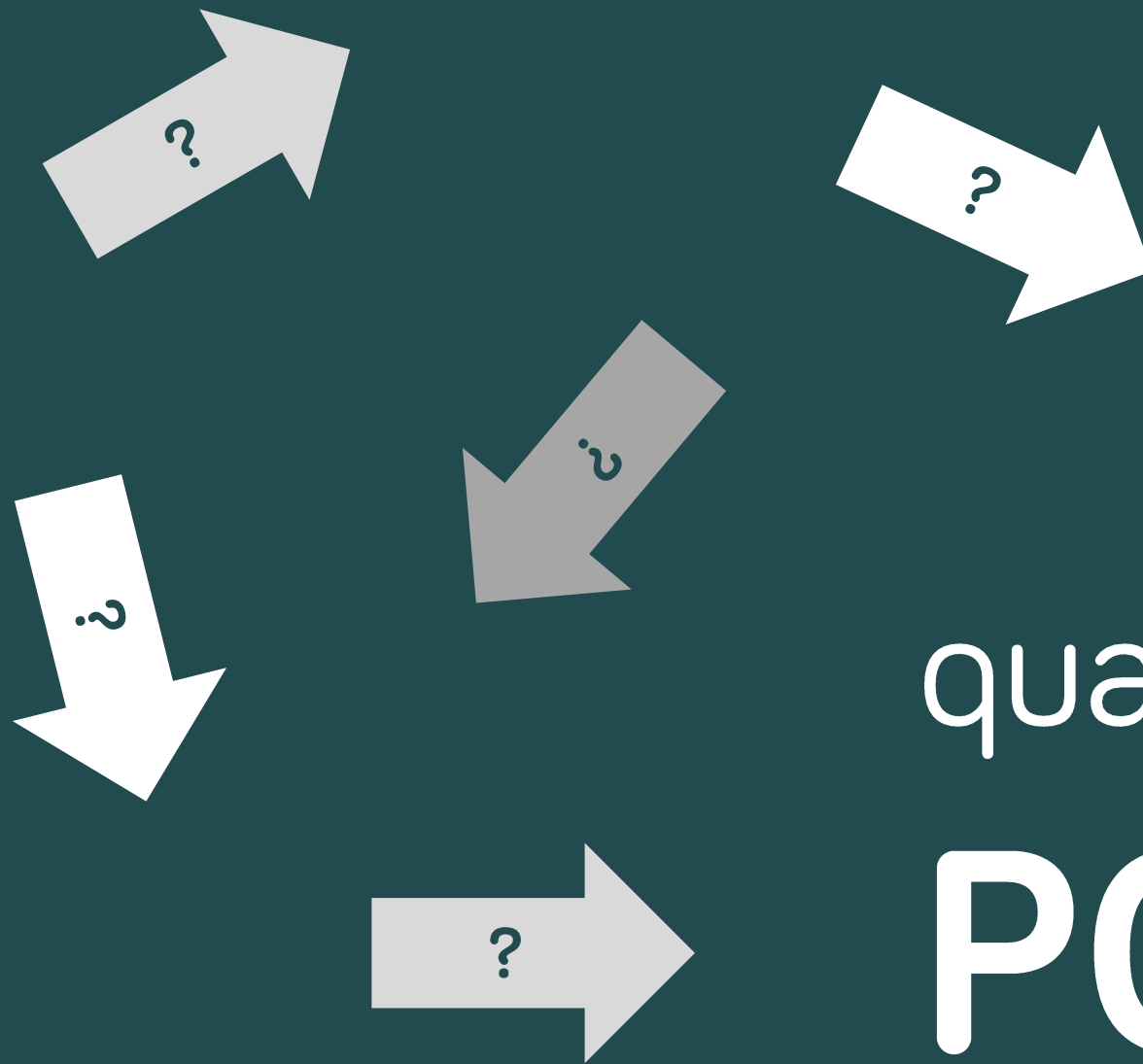
a fixed hypergraph, more clauses

classical SAT
quantum SAT



a fixed hypergraph, worst clauses

adversary
quantum SAT



quantum
PCP

7 A randomly checked proof

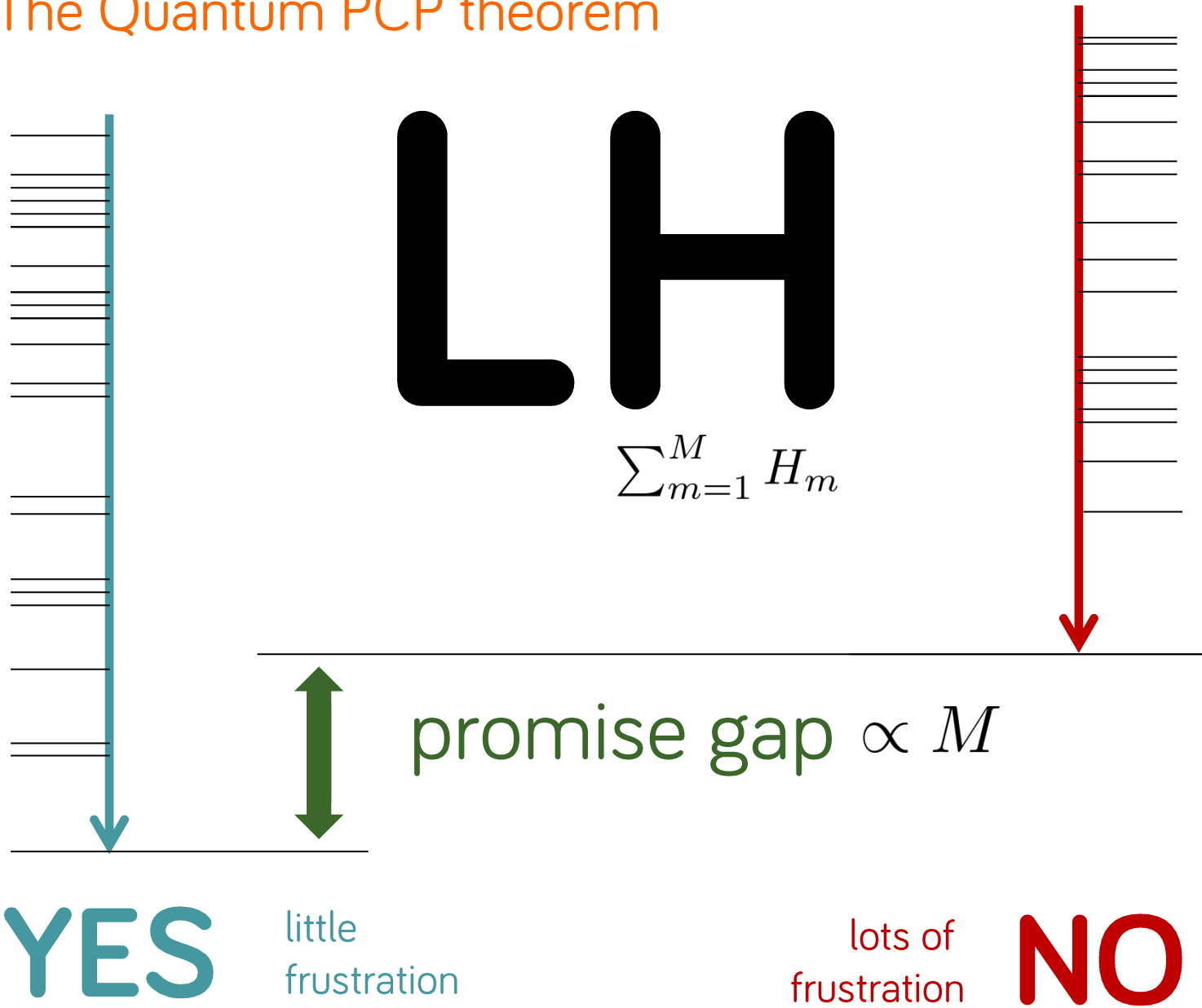


Handwritten notes on a whiteboard containing various mathematical and physical concepts:

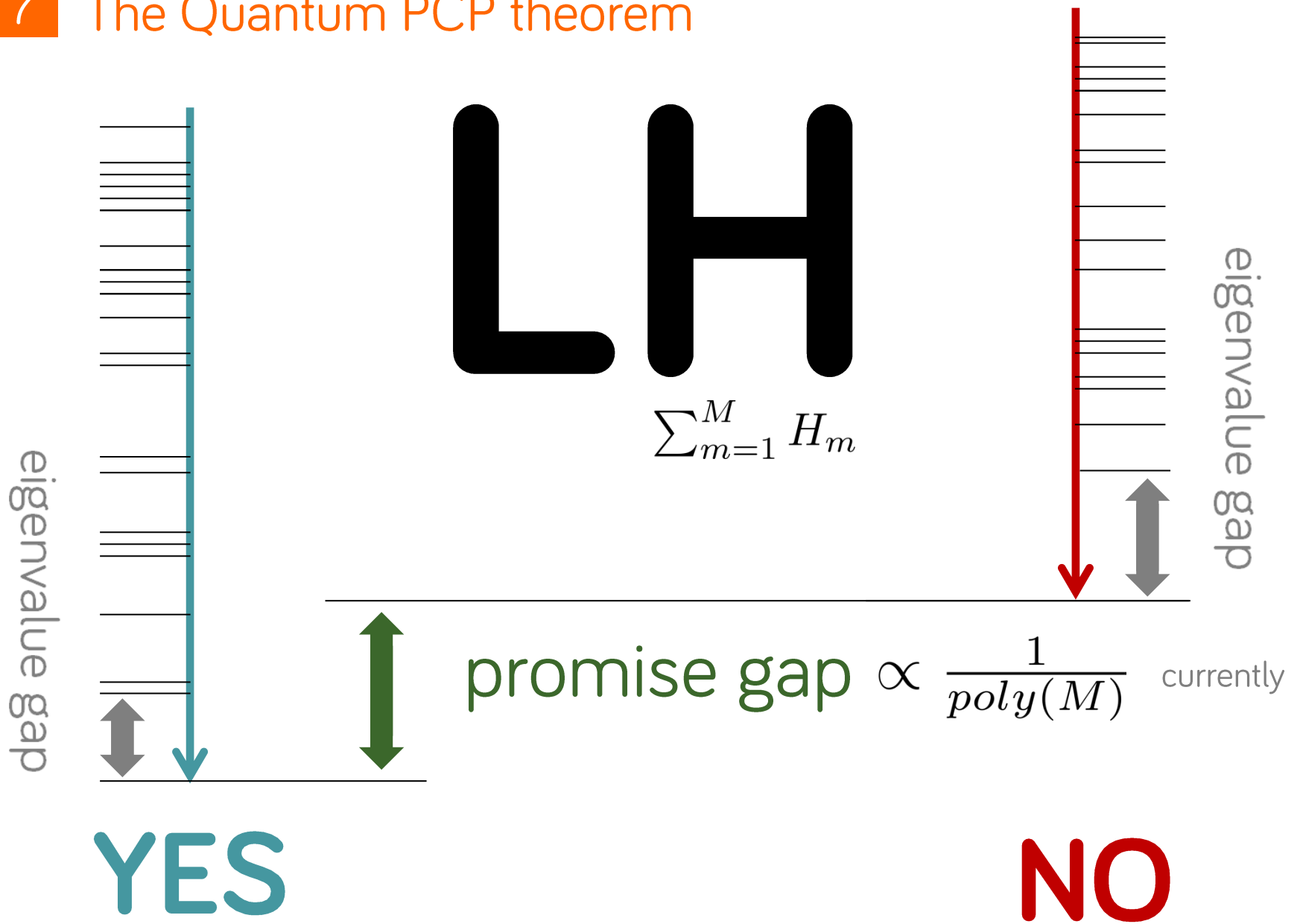
- Top Left:** A sequence of states $|1,0,0,0\rangle, |1,1,0,0\rangle, |1,2,0,0\rangle, |1,3,0,0\rangle, |1,4,0,0\rangle$ with a label "states ruled out".
- Top Center:** A box containing "QFTA - comp bits (Lidar, Roper, Gatterman...)" and "BQP universality (Shor)".
- Top Right:** A grid of binary digits (0s and 1s) with a formula $P = |10-11 \times 10$.
- Middle Left:** A box labeled "d=2" with "relations" and $|D_2\rangle =$. Below it, a box labeled "d=3" with "conjecture" and "A(50) have = 100% stab".
- Middle Center:** A box labeled "very entangled" with "local ground state" and $H|4\rangle = 0$.
- Middle Right:** A diagram of a quantum circuit with qubits and gates, and a formula $|D_2\rangle = \text{sign} \left[\frac{1}{\sqrt{2}} \dots \right]$.
- Bottom Left:** A diagram of a lattice structure and a box labeled "Lidar's clock" with binary strings.
- Bottom Center:** A diagram of a lattice structure and a formula $|4\rangle = \sum_{k=0}^{n-3} \dots$.
- Bottom Right:** A list of states $|2\rangle|1\rangle, |1\rangle|1\rangle, |1\rangle|1\rangle, |1\rangle|1\rangle, |0\rangle|2\rangle$ and a box labeled "she |4\rangle = 0".



7 The Quantum PCP theorem



7 The Quantum PCP theorem





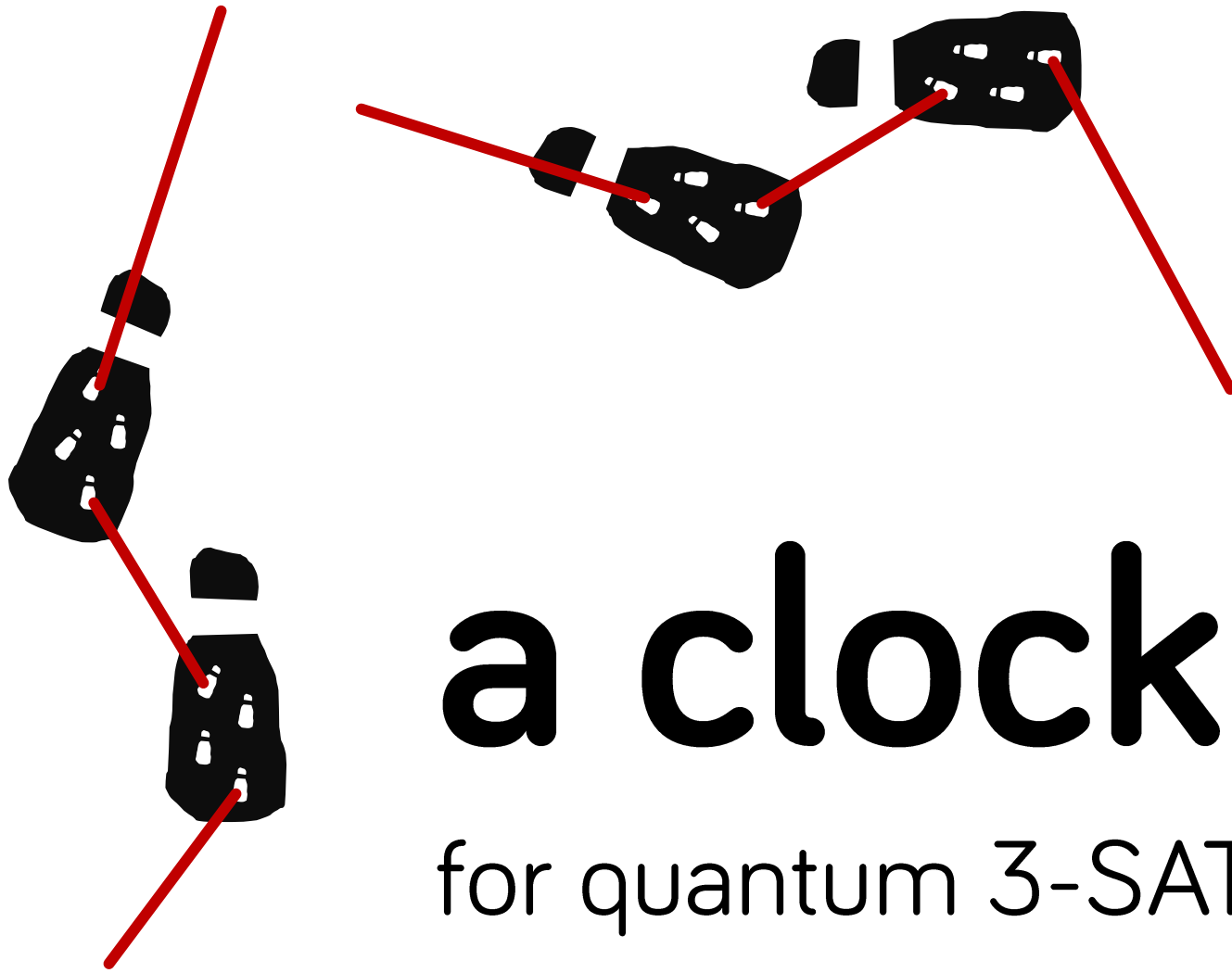
lots of fun in 1D

perfect
verifiers

&

really
convincing
proofs

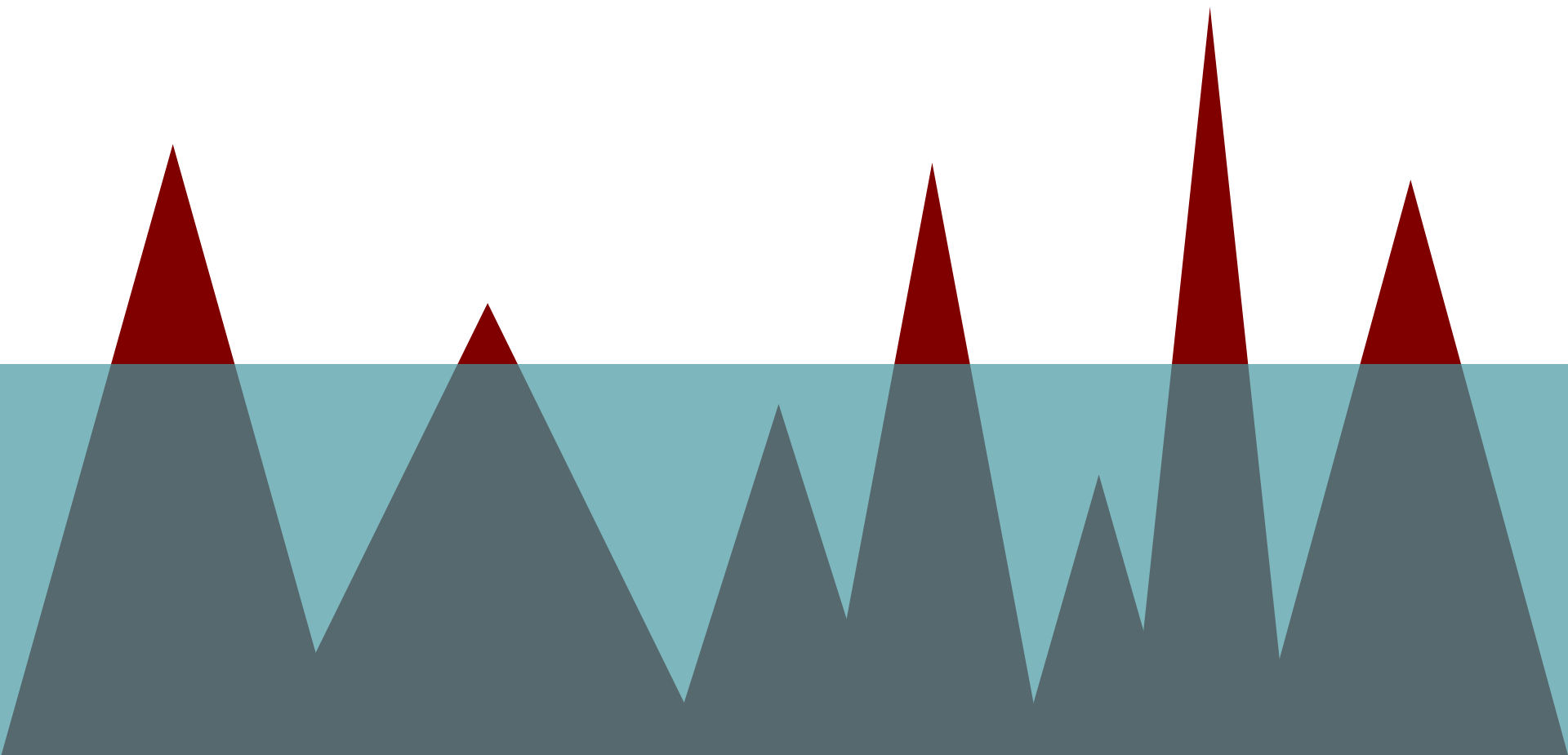


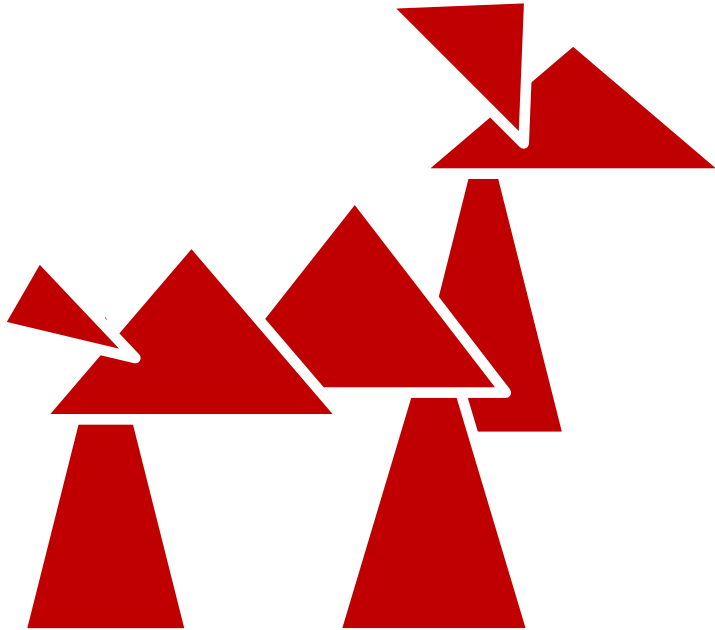


a clock

for quantum 3-SAT

random q -SAT





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